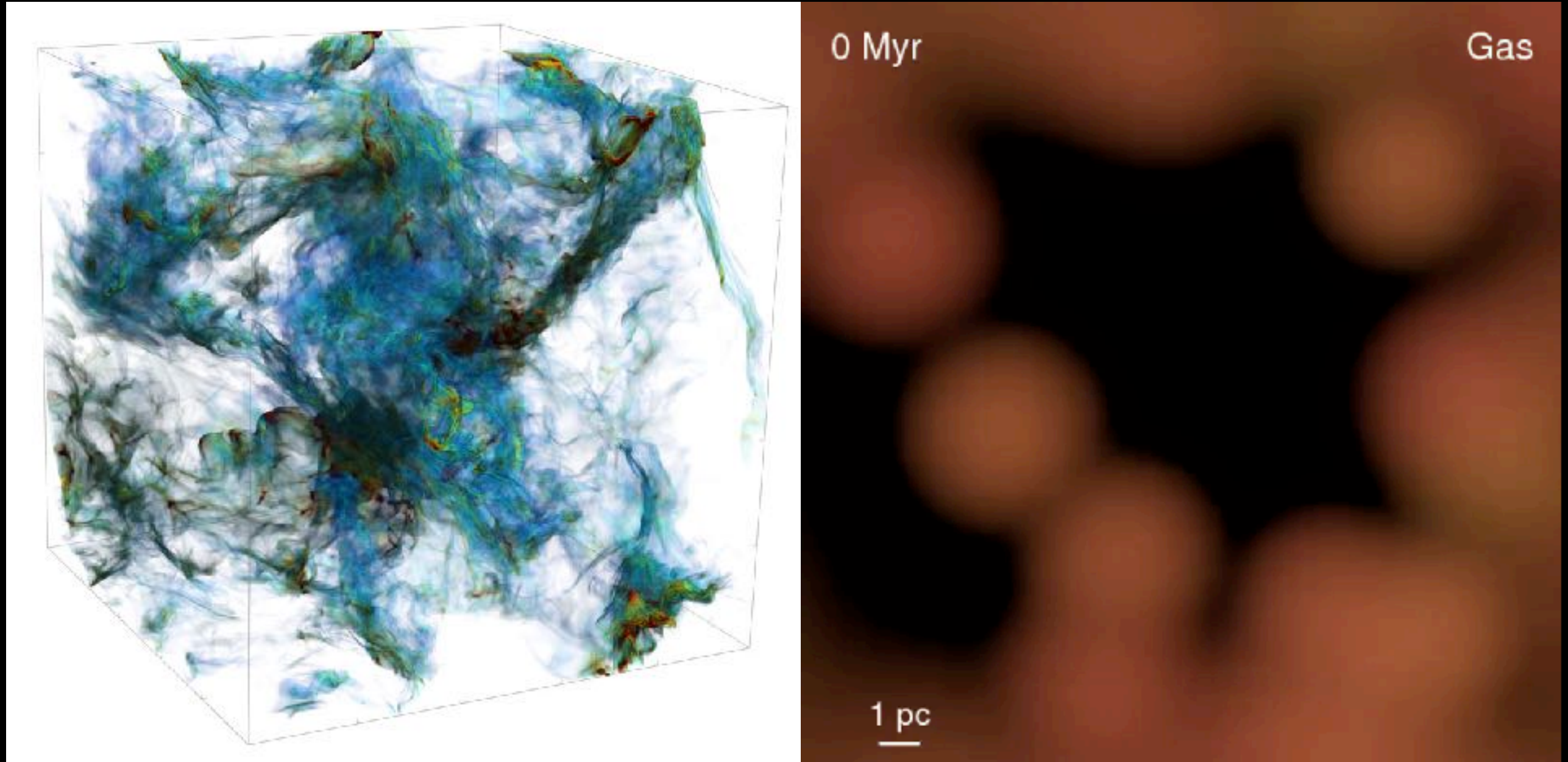


A New Approach to Turbulence:

Origins of ISM Structure, Stellar Clustering & the IMF, and (perhaps?) Planet Formation



Philip Hopkins

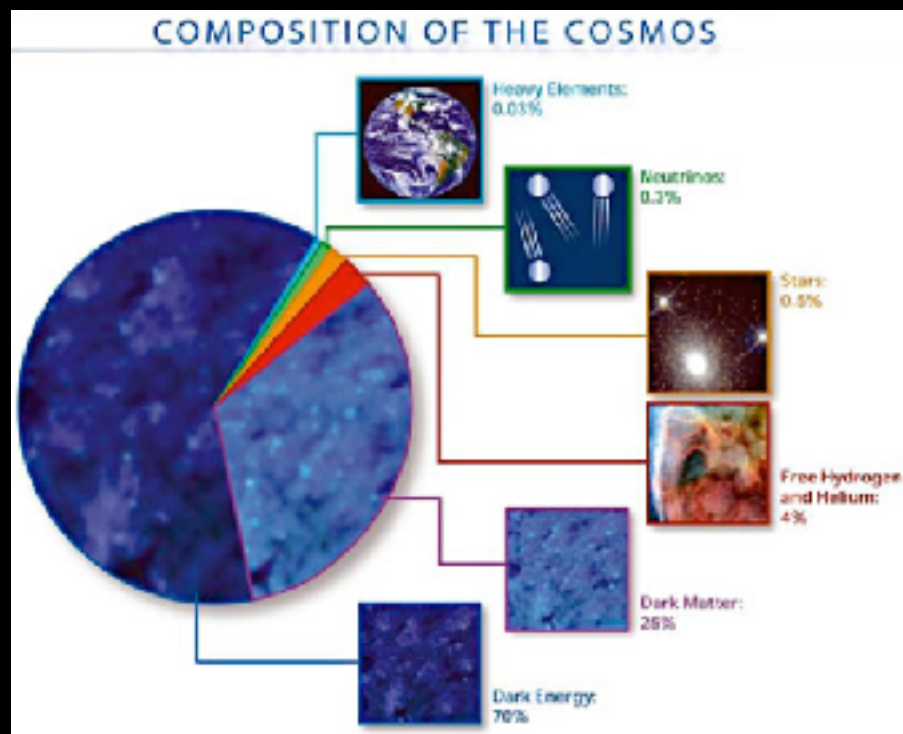
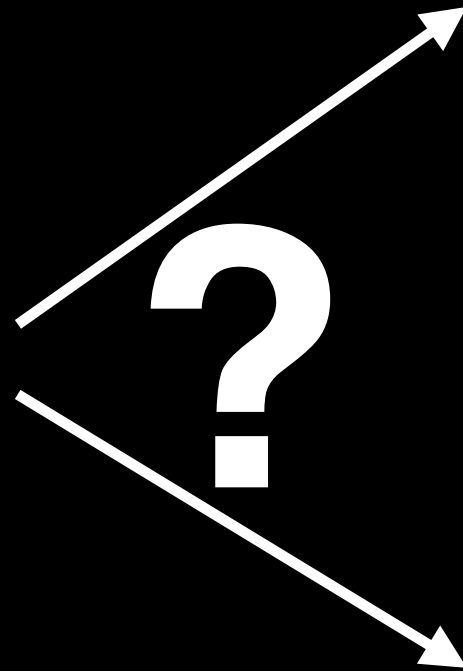
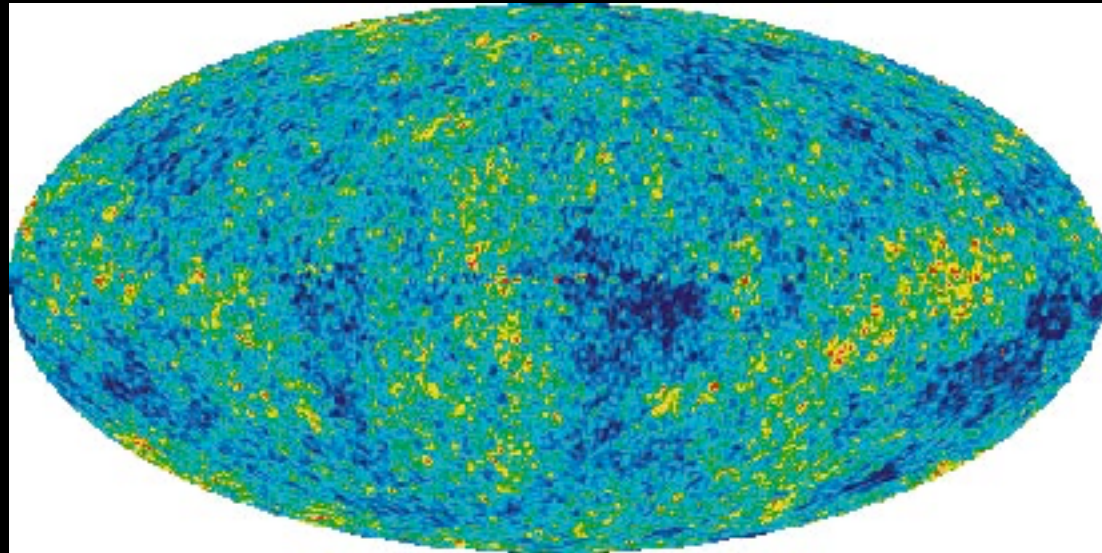
(and many, many others who did all
the hard bits)

What's the Big Picture?

The Big Question:

HOW DO WE GO FROM BIG BANG TO MILKY WAY?

Today



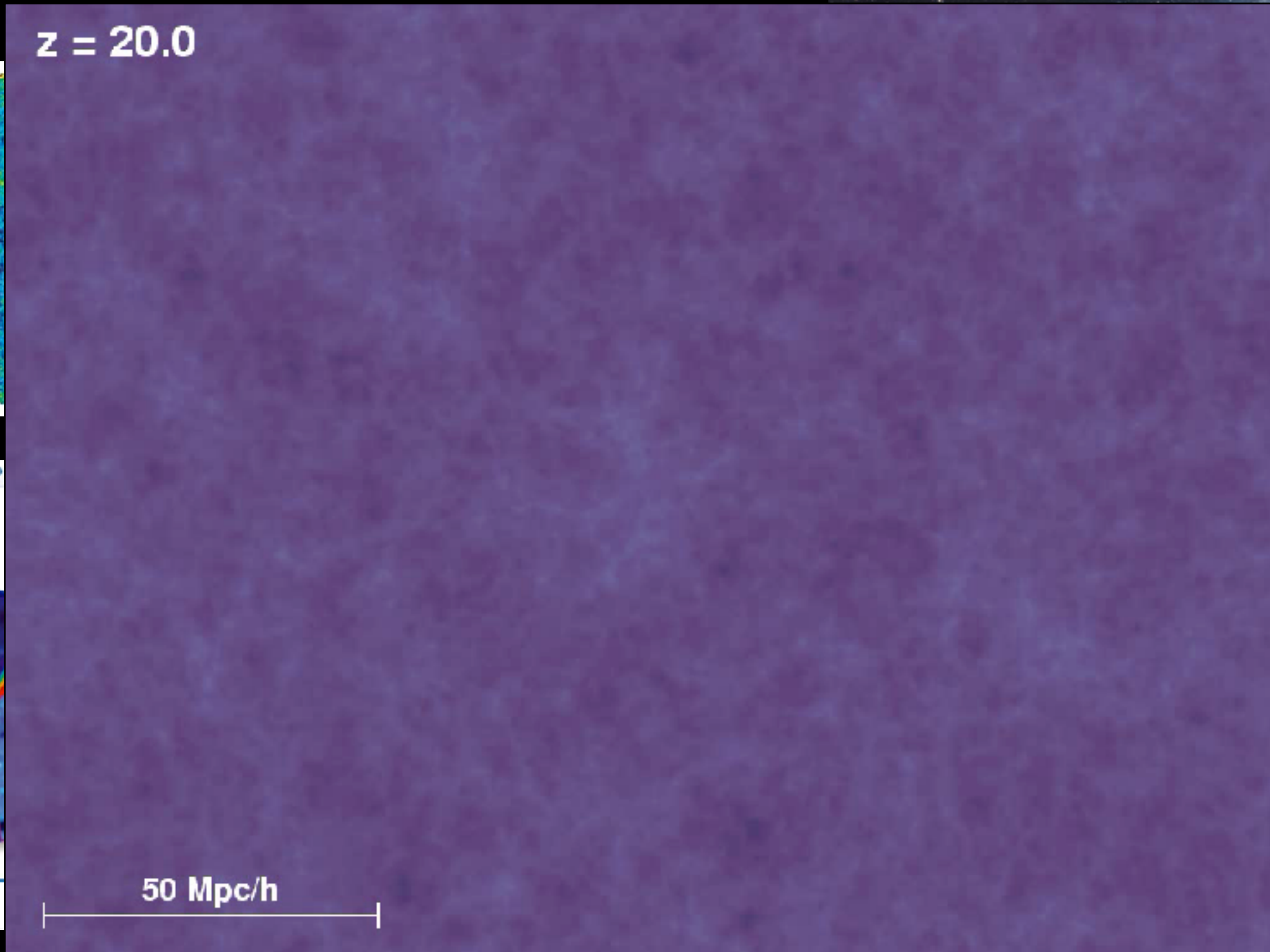
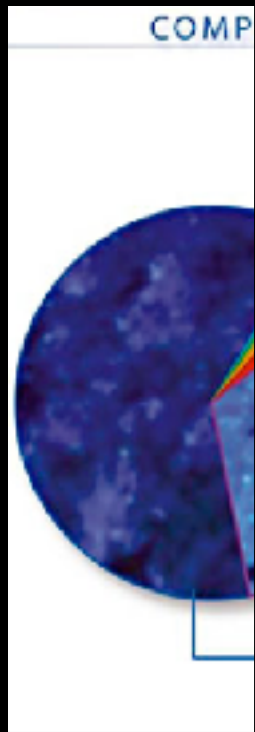
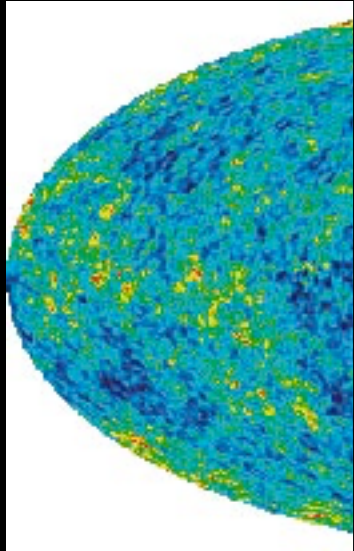
$z \sim 1090$
($t \sim 400,000$ yr)



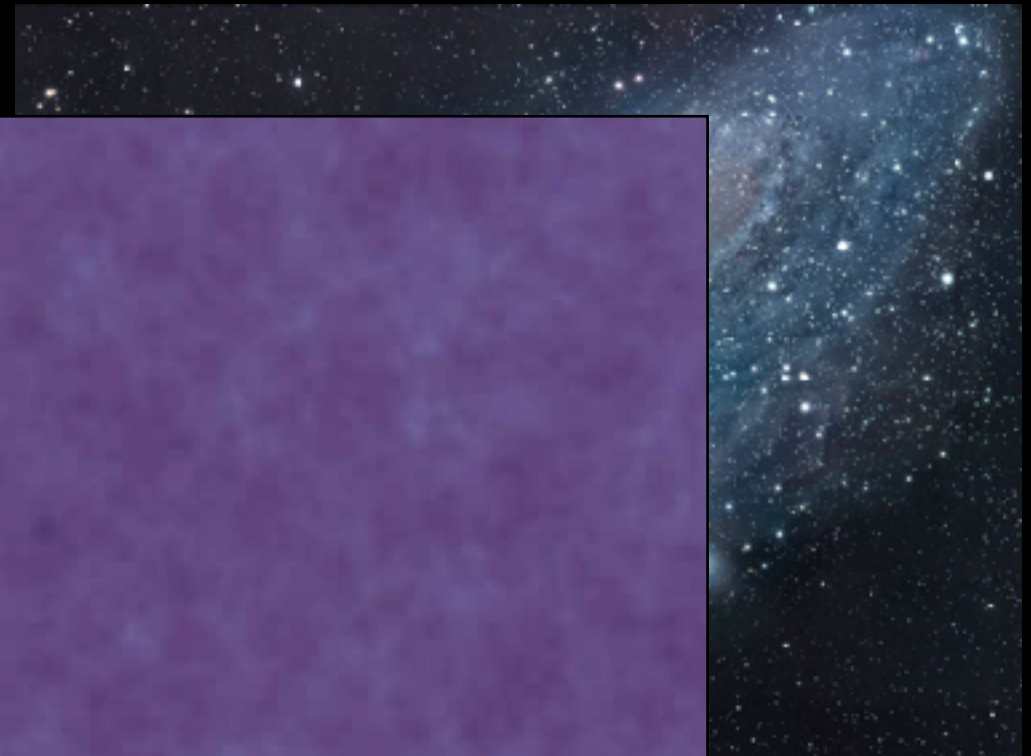
The Big Question:

HOW DO WE GO FROM BIG BANG TO MILKY WAY?

Today

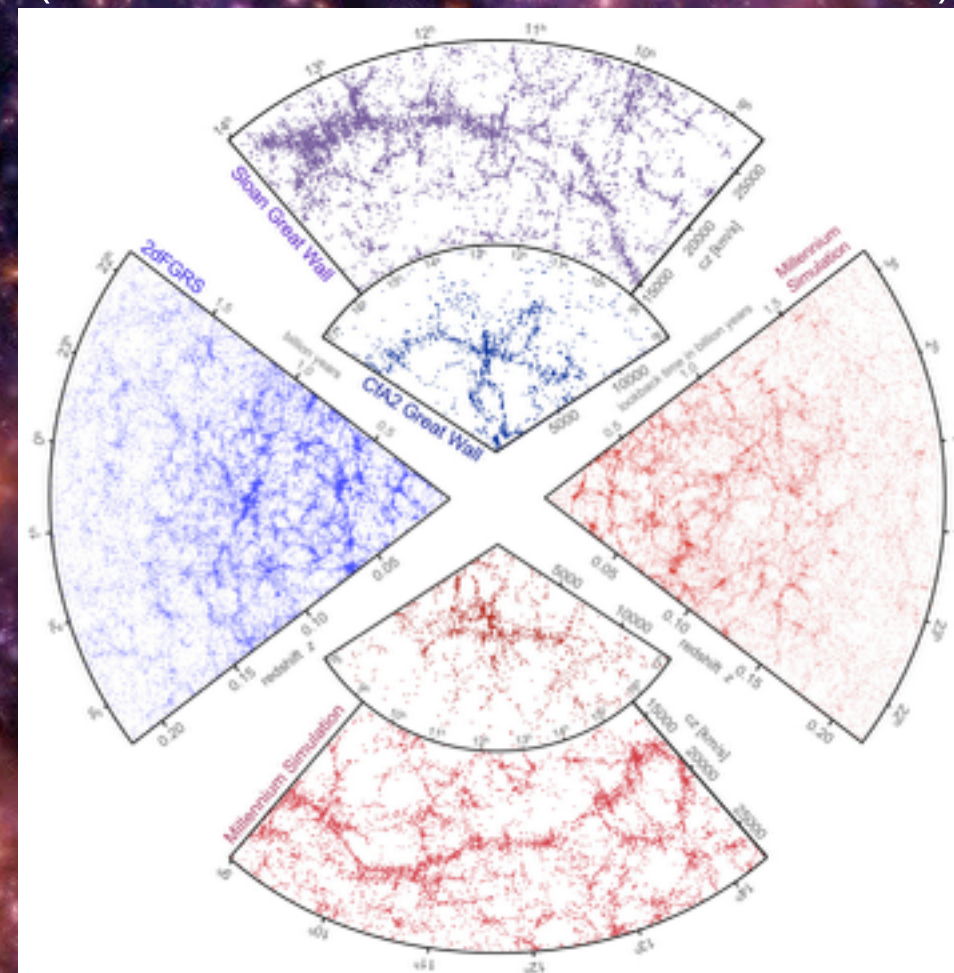


$z \sim 1090$
($t \sim 400,000$ yr)



Large scales: Gravity + Dark Matter/Energy Works!

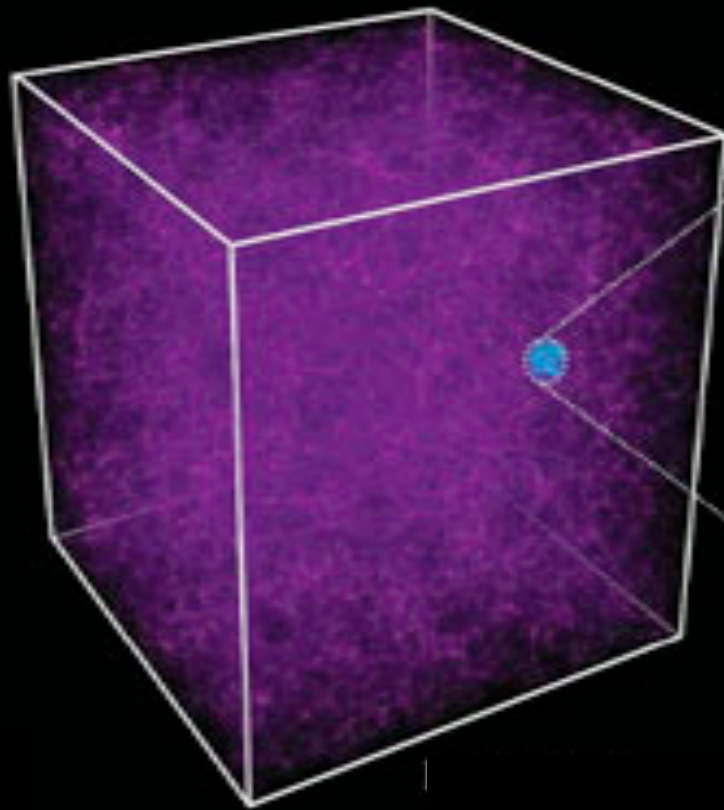
Observations vs Theory
(SDSS vs Millennium Simulation)



Our work:

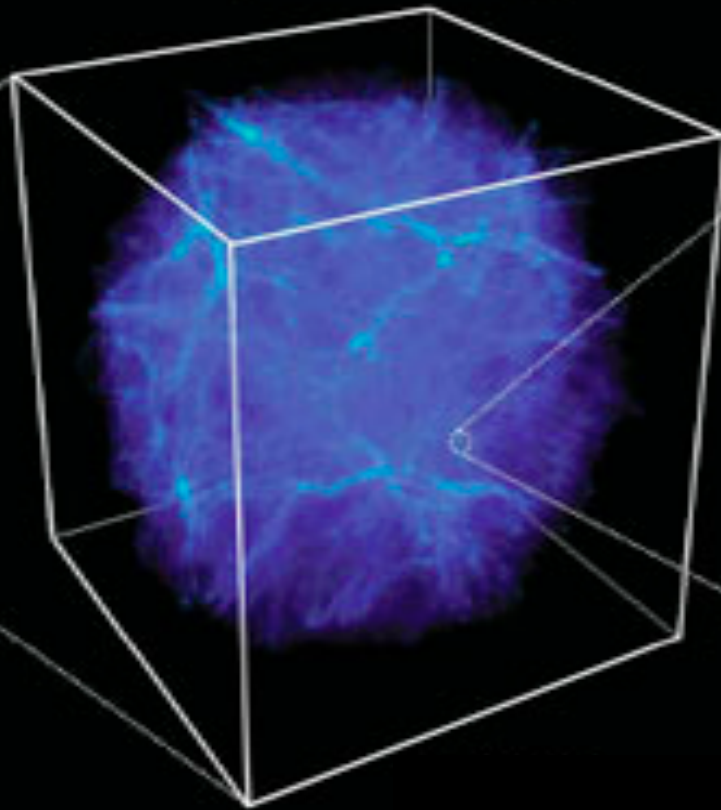
$\sim 10^{10}$ pc

Hubble volume



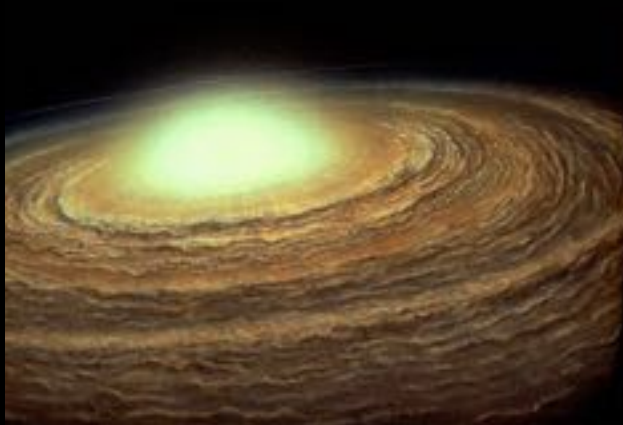
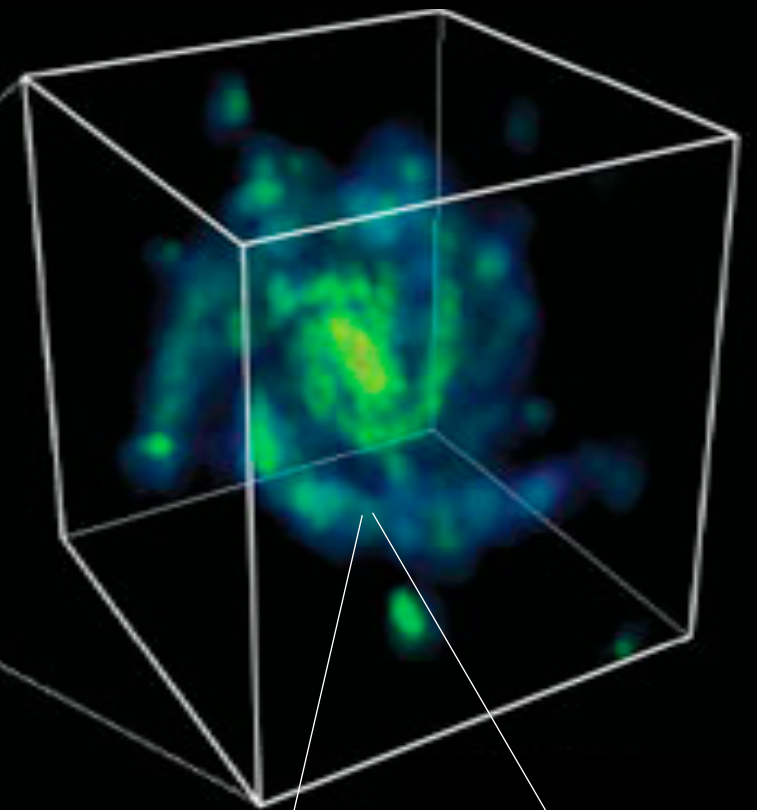
$\sim 10^7 - 10^8$ pc

Clusters, Large-scale structure



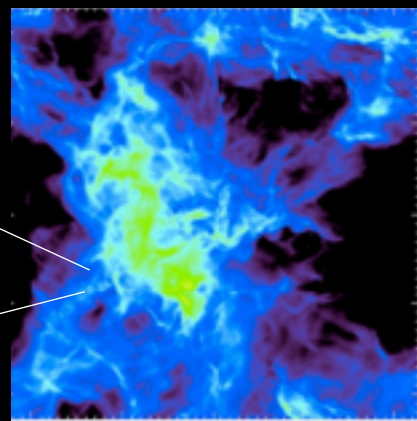
$\sim 10^4 - 5$ pc

Galaxy



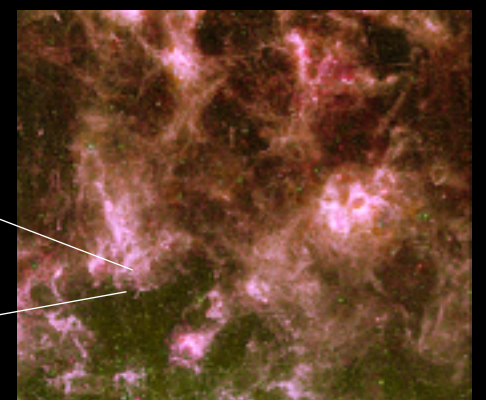
$\sim 10^{-5}$ pc

Stars, protostellar disks



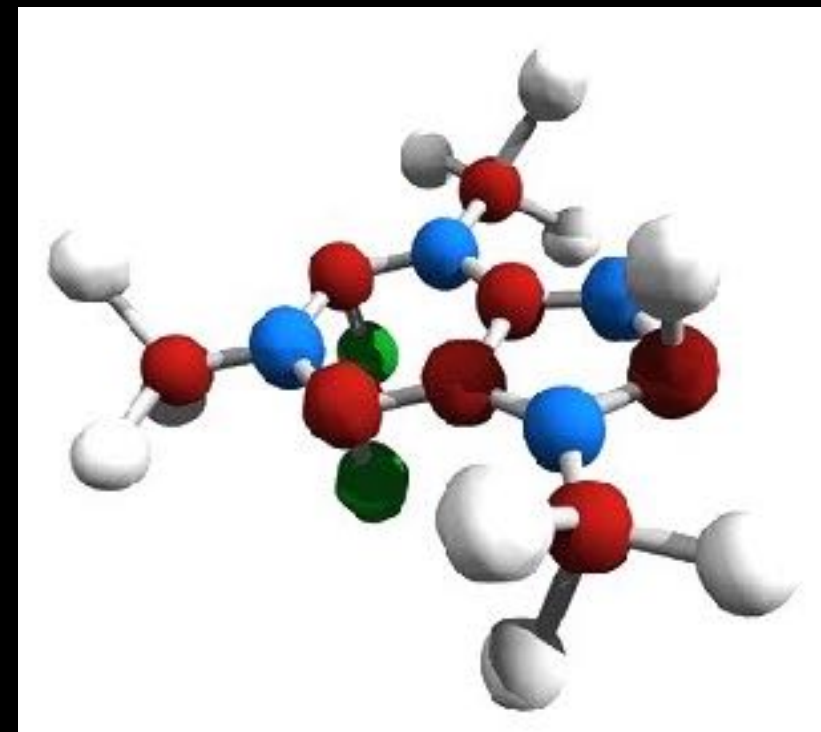
$\sim 10^{-2} - 10^0$ pc

Cores, clusters,
Supernovae blastwaves



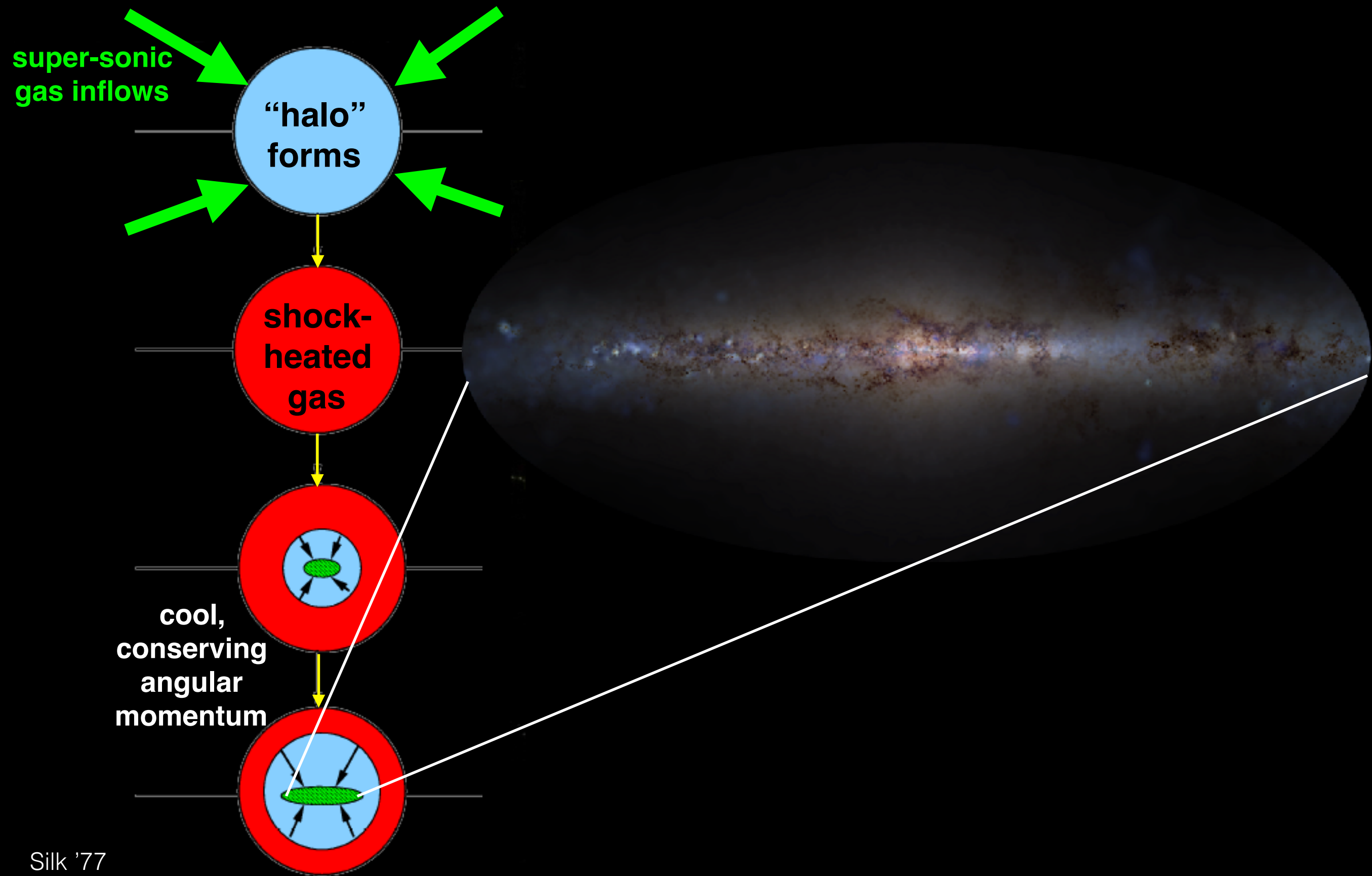
$\sim 10^1 - 10^2$ pc

Molecular clouds,
Star-Forming Regions



Add some fluid dynamics
and chemistry, and go!

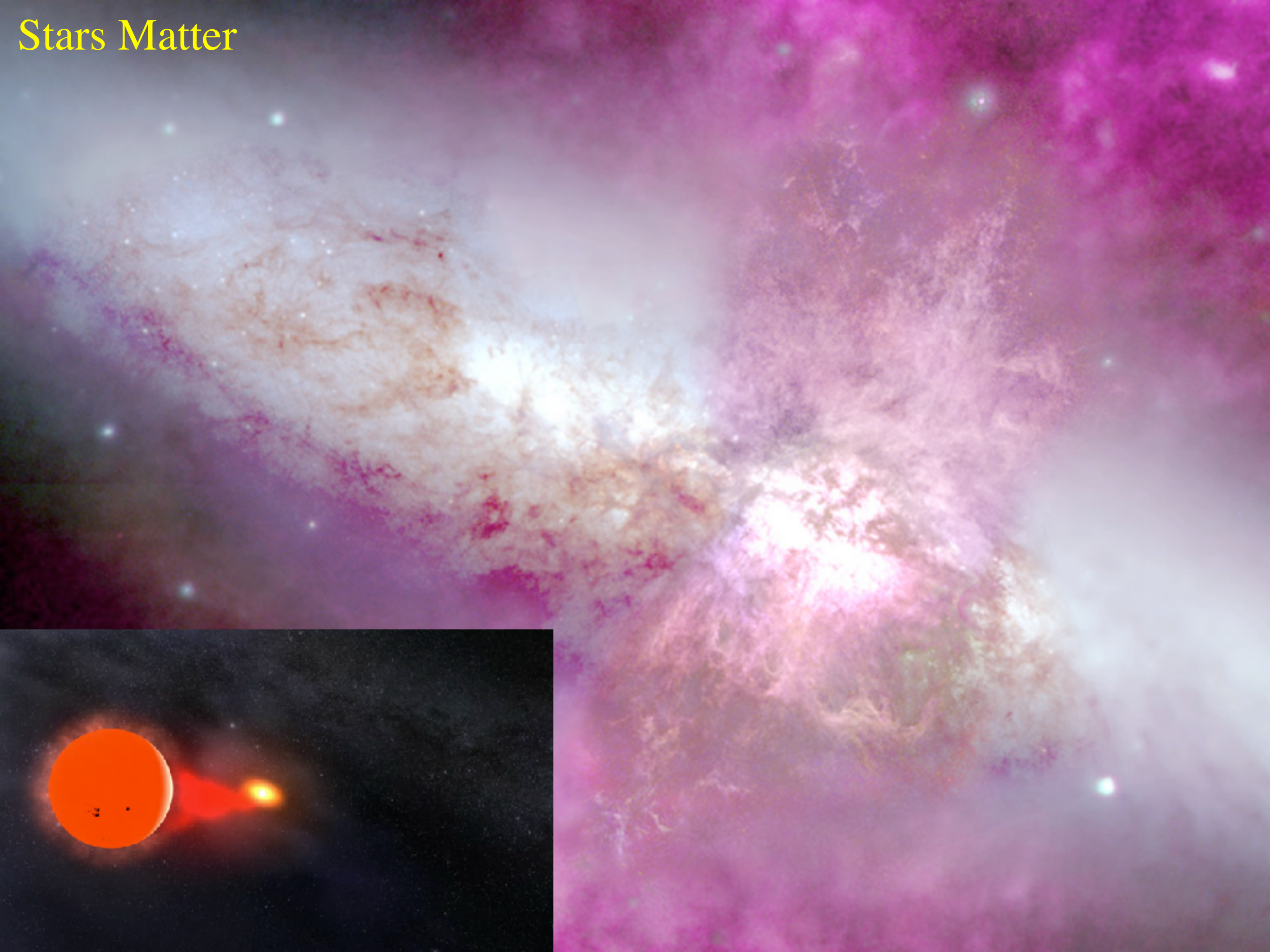
The Basic Picture:



Silk '77
Binney '77
Rees & Ostriker '77

Done!

Not so fast...

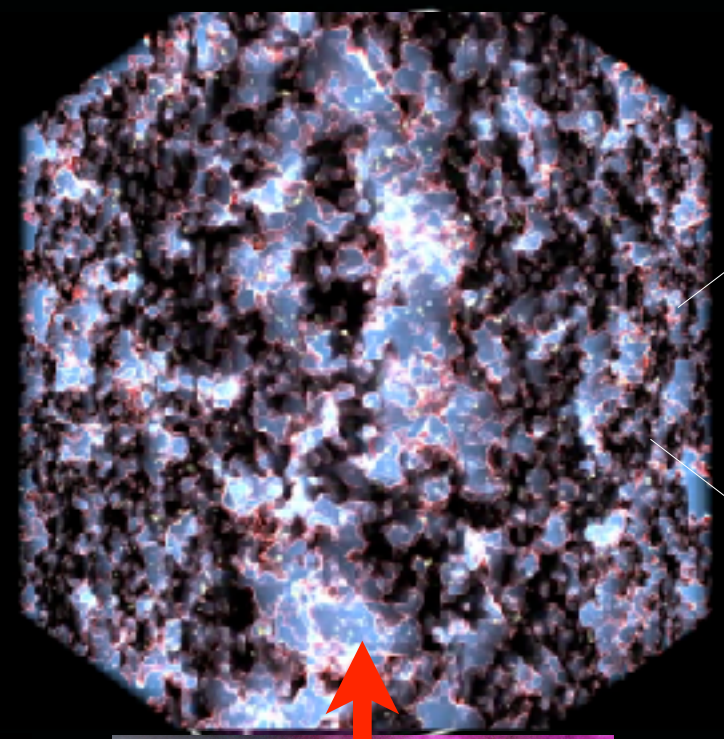


Stars Matter

... Nature hates theorists

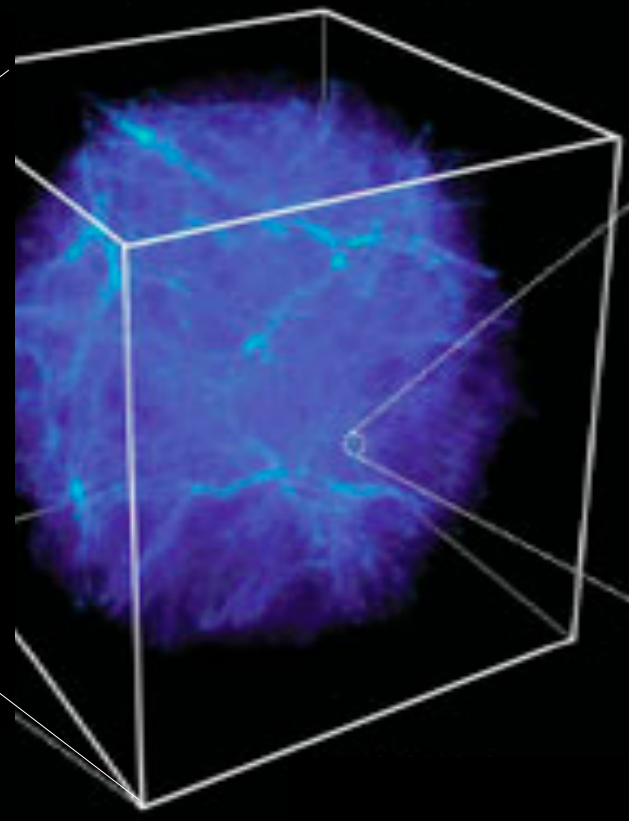
$\sim 10^{10}$ pc

Hubble volume



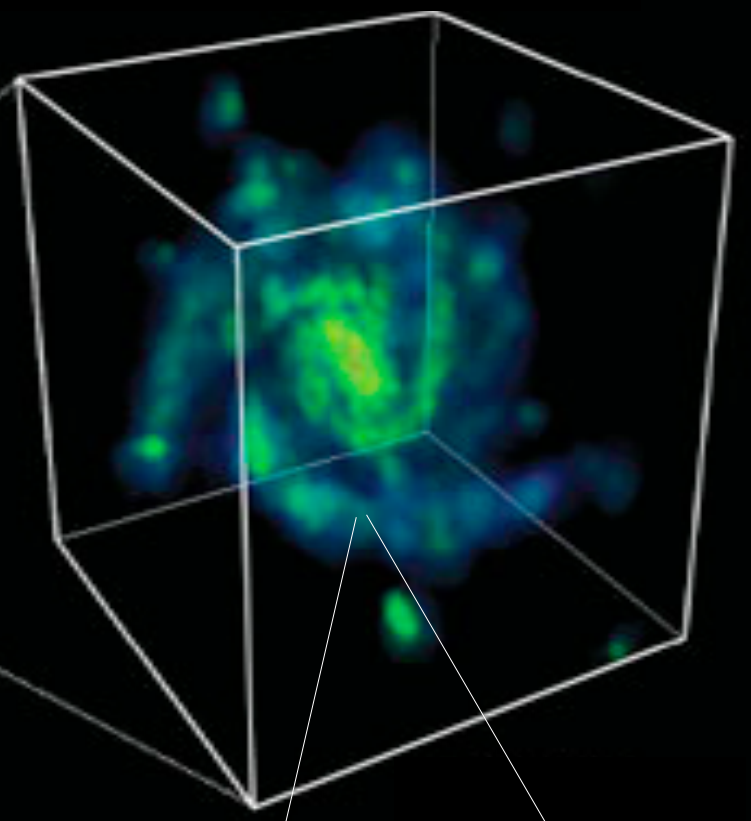
$\sim 10^7 - 10^8$ pc

Clusters, Large-scale structure



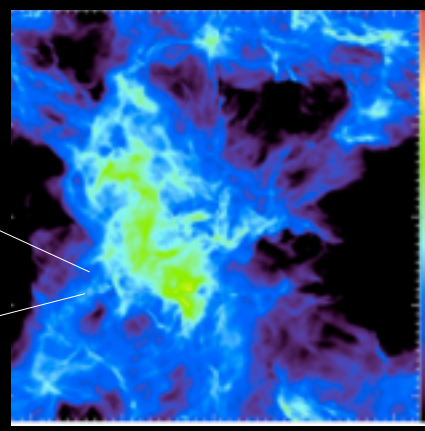
$\sim 10^4 - 5$ pc

Galaxy



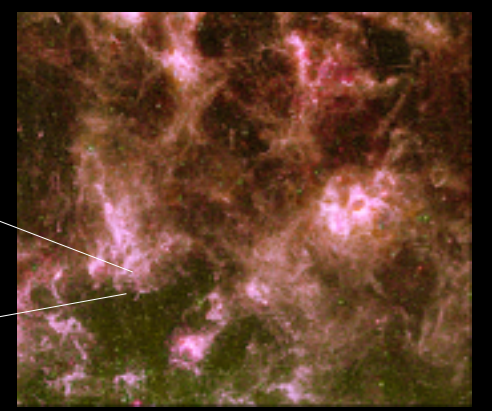
$\sim 10^{-5}$ pc

Stars, protostellar disks



$\sim 10^{-2} - 10^0$ pc

Cores, clusters,
Supernovae blastwaves

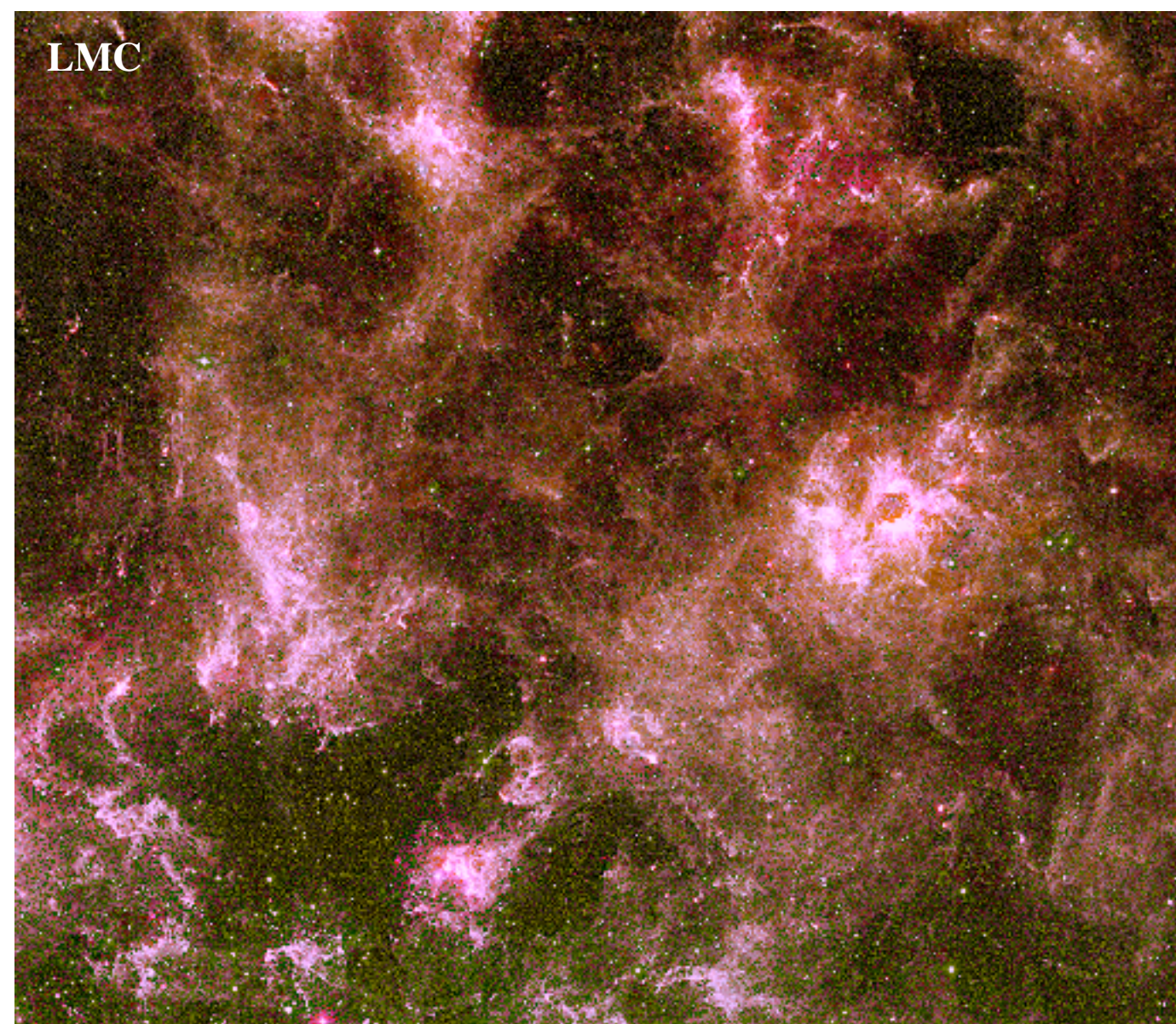
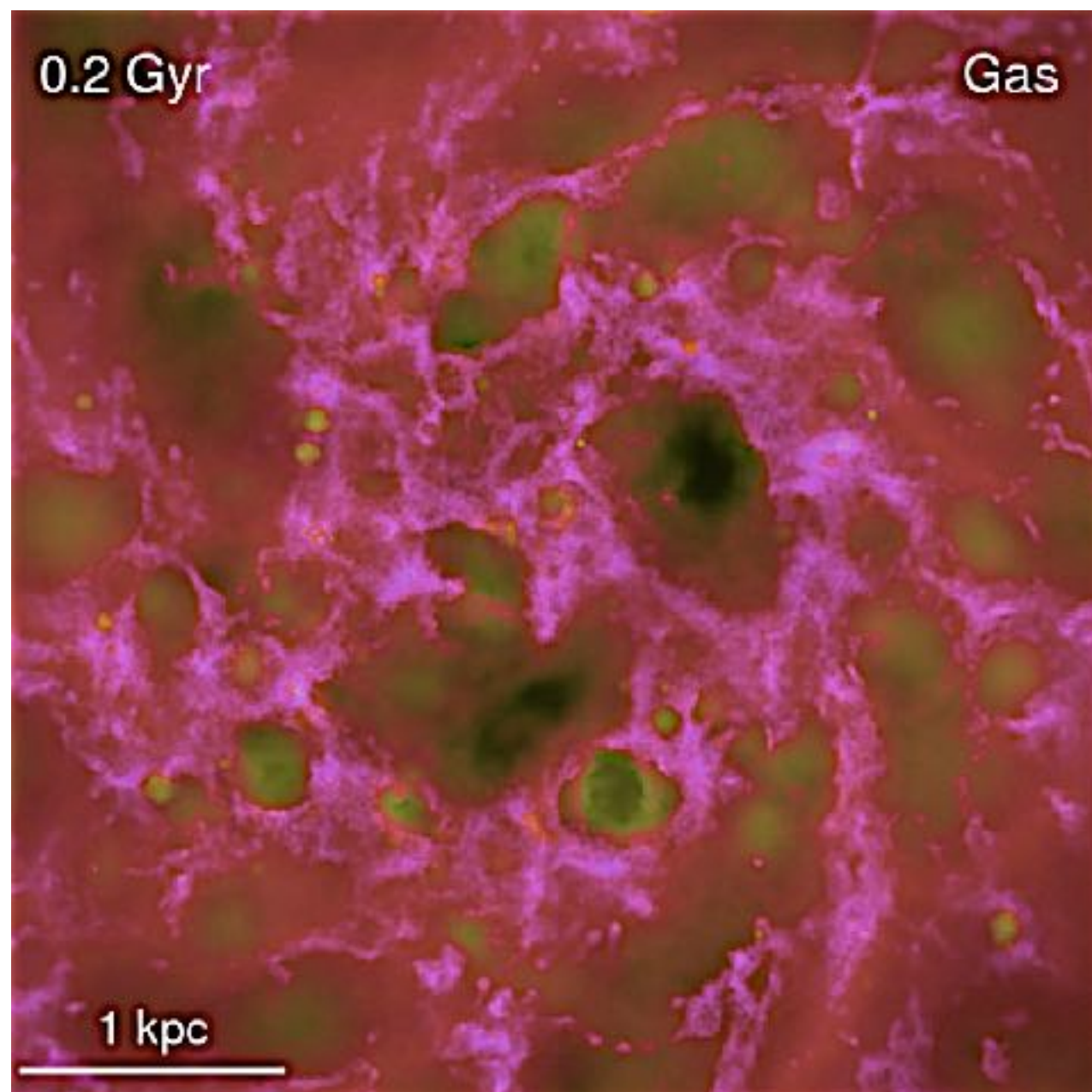


$\sim 10^1 - 10^2$ pc

Molecular clouds,
Star-Forming Regions

The Turbulent, Multi-Physics ISM

IMPORTANT ON
(ALMOST) ALL SCALES

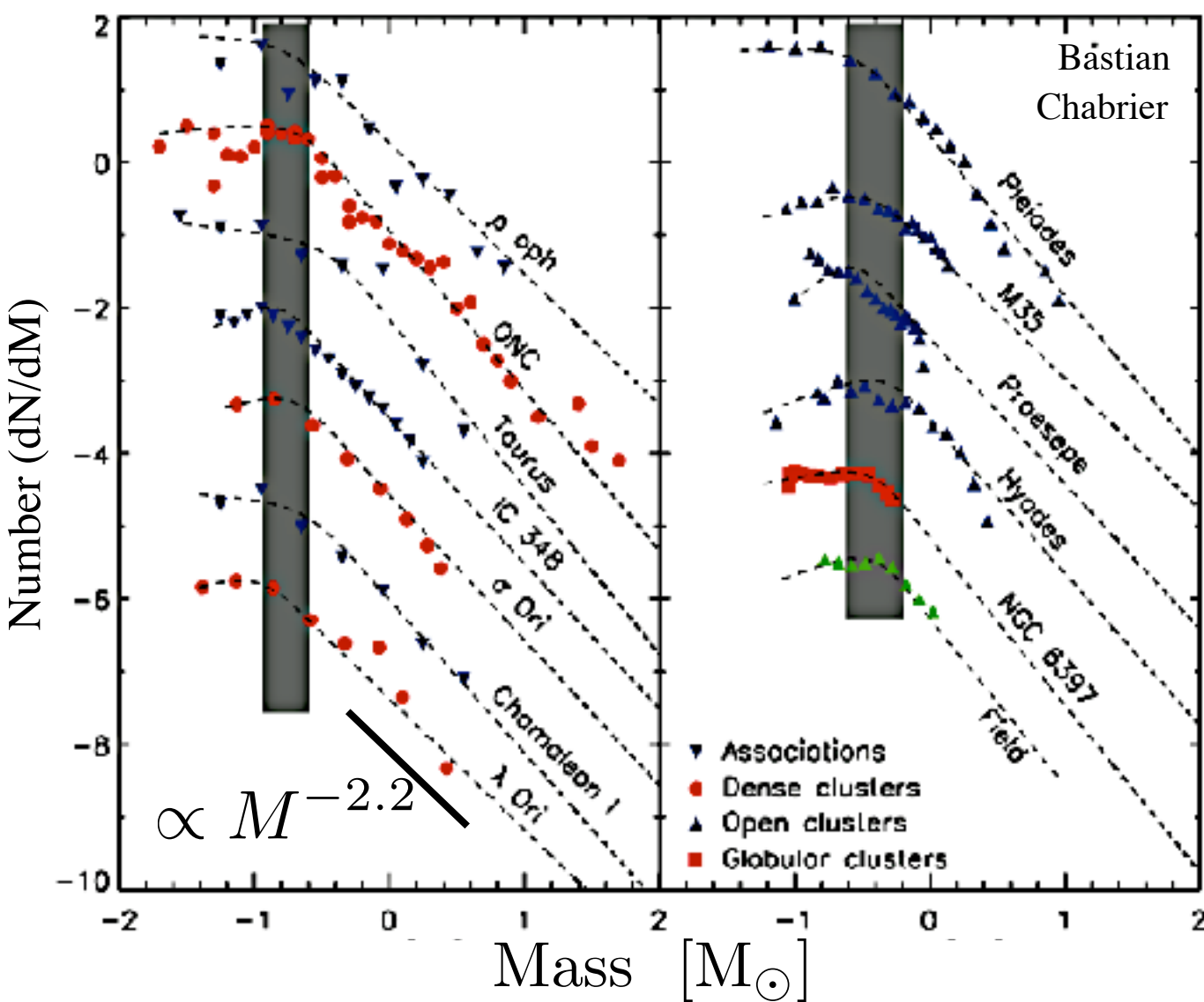


- Gravity
- Turbulence
- Magnetic, Thermal, Cosmic Ray, Radiation Pressure
- Cooling (atomic, molecular, metal-line, free-free)
- Star & BH Formation/Growth
- “Feedback”: Massive stars, SNe, BHs, external galaxies, etc.

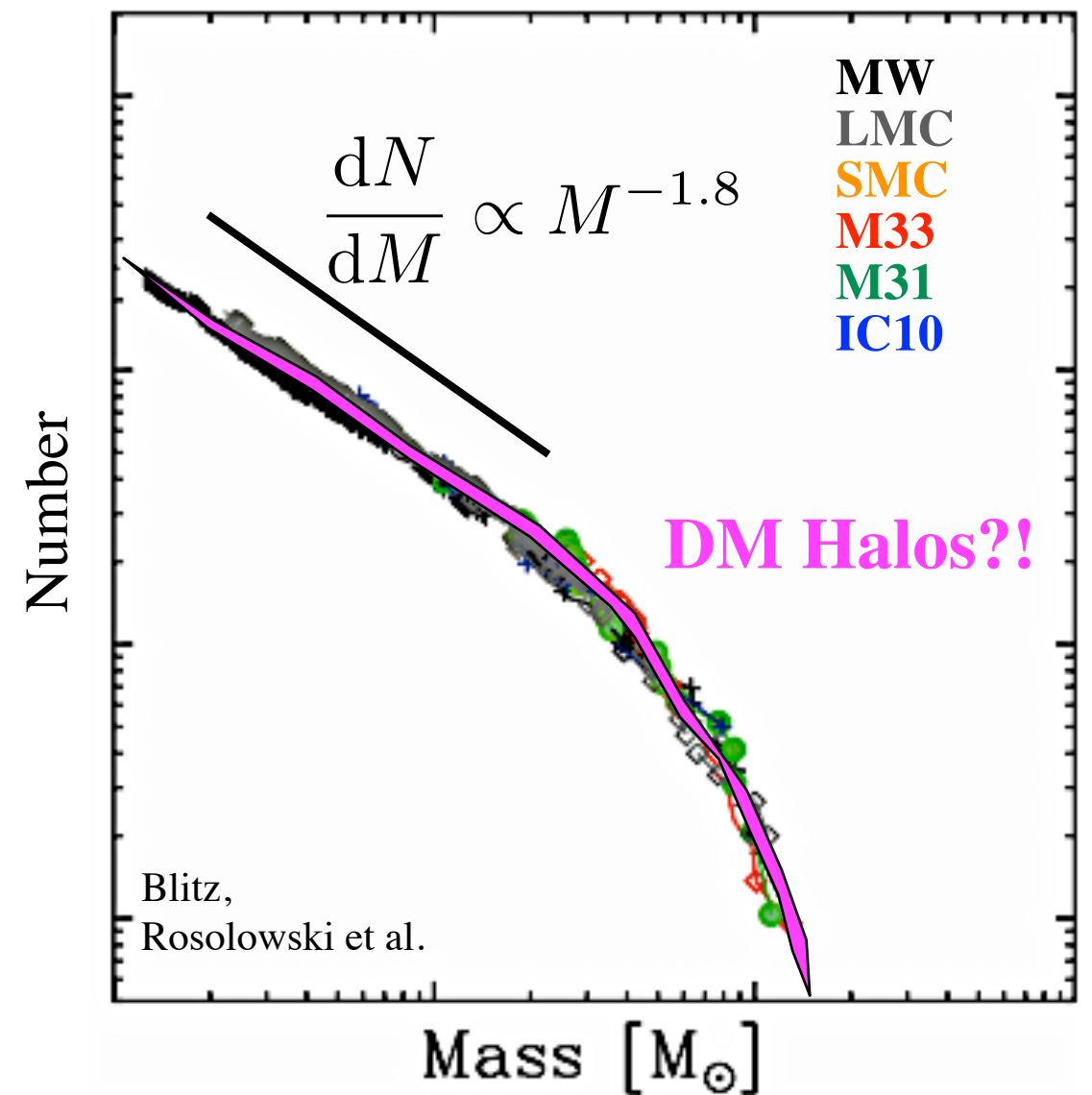
The ISM is Messy...

YET THERE IS SURPRISING REGULARITY

Stars & Pre-Stellar Gas Cores:



Giant Molecular Clouds:

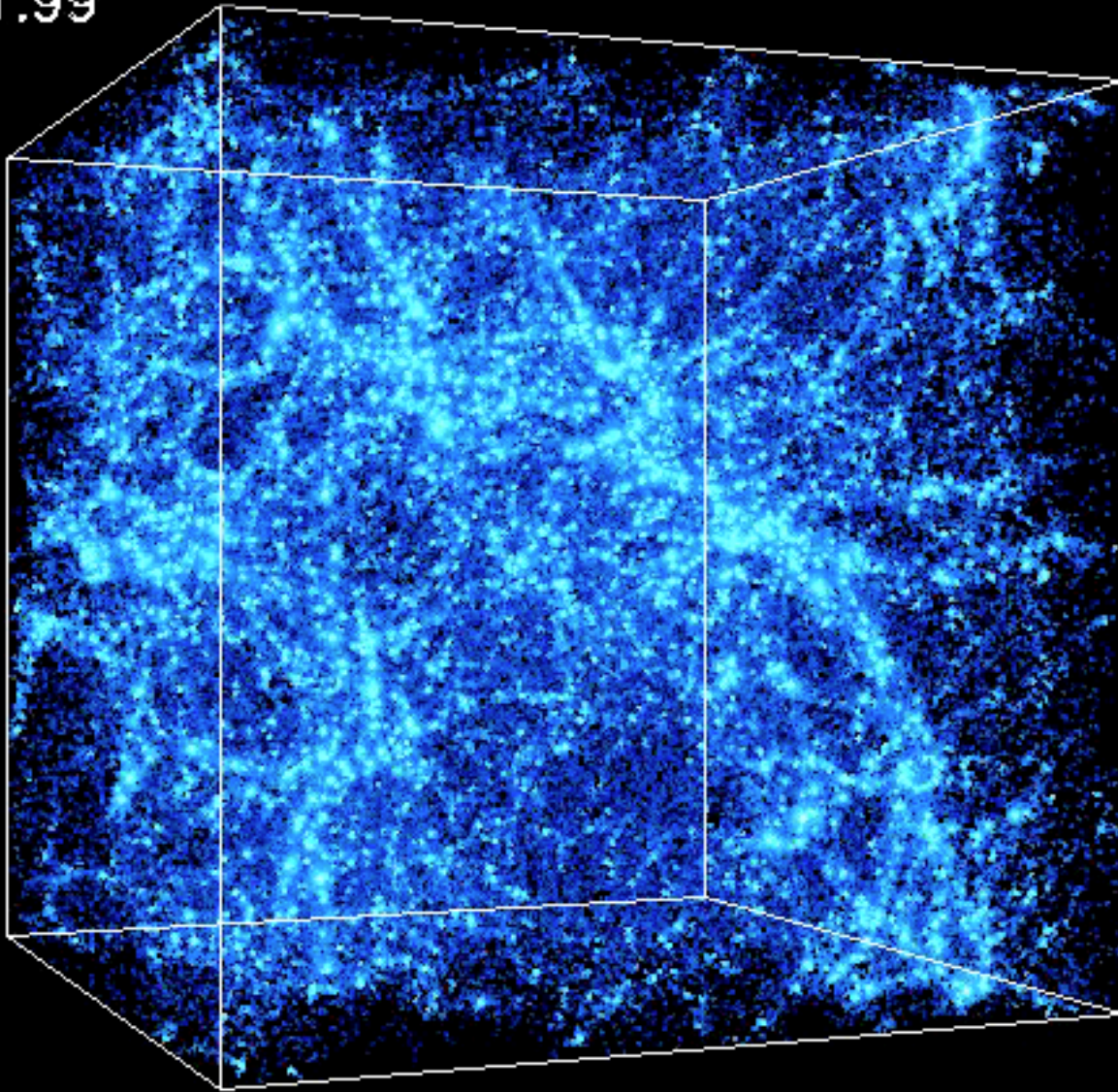


universality between IMF, CMF MF, halo MF, etc.

Is this an accident?

STRUCTURE FORMATION

$Z = 1.99$



STAR FORMATION



Matthew Bate
University of Exeter



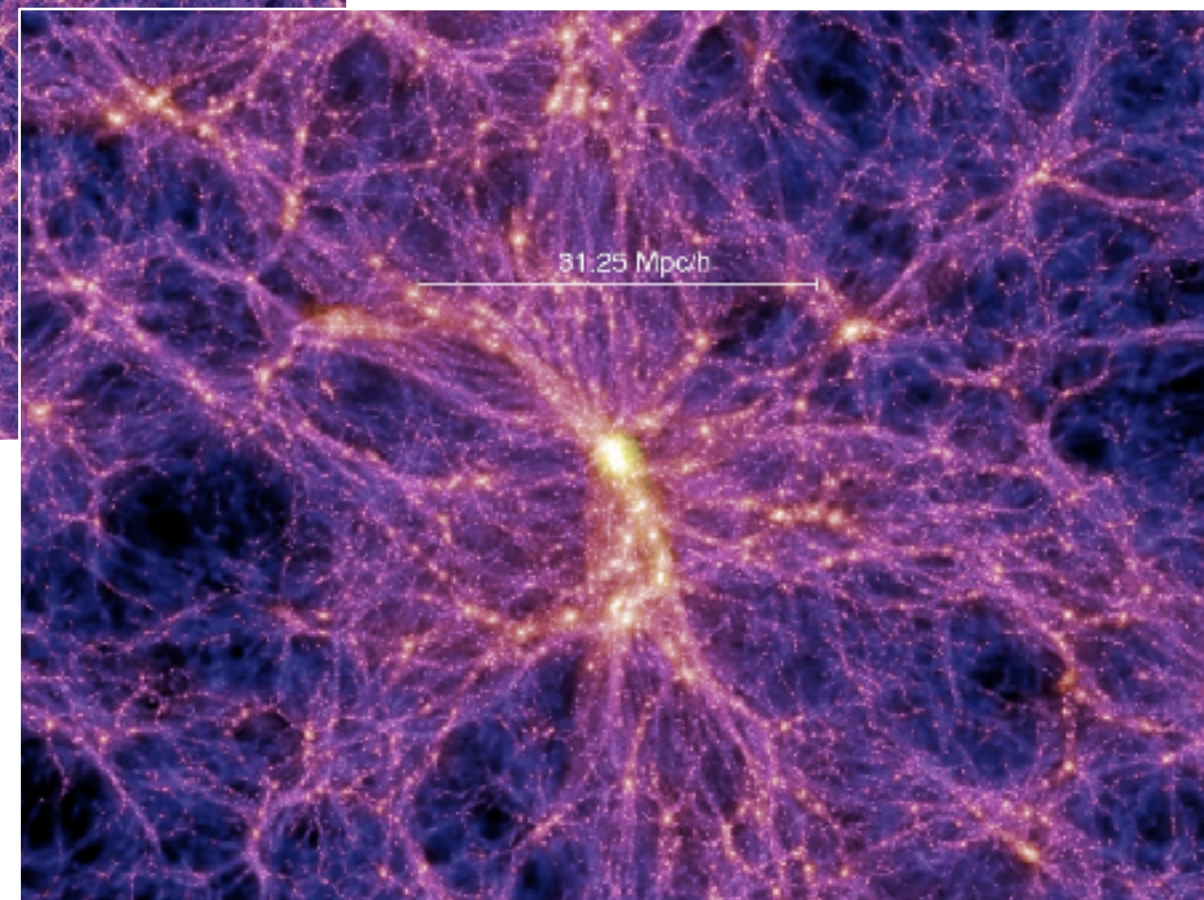
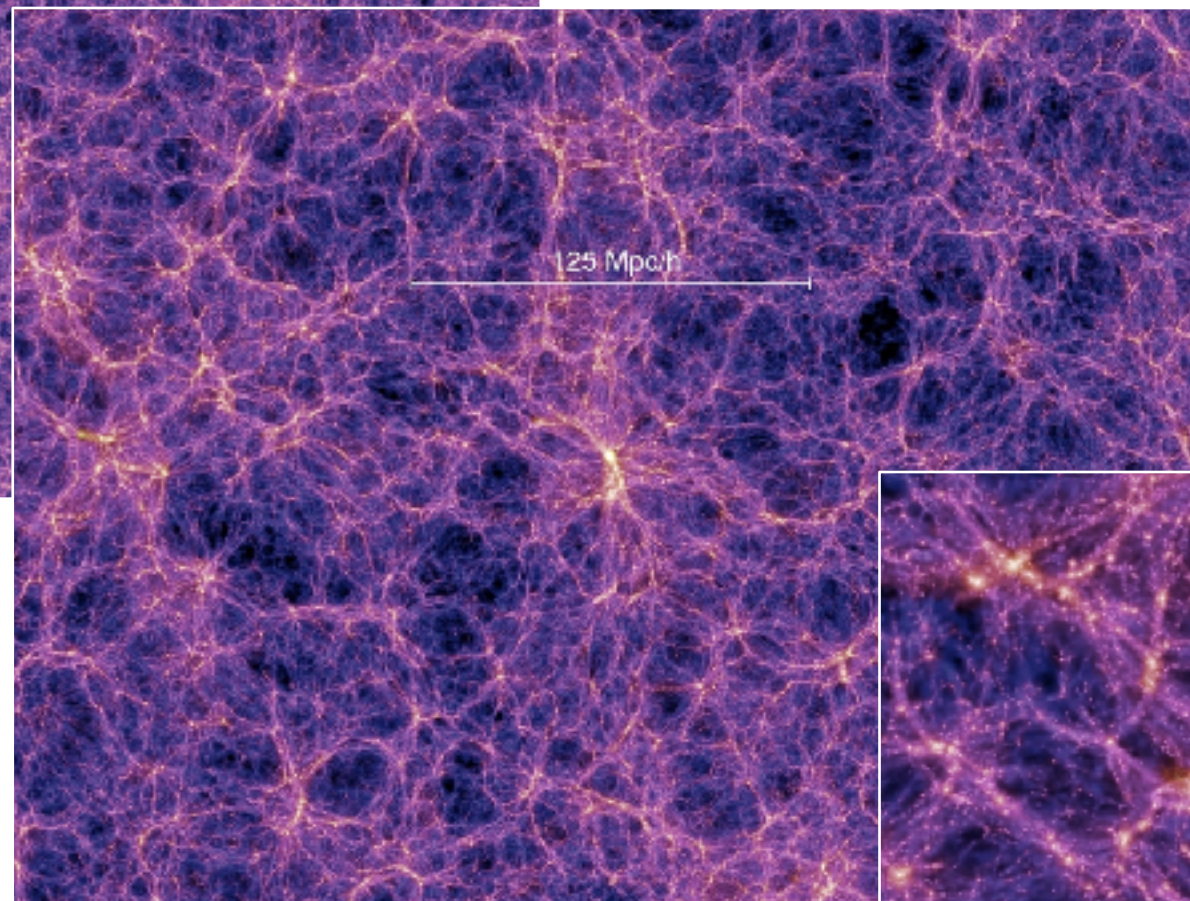
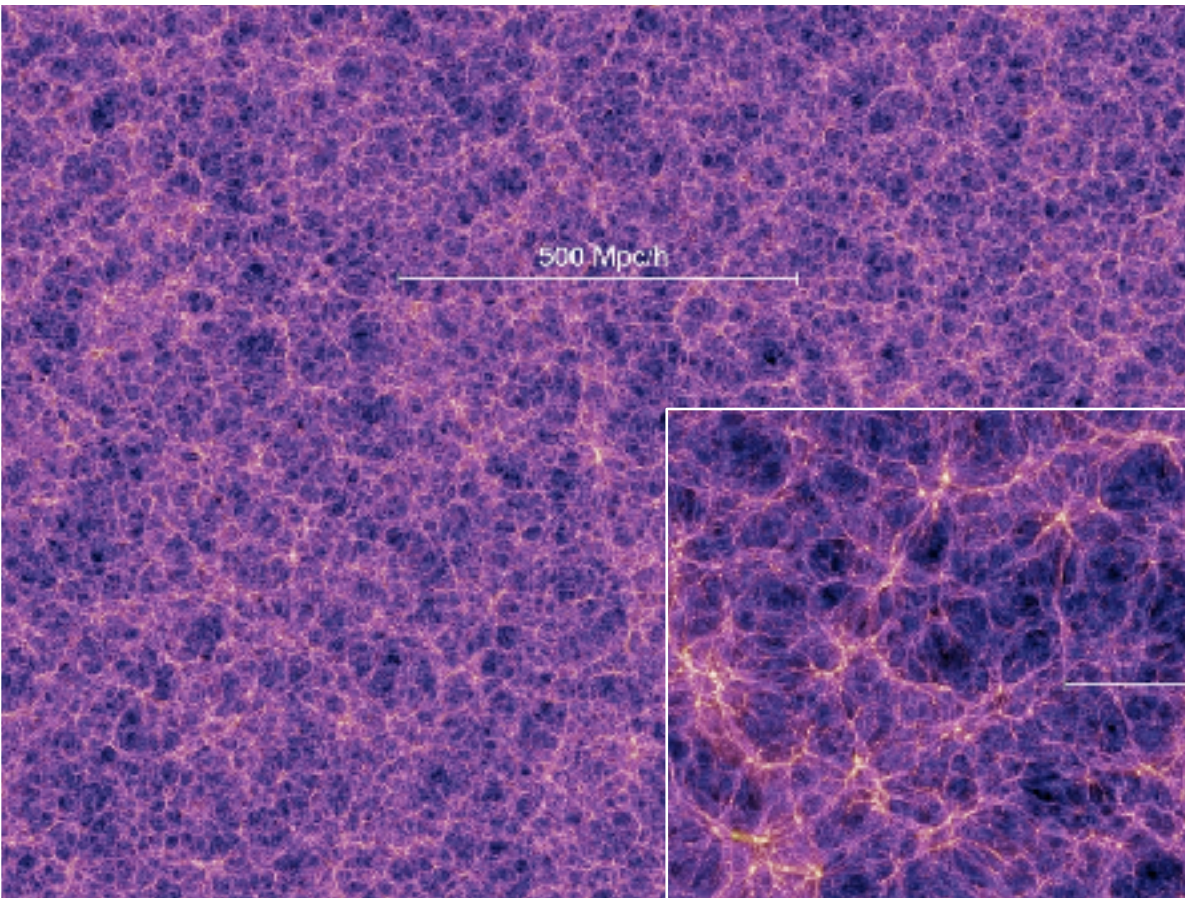
Guszejnov 15,16
PFH 10,12



Planet formation (PFH & Christiansen)

A solution from cosmology?

- Press & Schechter '74:
- ρ Fluctuations a Gaussian random field
- Power spectrum $P(k \sim 1/r)$: variance



- “Count” mass above critical fluctuation:
- Turnaround & gravitational collapse

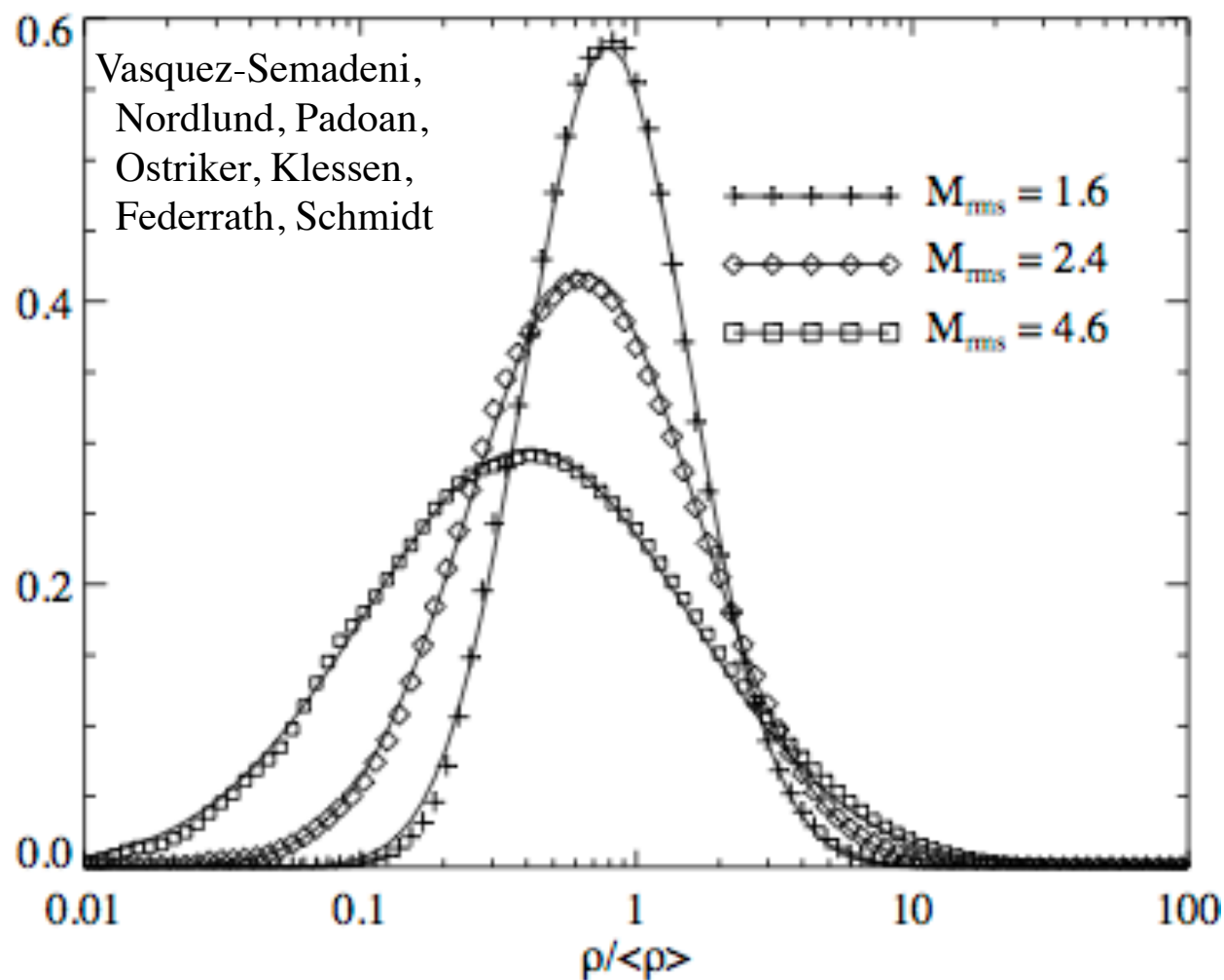
$$\bar{\rho}(< R \sim 1/k) > \rho_{\text{crit}}$$

Turbulence

BASIC EXPECTATIONS: FROM THE SIMULATIONS

Velocity: $v_{\text{turb}}^2(R) \propto R^{1/2} \quad (E(k) \propto k^{-p})$

Density:



$$\frac{d\rho}{d \ln \rho} \propto \exp \left[-\frac{\ln^2(\rho)}{2 S(R)} \right]$$

$$S(R) \approx \ln \left[1 + \frac{v_{\text{turb}}^2(R)}{c_s^2} \right]$$

What Defines a Fluctuation of Interest?

DISPERSION RELATION:

$$\omega^2 = \kappa^2 + c_s^2 k^2 + u_t(k)^2 k^2 - \frac{4\pi G \rho |k| h}{1 + |k| h}$$

Angular Momentum

$$\kappa \sim \frac{V_{\text{disk}}}{R_{\text{disk}}}$$

Thermal
Pressure

$$\propto r^{-2}$$

Turbulence

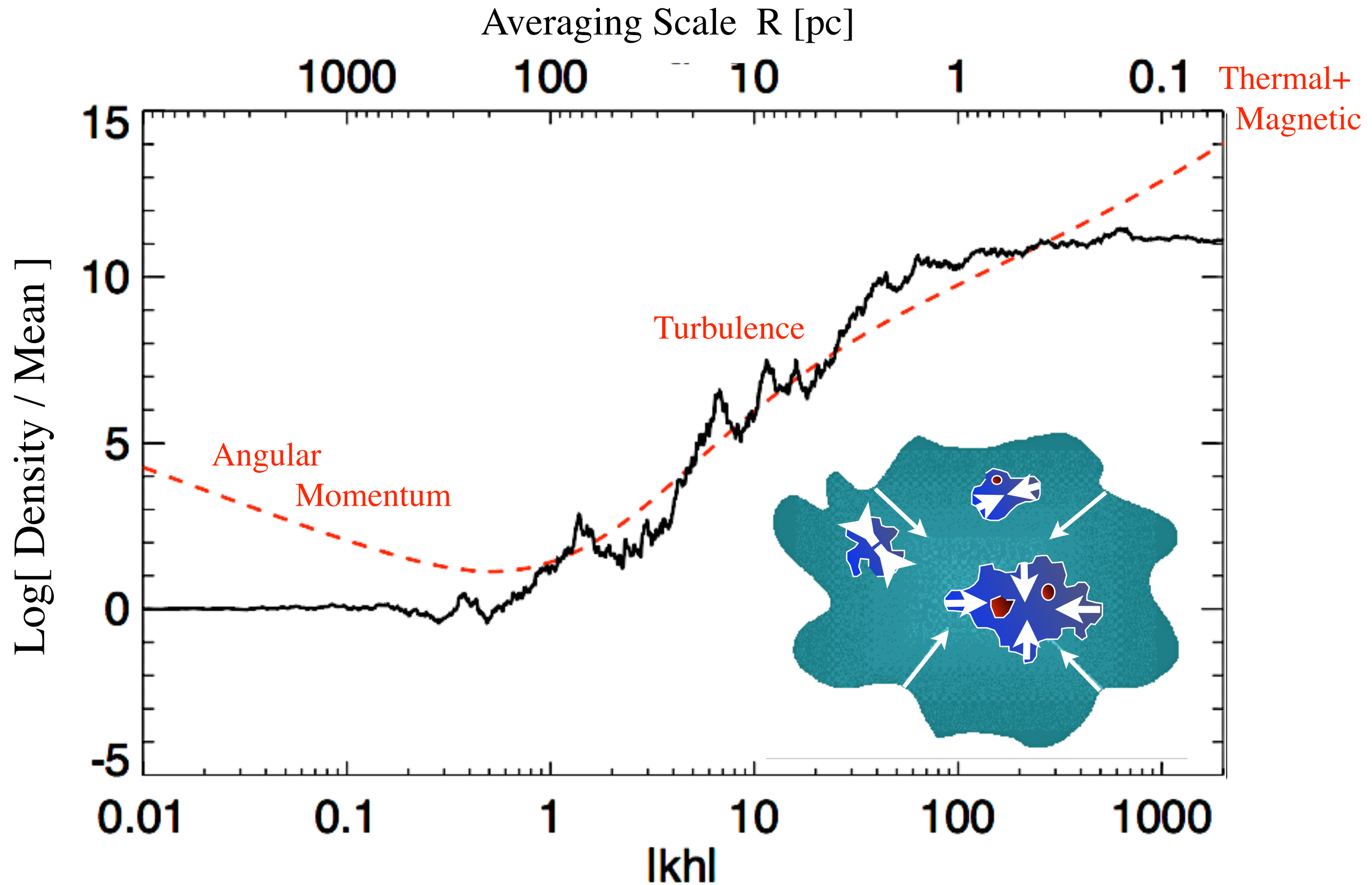
$$\propto r^{p-3} \sim r^{-1}$$

$$r > r_{\text{sonic}} : u_t^2 > c_s^2$$

Gravity

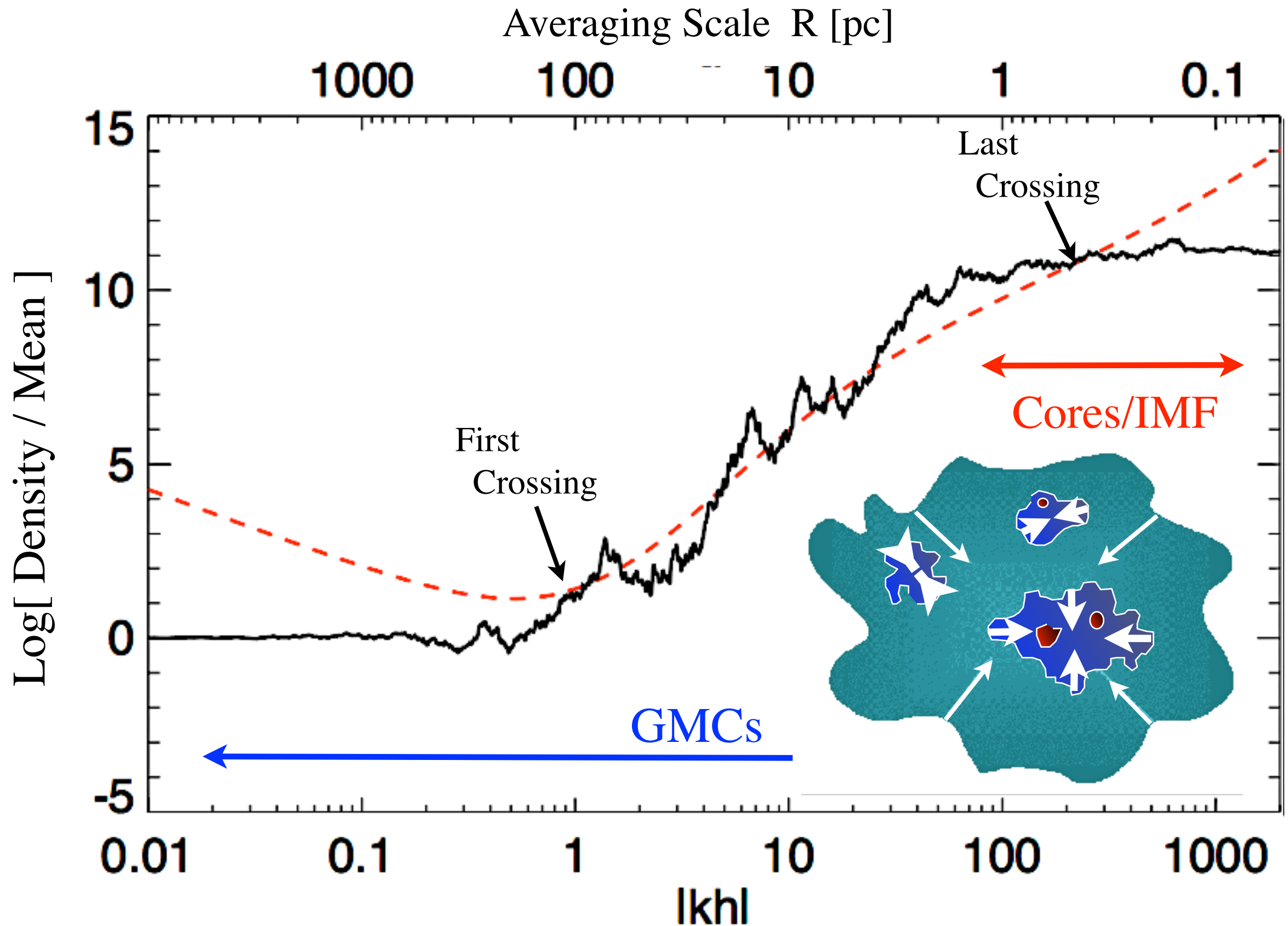
Mode Grows (Collapses) when $\omega < 0$: $\rho > \rho_{\chi\rho\iota\tau}$

JUST COUNTING “CLOUDS IN CLOUDS”



“Counting” Collapsing Objects

EVALUATE DENSITY FIELD vs. “BARRIER”



What Does This Mean for ISM Structure
and Star Formation?

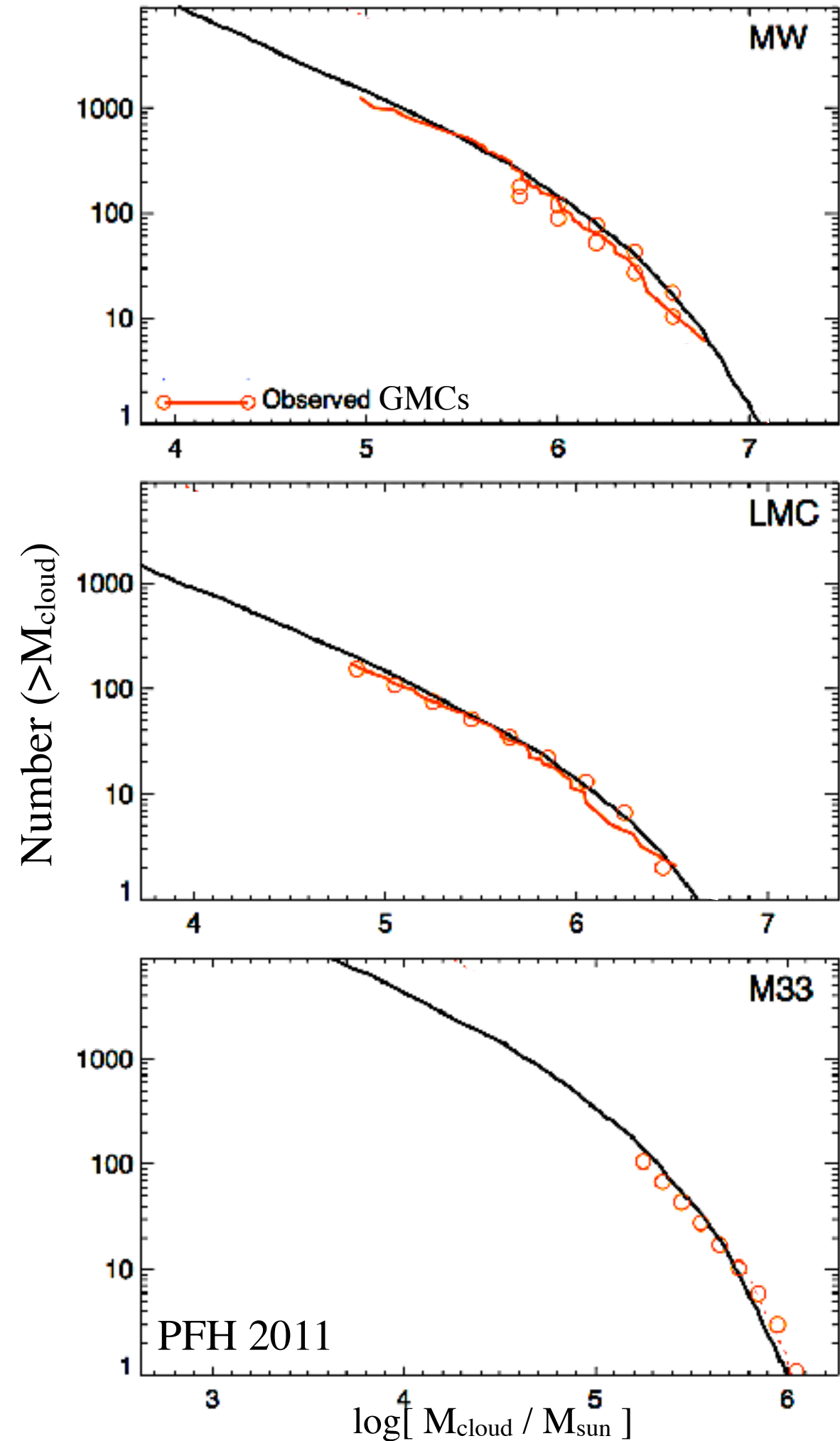
The “First Crossing” Mass Function

VS GIANT MOLECULAR CLOUDS

$$\frac{dn}{dM} \propto M^{-\alpha} e^{-(M/M_J)^\beta}$$

$\alpha \approx 2 - \epsilon(M)$
 (scale-free)

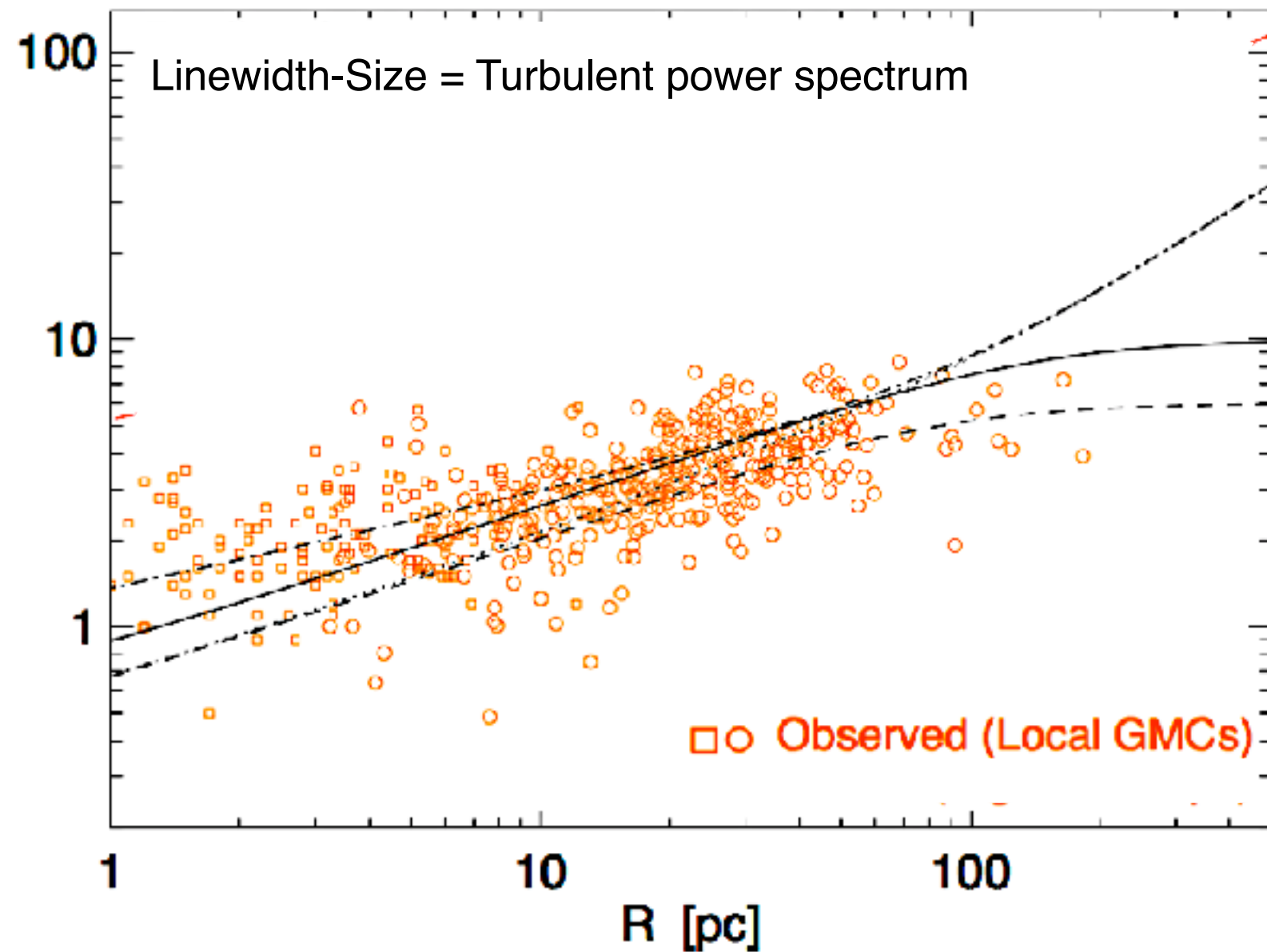
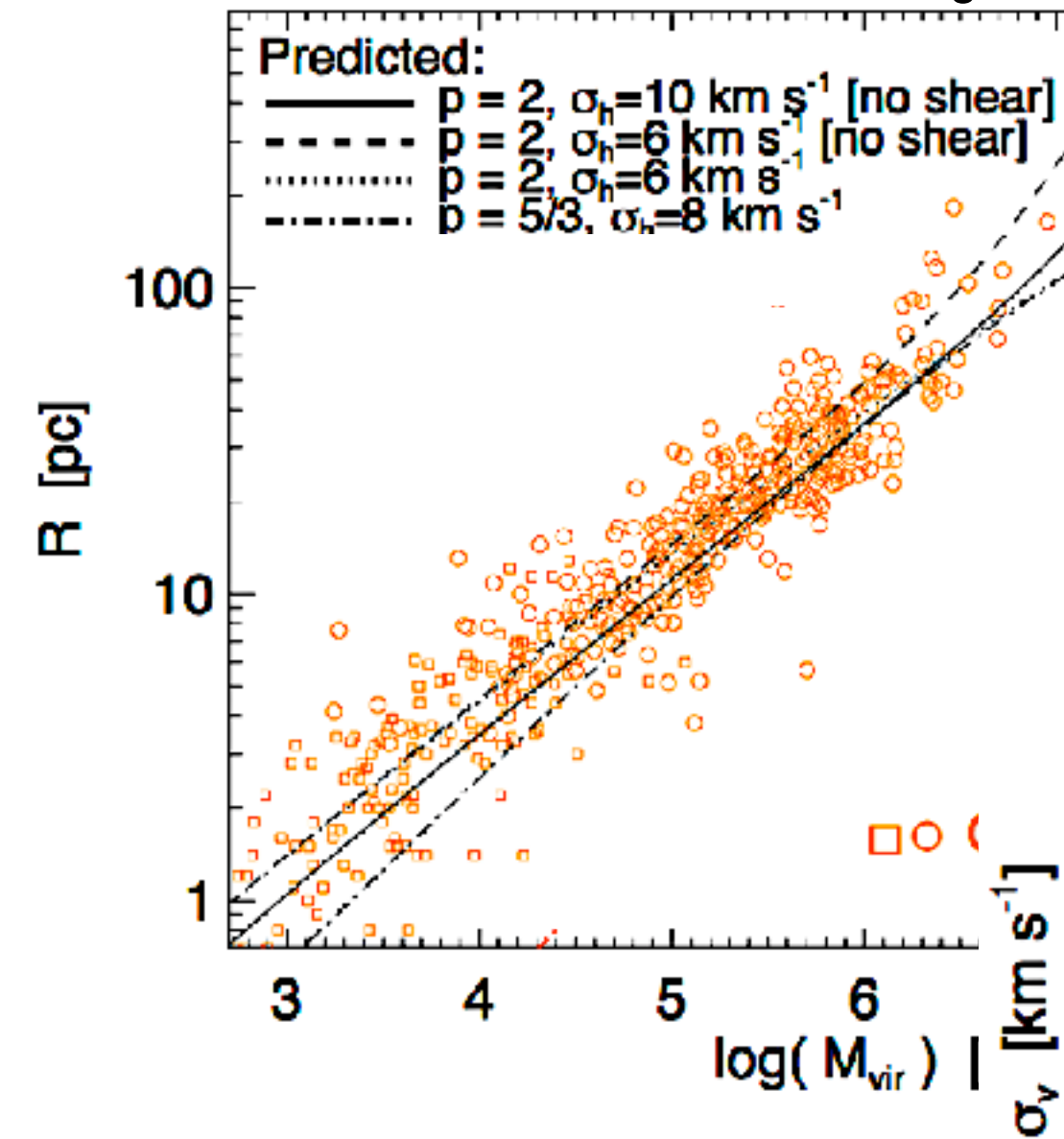
(Toomre mass)



Structural Properties of “Clouds”

LARSON'S LAWS EMERGE NATURALLY

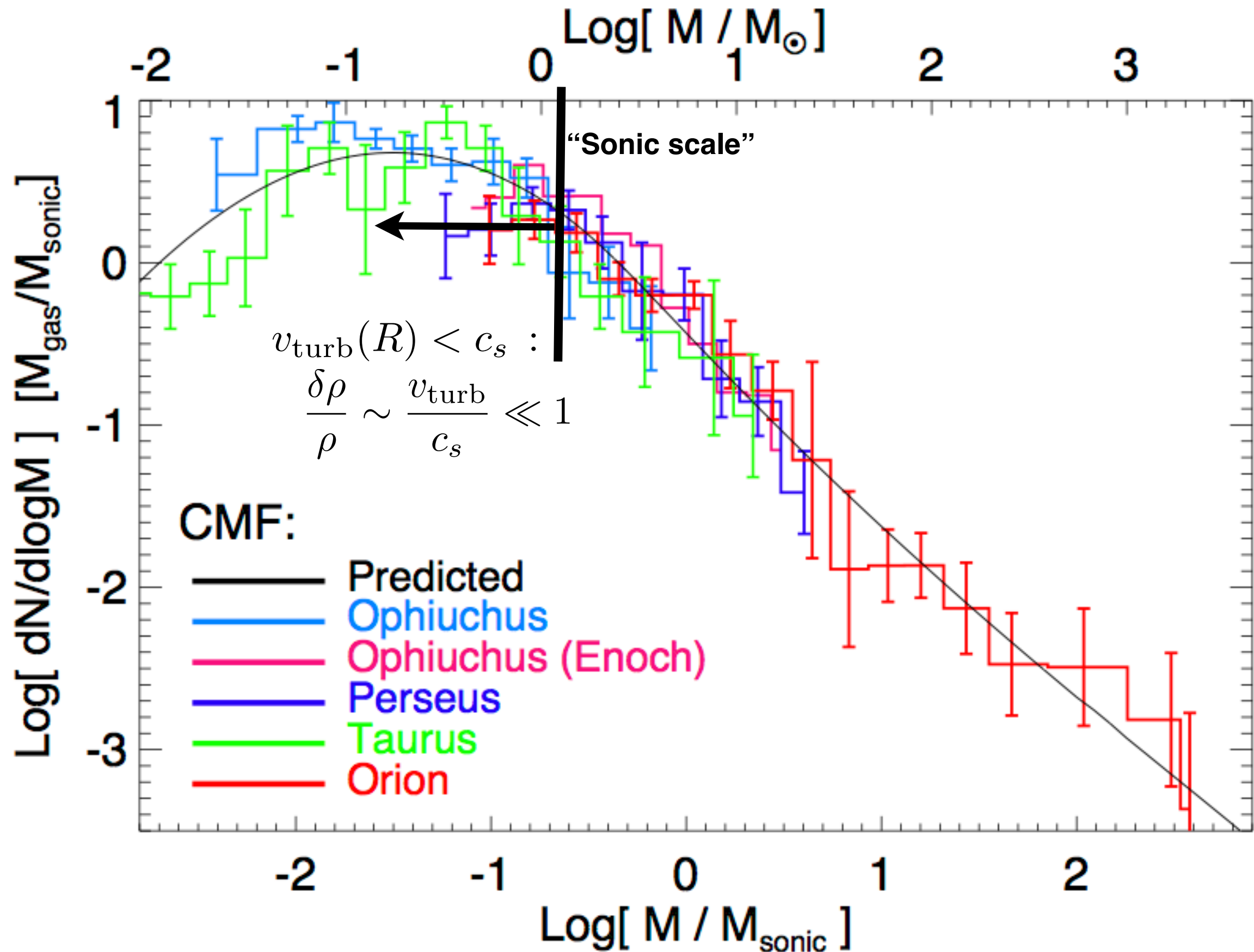
Size-Mass = Self-gravity criteria



The “Last Crossing” Mass Function

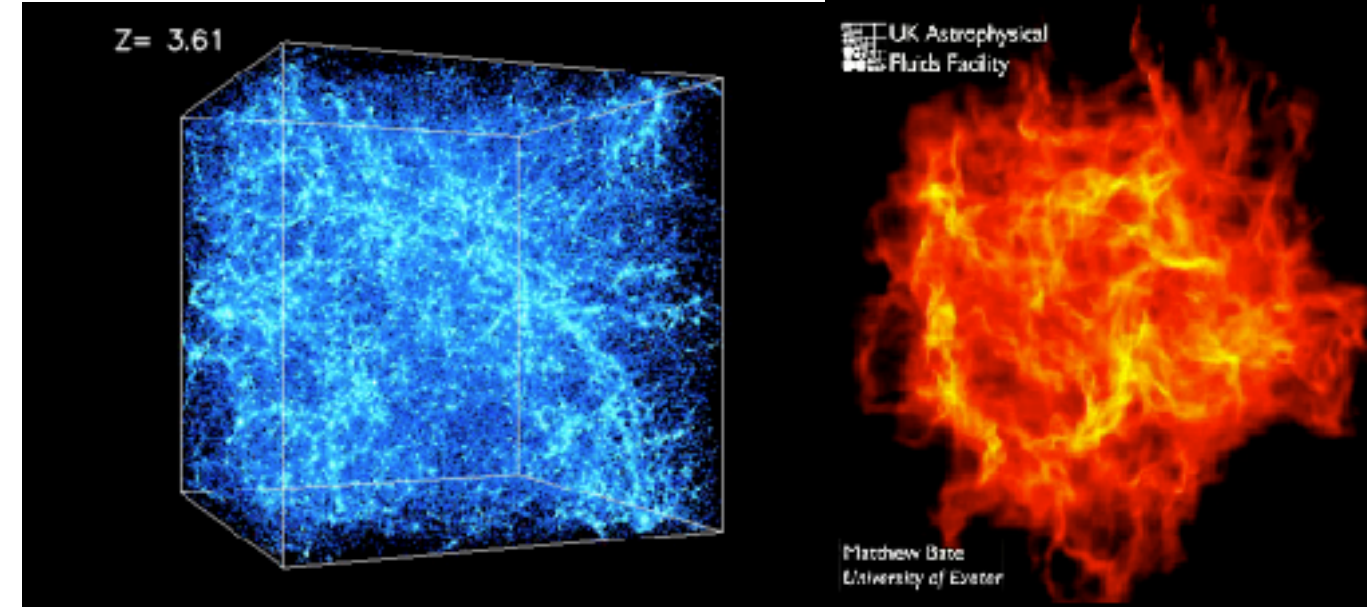
VS PROTOSTELLAR CORES

(Hennebelle & Chabrier,
Padoan & Nordlund,
PFH 2012)

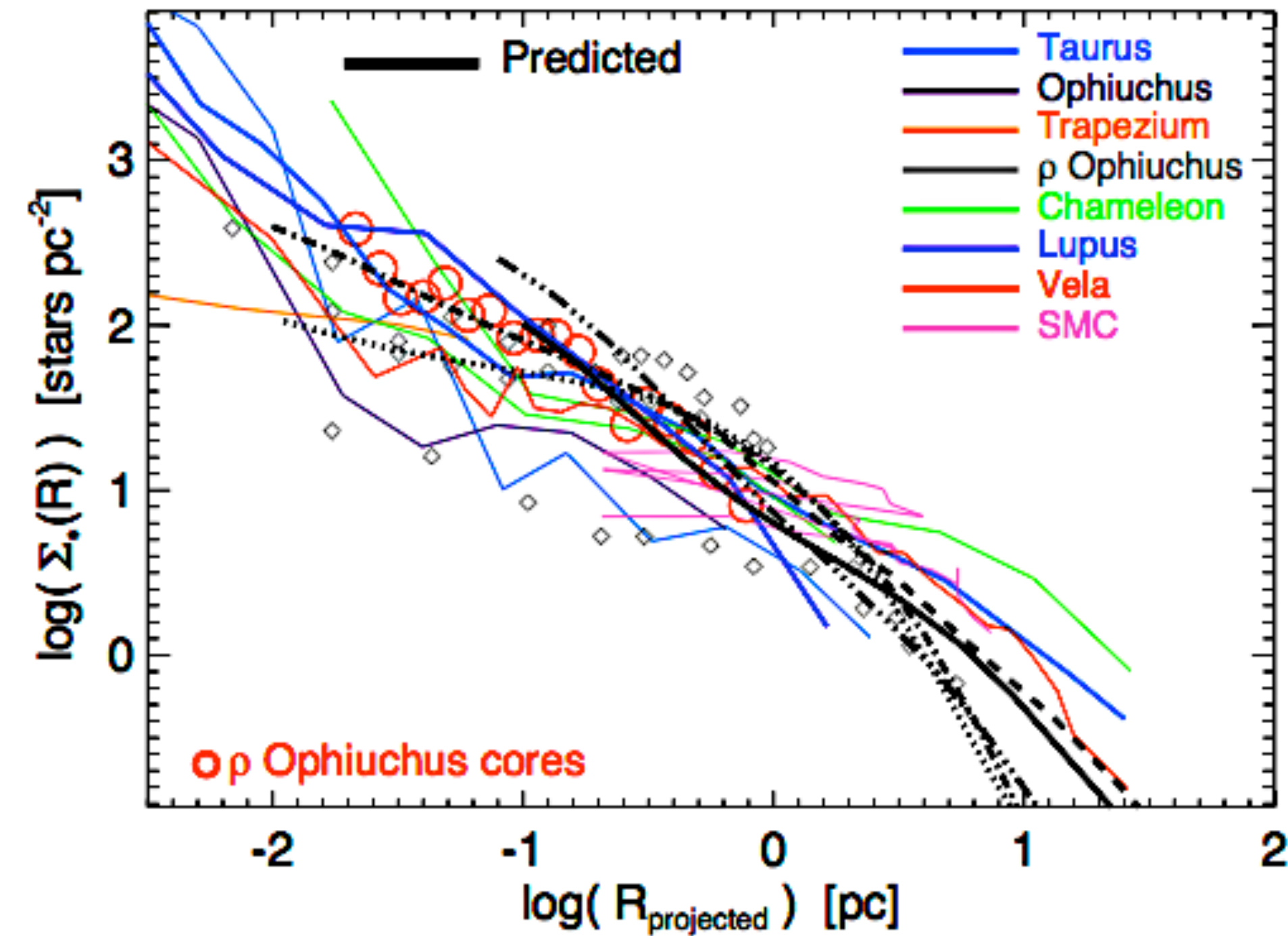


Why Is Star Formation Clustered?

CLUSTERING IS *INEVITABLE*



PFH 2012



Open Questions:

1. What Maintains the Turbulence?

Efficient Cooling: $\dot{P}_{\text{diss}} \sim \frac{M_{\text{gas}} v_{\text{turb}}}{t_{\text{crossing}}}$

2. Why Doesn't Everything Collapse?

“Top-down” turbulence can't stop
collapse once self-gravitating

Fast Cooling: $\dot{M}_* \sim \frac{M_{\text{gas}}}{t_{\text{freefall}}}$

What About Planets?

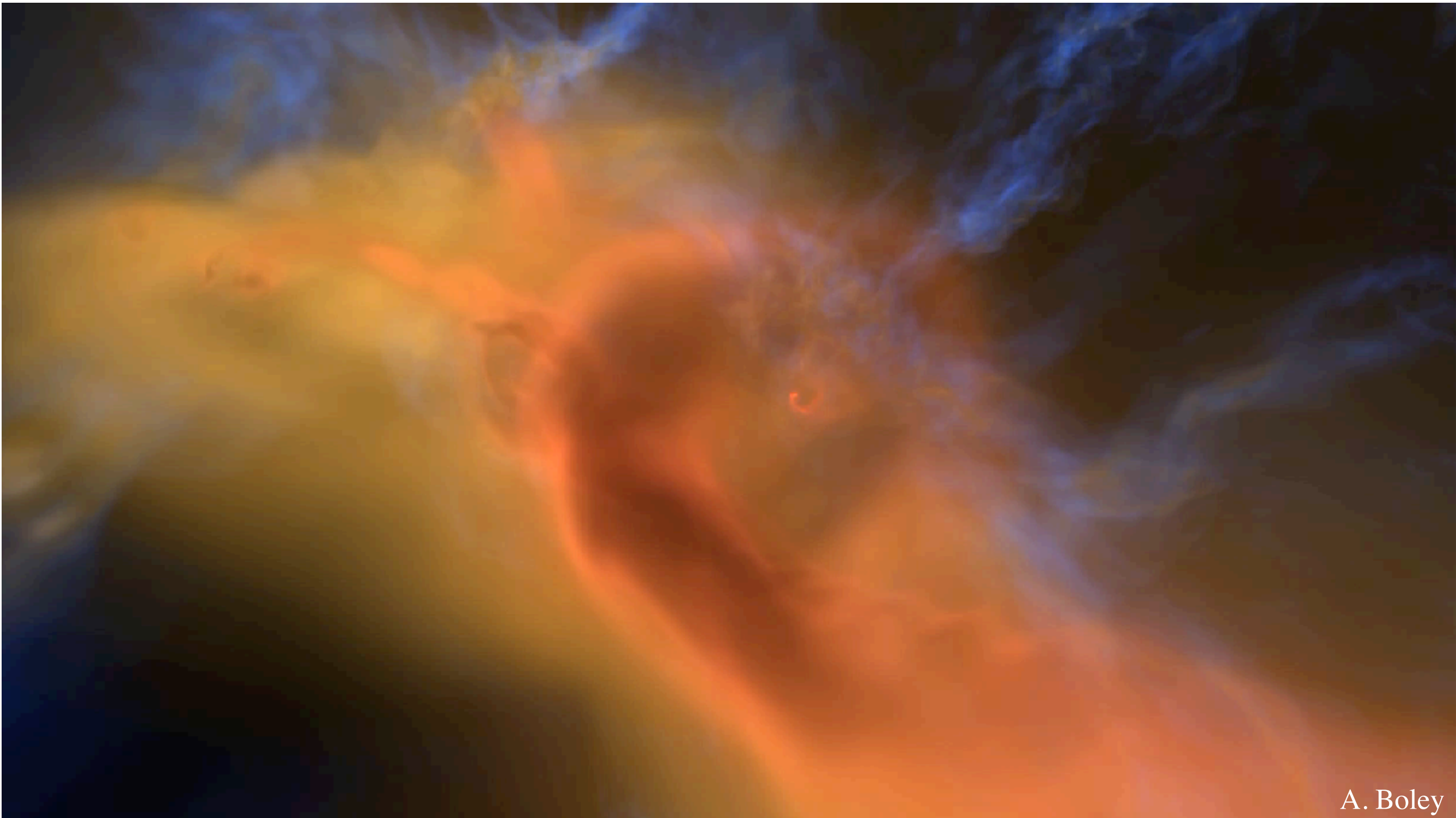


Planet Formation?

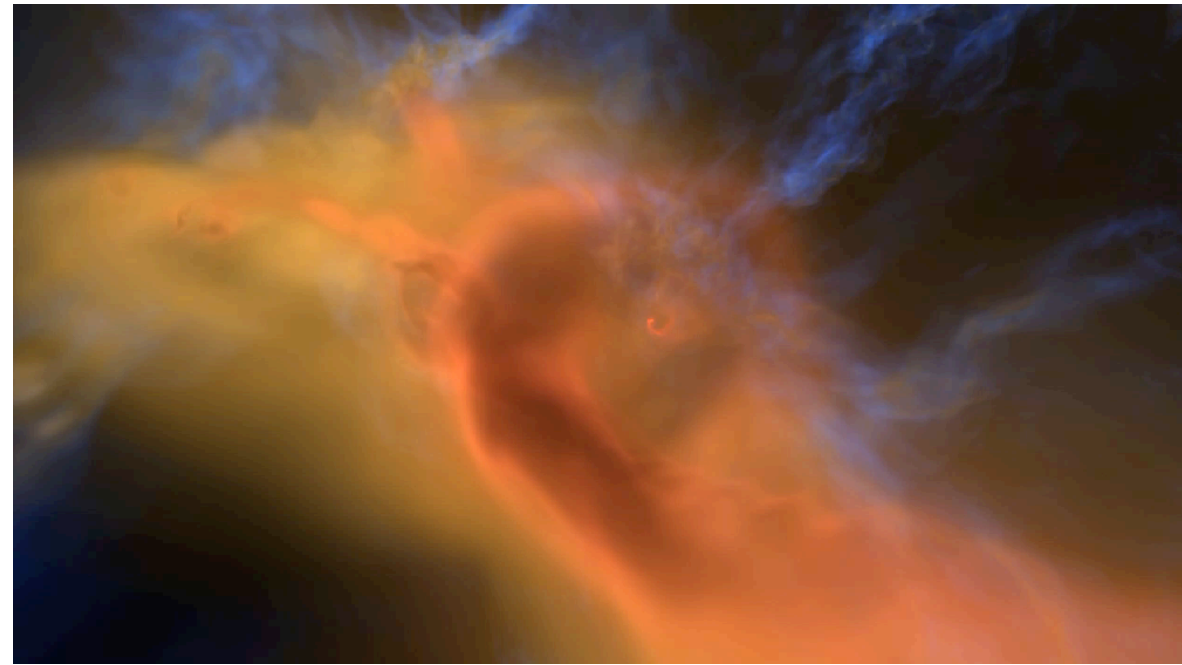
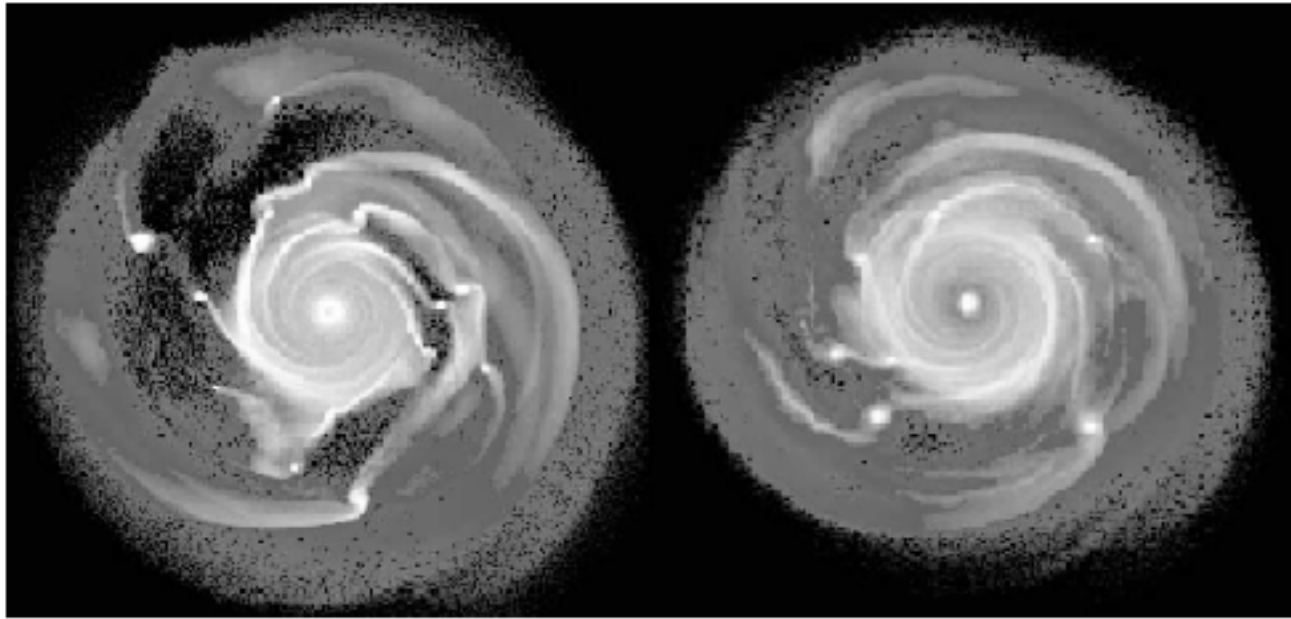
➤ Two channels:

➤ (1) “Core accretion”

➤ (2) “Direct Collapse”



Standard (Toomre) Criterion for Direct Collapse:



$$Q = \frac{c_s \Omega}{\pi G \Sigma_{\text{gas}}} \sim \frac{1}{\rho} \frac{M_*}{r_*^3}$$

$$Q \sim 100 \left(\frac{\Sigma_{\text{gas}}}{\Sigma_{\text{MMSN}}} \right)^{-1} r_{*, \text{AU}}^{-1/4}$$

But, What if the Disks Are Turbulent?

- Need density fluctuation: $\frac{\rho}{\langle \rho \rangle} \gtrsim \frac{1}{\langle \rho \rangle} \frac{M_*}{r_*^3} \sim Q$
- Turbulence:: stochastic fluctuations with $\sigma_{\ln \rho} \approx \sqrt{\ln(1 + \mathcal{M}^2)} \sim \mathcal{M}$
- So, at any instant, in a given region: $P_\rho \sim \text{erfc} \left[\frac{\ln Q}{\sqrt{2} \sigma_{\ln \rho}} \right]$
- $Q \sim 100, M \sim 0.1 :: P_p \sim 10^{-7}$ is small!

But, What if the Disks Are Turbulent?

- Most unstable wavelength (“size” of regions) : $\sim h$
- So have $N_{\text{volumes}} \sim \left(\frac{r_*}{h}\right)^2$ independent “samples” (at a given time)
- Turbulence evolves stochastically with coherence time \sim eddy turnover time:

$$t_{\text{“reset”}} \approx t_{\text{cross}}(\text{turb}) \approx t_{\text{dyn}} = \Omega^{-1} \sim \text{yr}$$

- And disks have a long lifetime $t_{\text{disk}} \sim \text{Myr}$

so “resample” it $\frac{t_{\text{disk}}}{t_{\text{dyn}}}$ independent times

$$P_{\text{tot}} \sim \left(\frac{t_{\text{disk}}}{t_{\text{dyn}}}\right) \left(\frac{r_*}{h}\right)^2 \text{erfc}\left[\frac{\ln Q}{\sqrt{2} \sigma_{\ln \rho}}\right]$$

But, What if the Disks Are Turbulent?

- Most unstable wavelength (“size” of regions) : $\sim h$
- So have $N_{\text{volumes}} \sim \left(\frac{r_*}{h}\right)^2$ independent “samples” (at a given time)
- Turbulence evolves stochastically with coherence time \sim eddy turnover time:

$$t_{\text{“reset”}} \approx t_{\text{cross}}(\text{turb}) \approx t_{\text{dyn}} = \Omega^{-1} \sim \text{yr}$$

- And disks have a long lifetime $t_{\text{disk}} \sim \text{Myr}$

so “resample” it $\frac{t_{\text{disk}}}{t_{\text{dyn}}}$ independent times

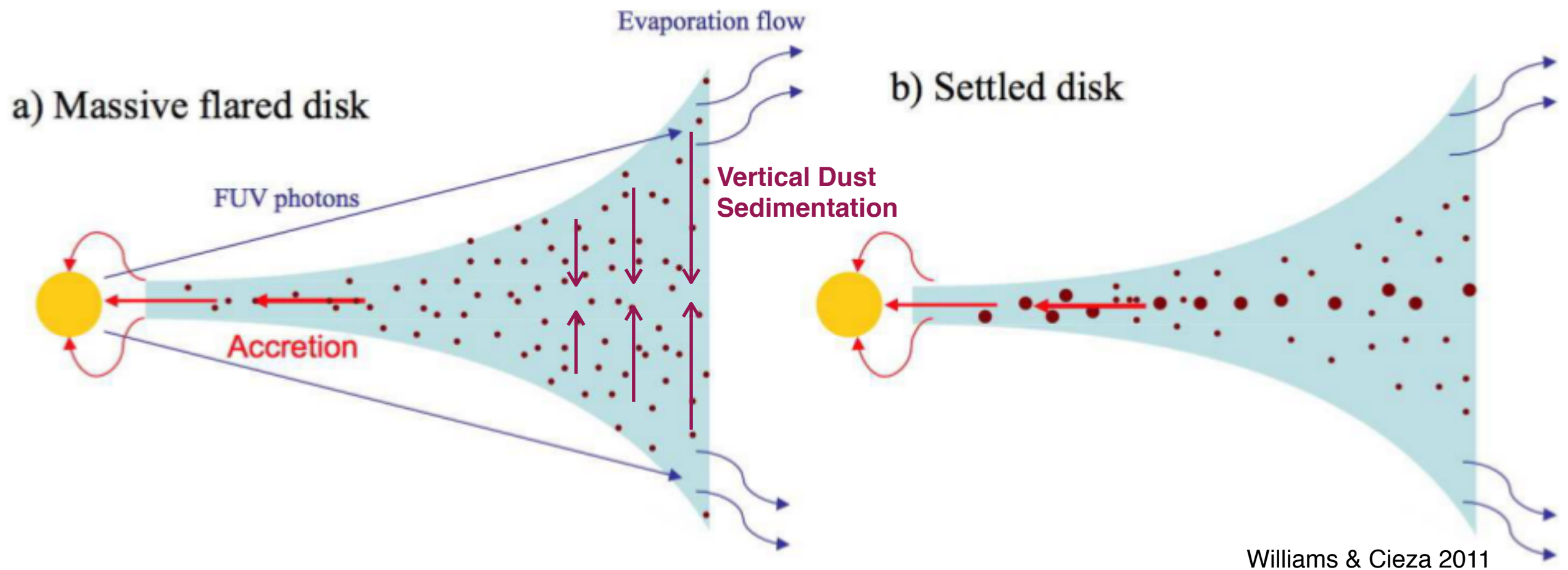
$$P_{\text{tot}} \sim \left(\frac{t_{\text{disk}}}{t_{\text{dyn}}}\right) \left(\frac{r_*}{h}\right)^2 \text{erfc}\left[\frac{\ln Q}{\sqrt{2} \sigma_{\ln \rho}}\right] \gtrsim 1 \quad \text{for} \quad \begin{array}{l} Q \sim 100 \\ \mathcal{M} \gtrsim 0.1 \end{array}$$

What About Core Accretion?

Core Accretion: The “Meter Barrier”



Core Accretion: The “Meter Barrier”

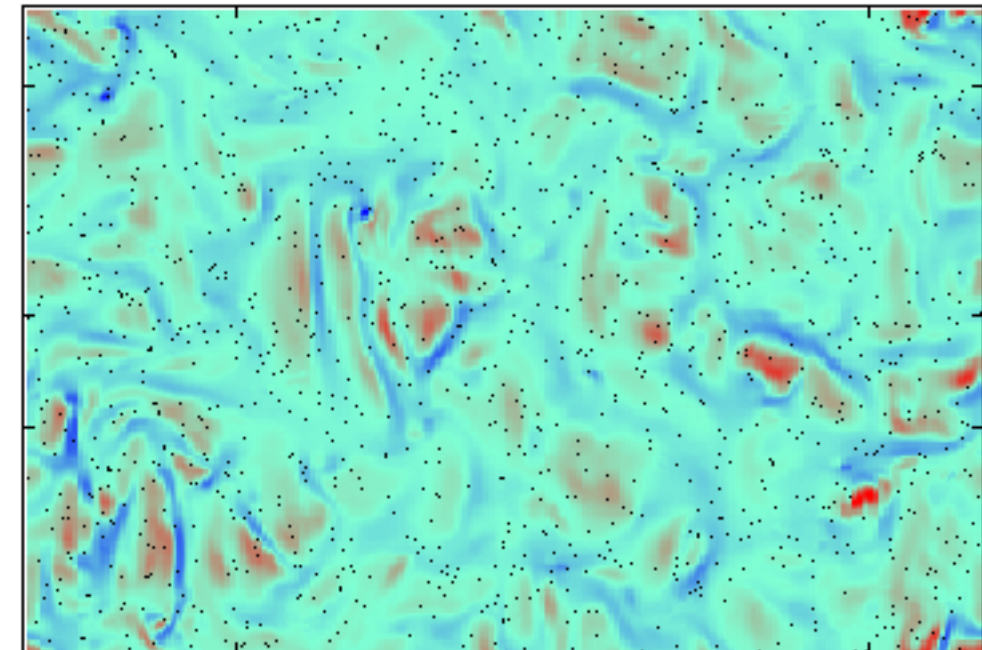
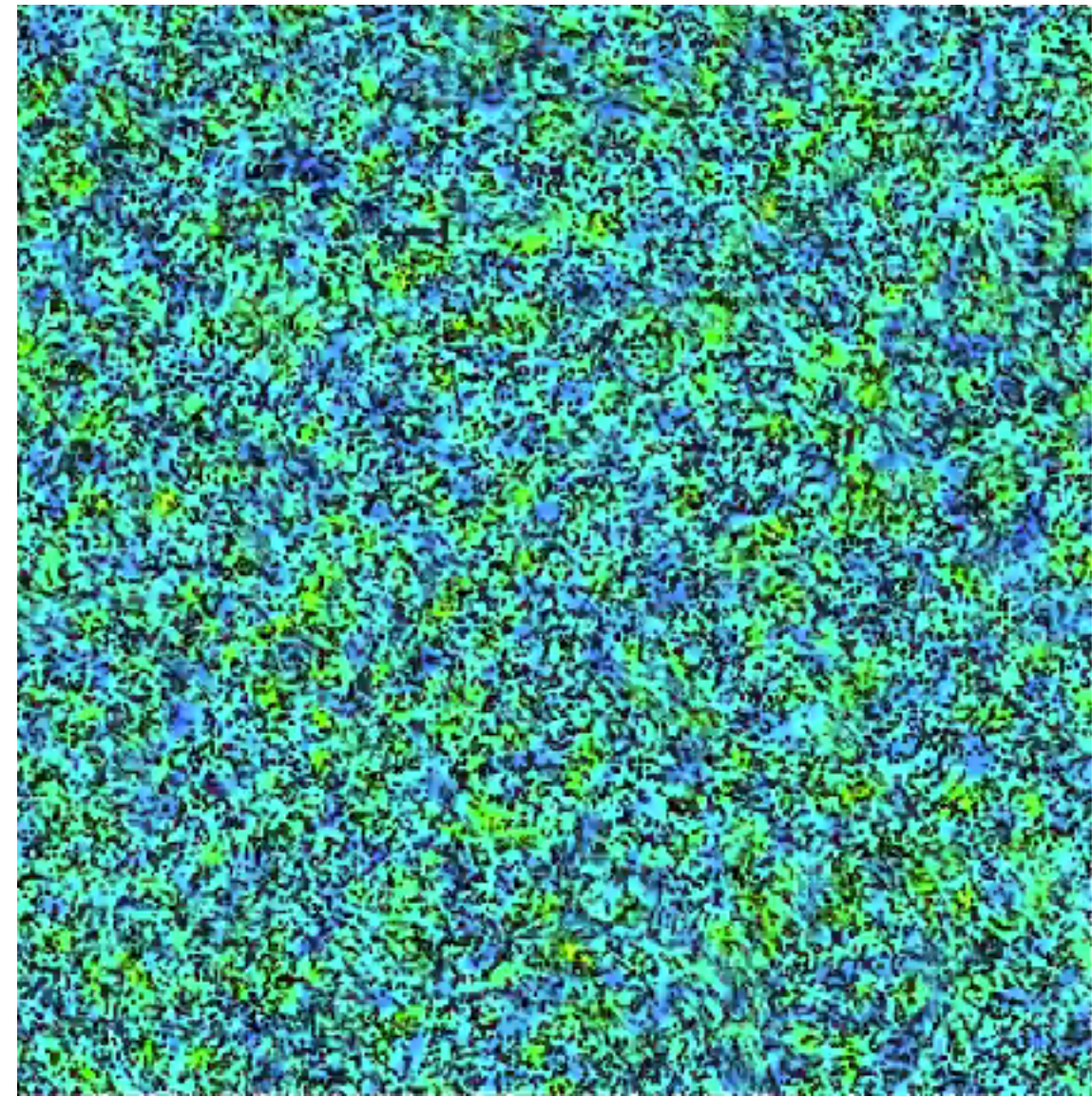
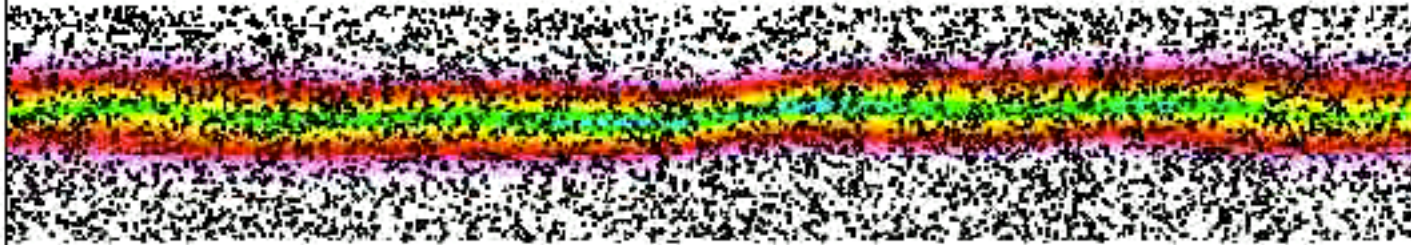


- Goldreich & Ward '73:
concentrate (small) grains until they collapse to km-size!
- Problem: *turbulence*

But Is Turbulence So Bad?

WHAT ELSE DOES IT DO?

Particles in turbulence



What is Happening?

VORTICITY = PREFERENTIAL CONCENTRATION OF GRAINS

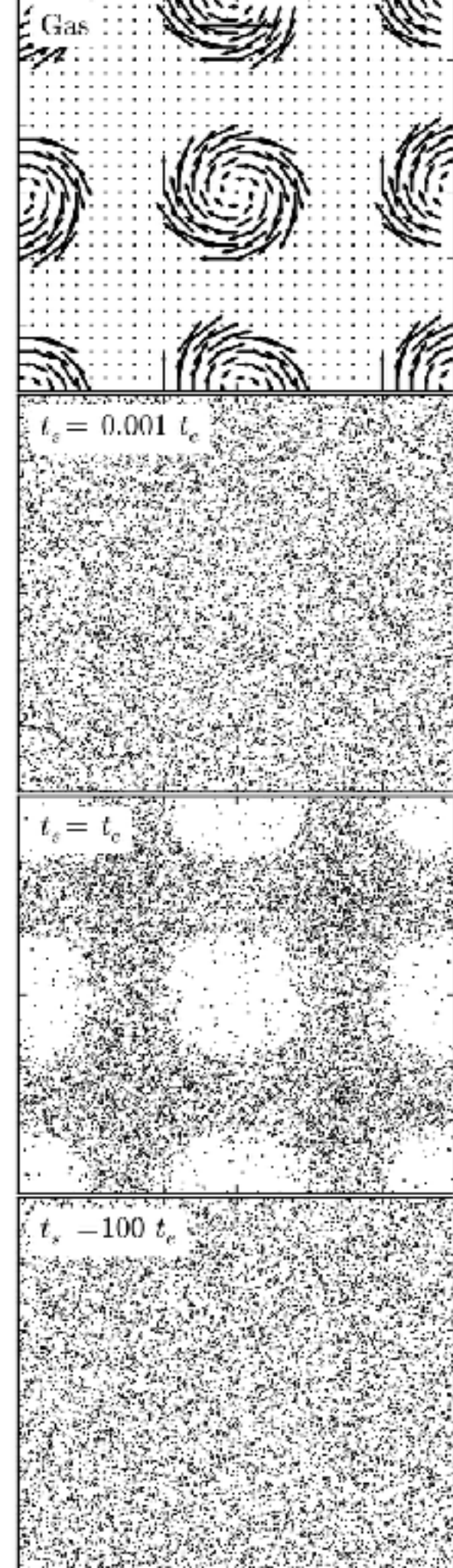
- **Dust is not Gas**
- Instabilities segregate gas and dust

$$\frac{D\mathbf{v}_{\text{grain}}}{Dt} = -\frac{(\mathbf{v}_{\text{grain}} - \mathbf{u}_{\text{gas}})}{t_{\text{stop}}} + \mathbf{F}_{\text{ext}}$$

$$t_{\text{stop}} = \frac{\bar{\rho}_{\text{grain}} R_{\text{grain}}}{\rho_{\text{gas}} c_{s, \text{gas}}}$$

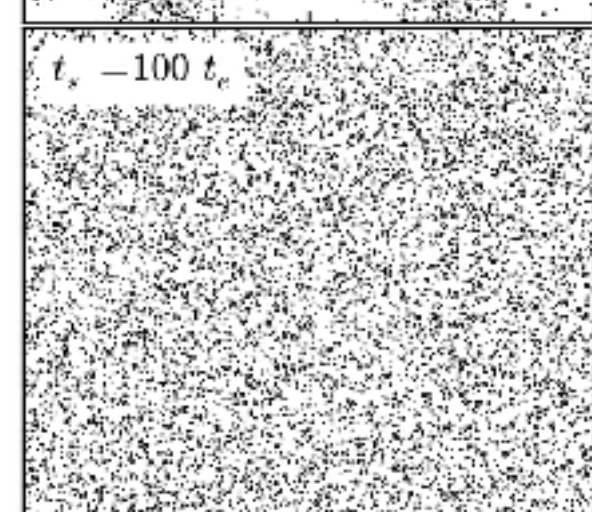
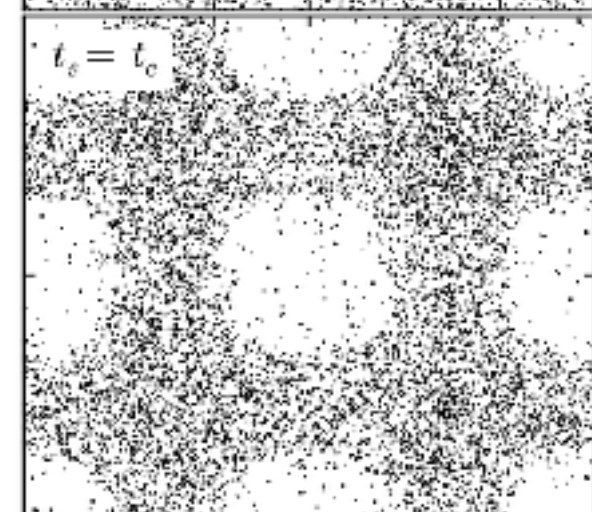
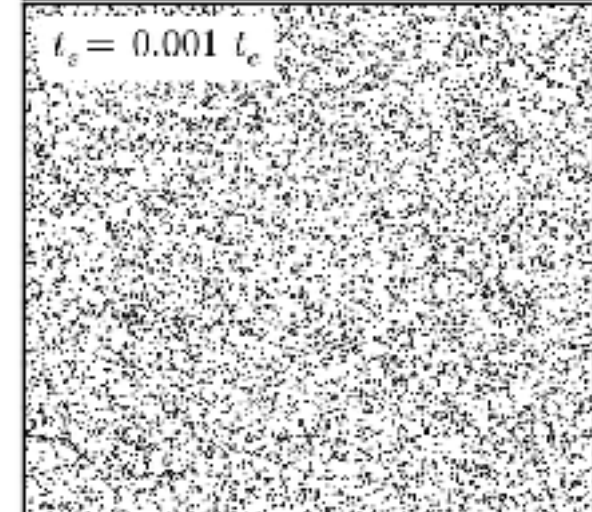
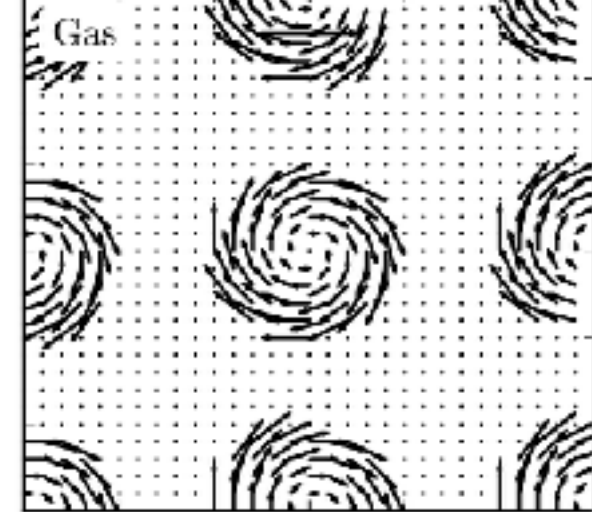
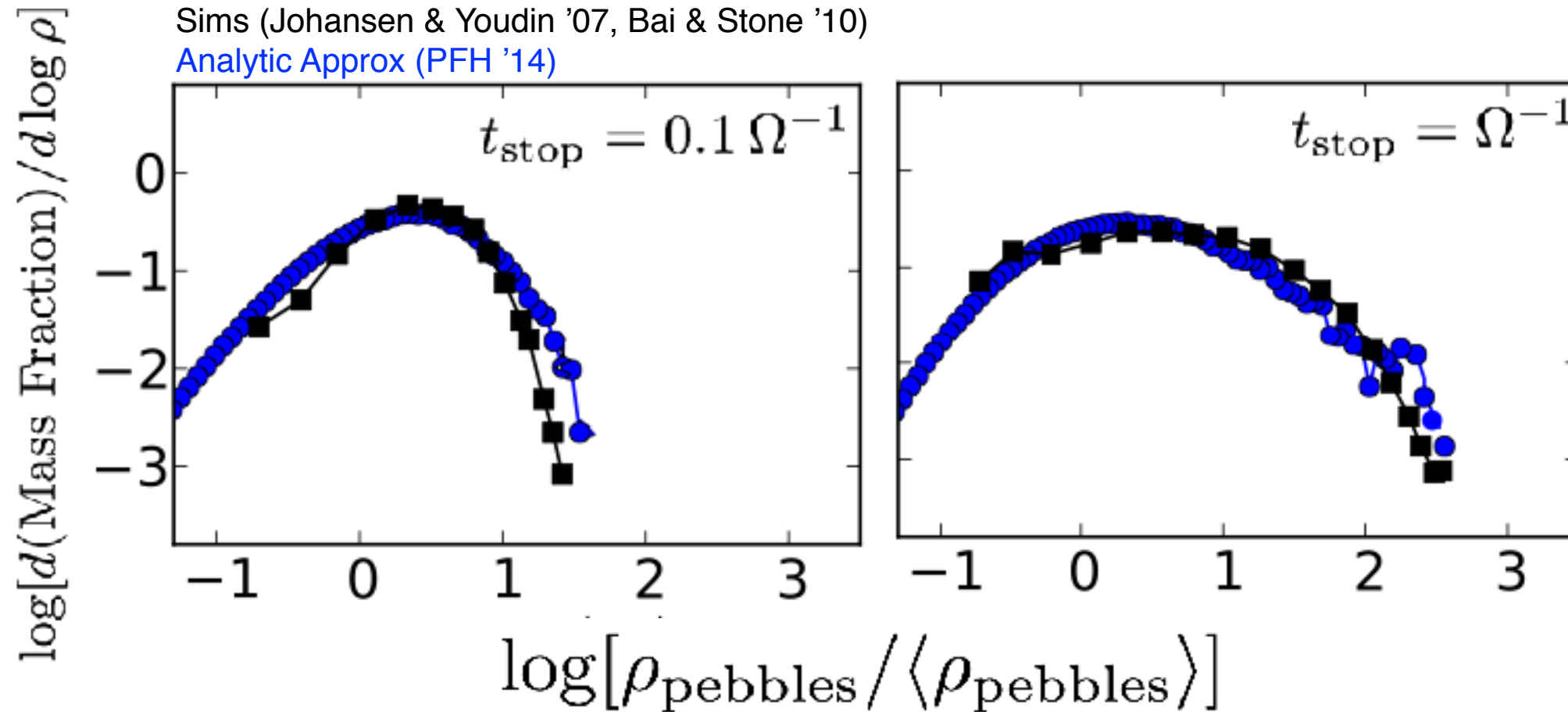
- e.g. vortex traps, preferential concentration, streaming instability, zonal flows

(see Barge & Sommeria '95, Bracco '99, Cuzzi '01, Johansen & Youdin '07, Carballido '08, Lyra '08, Bai & Stone '10, Pan '11, Zhu '14 and others)



Multiply over a whole turbulent cascade and...

GET A LOG-NORMAL-LIKE PDF



Numerical Methods

(aka: why did we switch from SPH?)

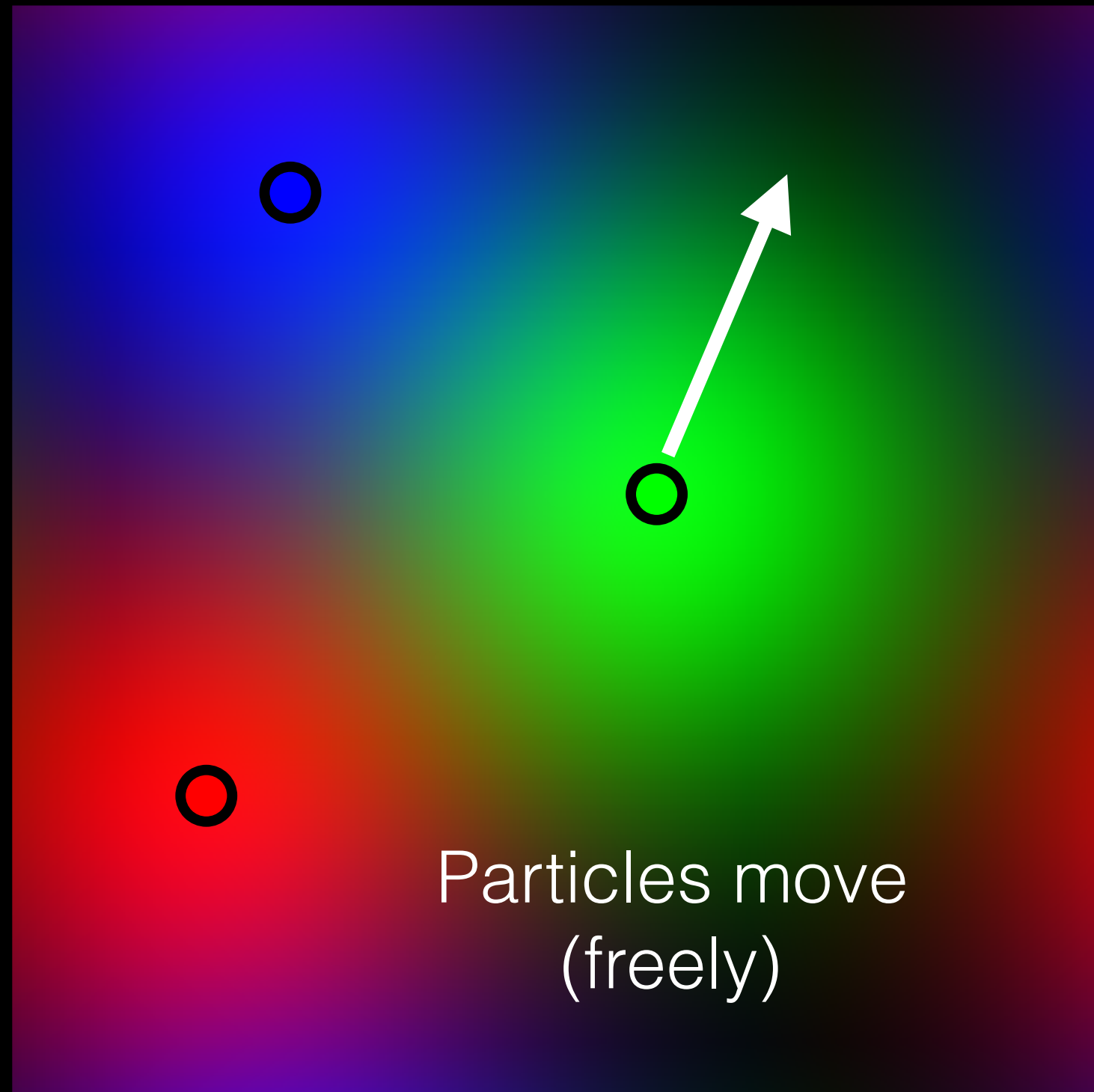
Challenge:

POPULAR METHODS FOR
HYDRODYNAMICS HAVE PROBLEMS

Lucy 77, Gingold & Monaghan 77
Reviews by: Springel 11, Price 12

Smoothed-Particle Hydrodynamics

- Lagrangian, adaptive,
simple, conservative



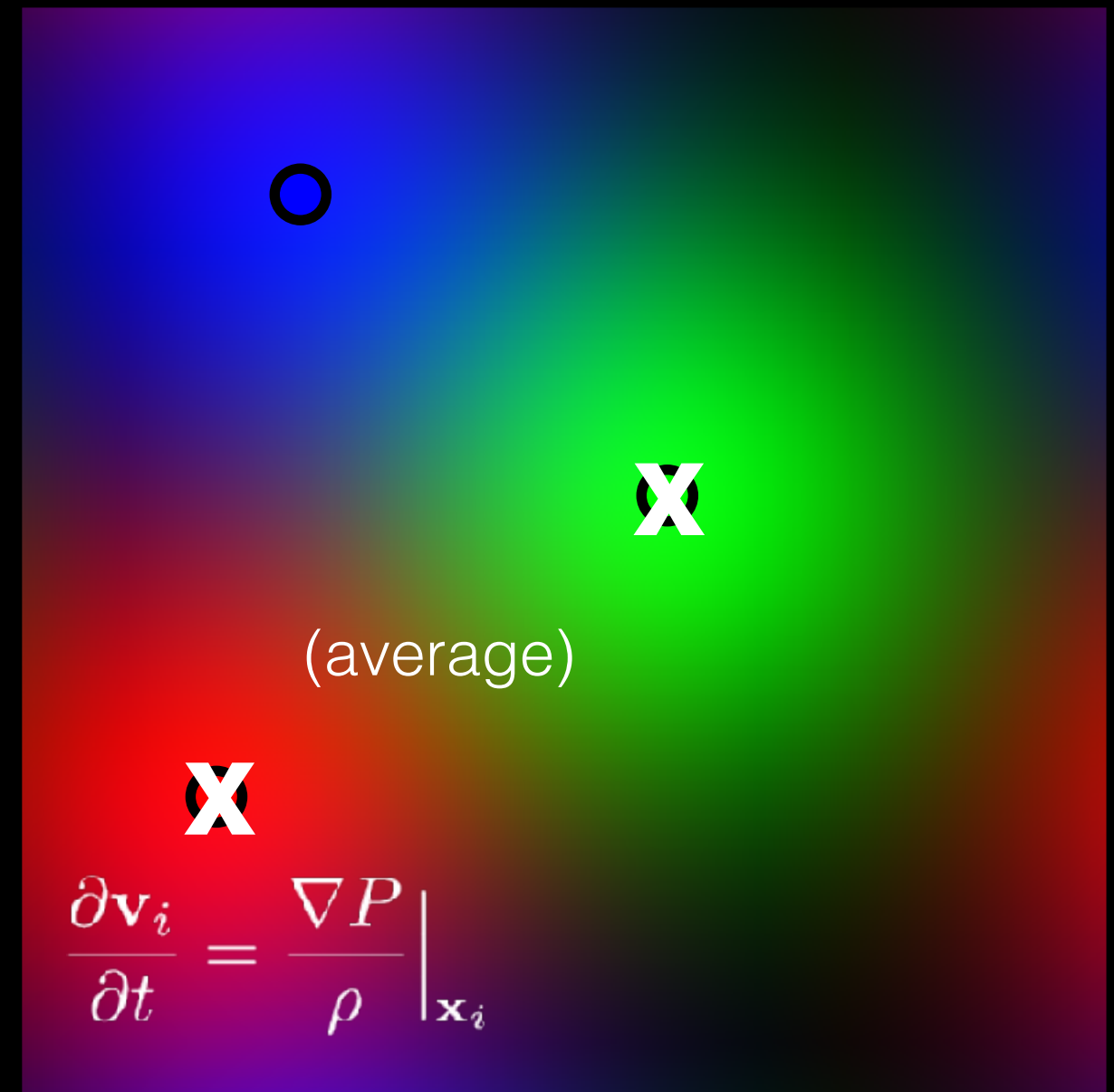
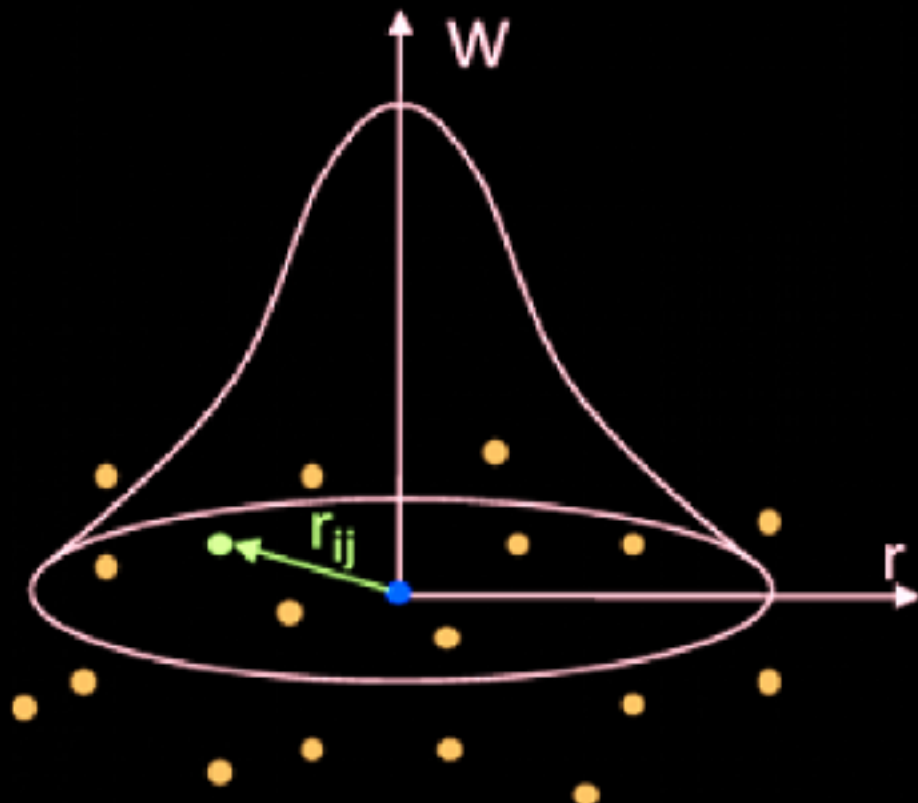
Challenge:

POPULAR METHODS FOR
HYDRODYNAMICS HAVE PROBLEMS

Lucy 77, Gingold & Monaghan 77
Reviews by: Springel 11, Price 12

Smoothed-Particle Hydrodynamics

- No volume partition: point-like particles smoothed into fields [ok in “continuum limit”]



- Solve EOM at particle locations (stabilize with artificial diffusion)

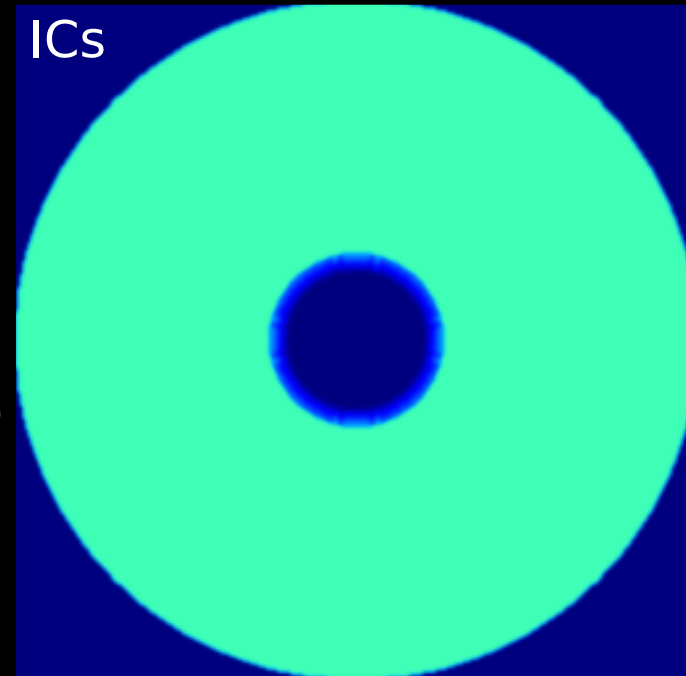
Challenge:

POPULAR METHODS FOR
HYDRODYNAMICS HAVE PROBLEMS

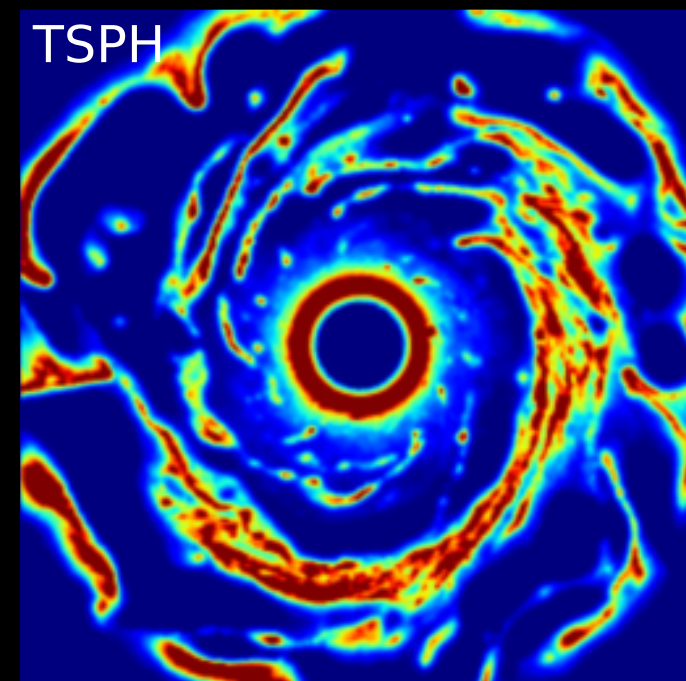
Smoothed-Particle Hydrodynamics

- Lagrangian, adaptive, simple, conservative
- Artificial diffusion terms:
 - excess diffusion, viscosity

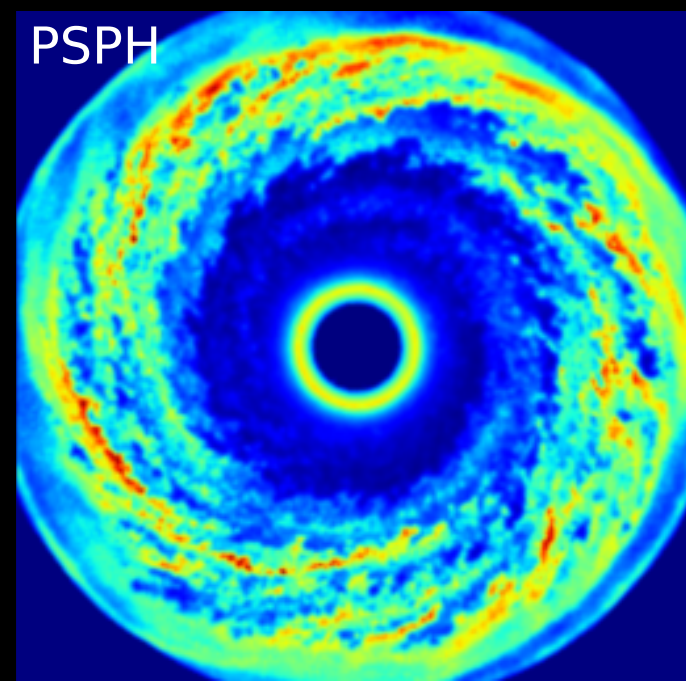
Keplerian disk/ring
(should conserve ICs)



“old” SPH
(Springel 02)
(after 20 orbits)



“new” SPH
(Hopkins 13)



Challenge:

POPULAR METHODS FOR HYDRODYNAMICS HAVE PROBLEMS

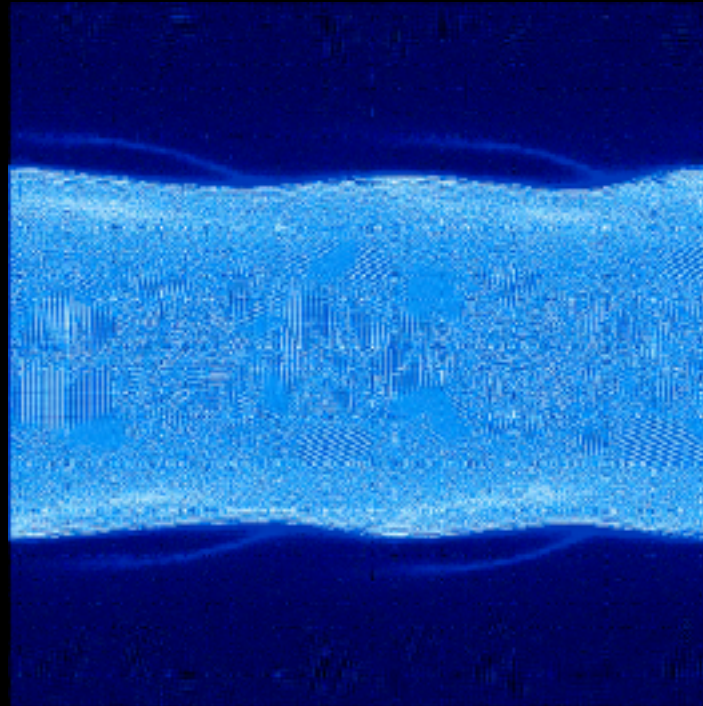
- **“Traditional SPH”**

- GADGET/(old)GASOLINE
- ~32 neighbors (cubic spline)
- constant artificial viscosity
- “density” formulation

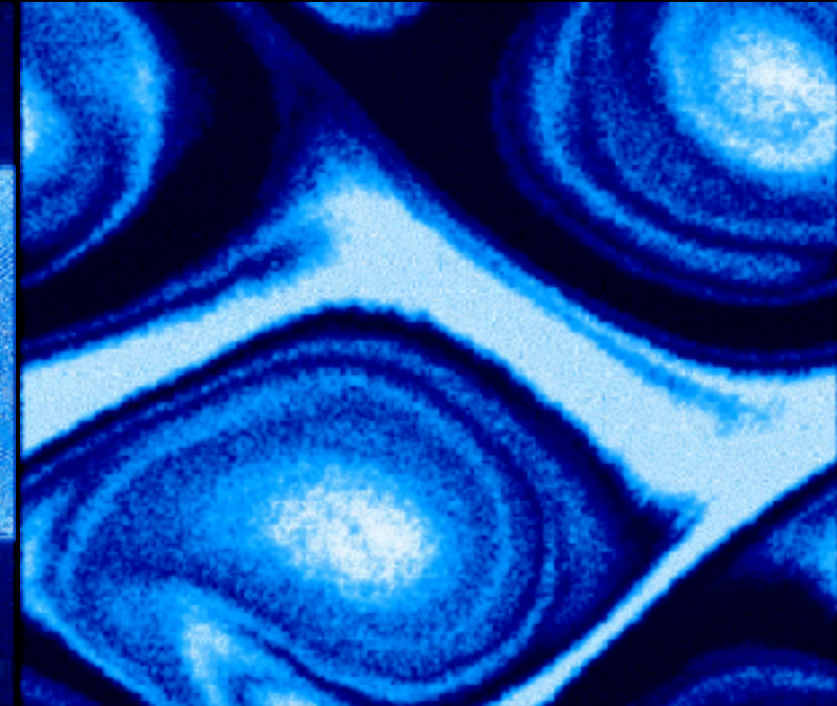
- **“Modern SPH”**

- P-SPH/SPHS/PHANTOM
- ~128-500 neighbors (alt. kernels)
(many people: Read, Dehnen)
- high-order switches
(Cullen+Dehnen)
- “pressure” formulation
(Hopkins, Saitoh+Makino)
- artificial diffusion for entropy
(Price, Wadsley)

Kelvin-Helmholtz Instabilities

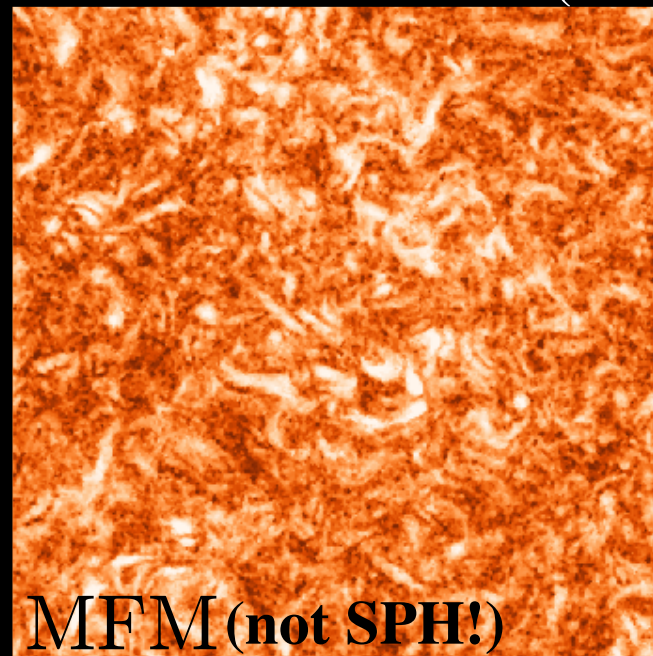


“old” SPH
(Springel 02)

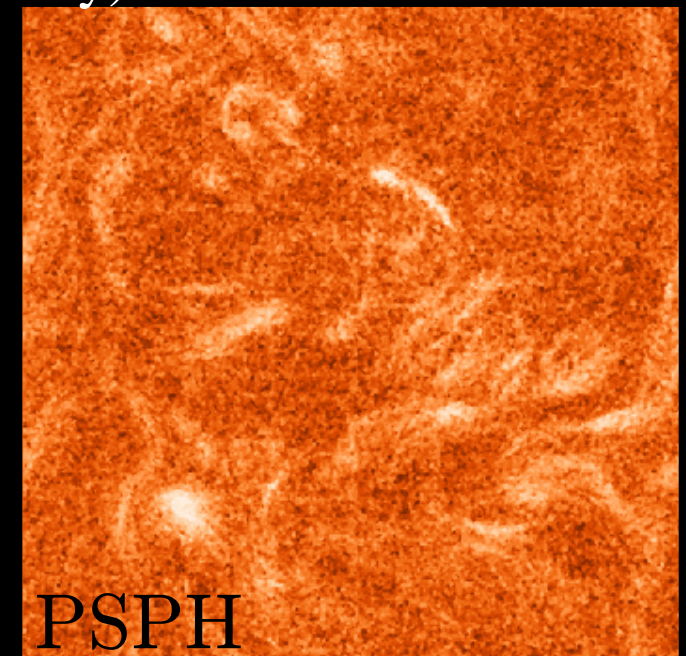


“new” SPH (PSPH)
(Hopkins '13): >>100 neighbors

Sub-sonic turbulence (vorticity)



MFEM (not SPH!)

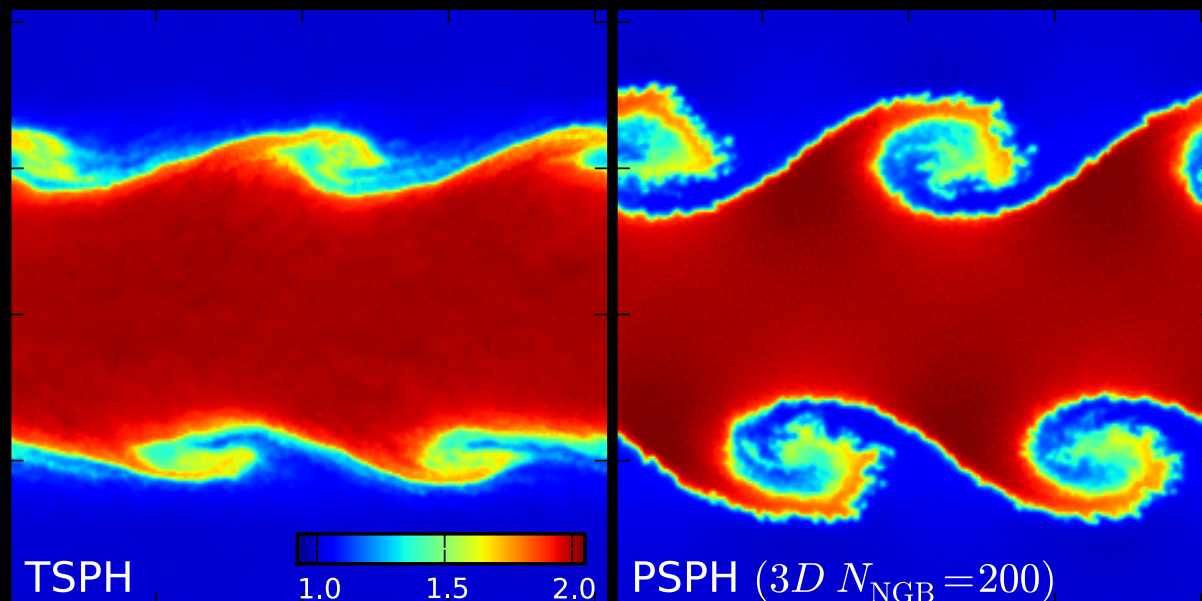


PSPH

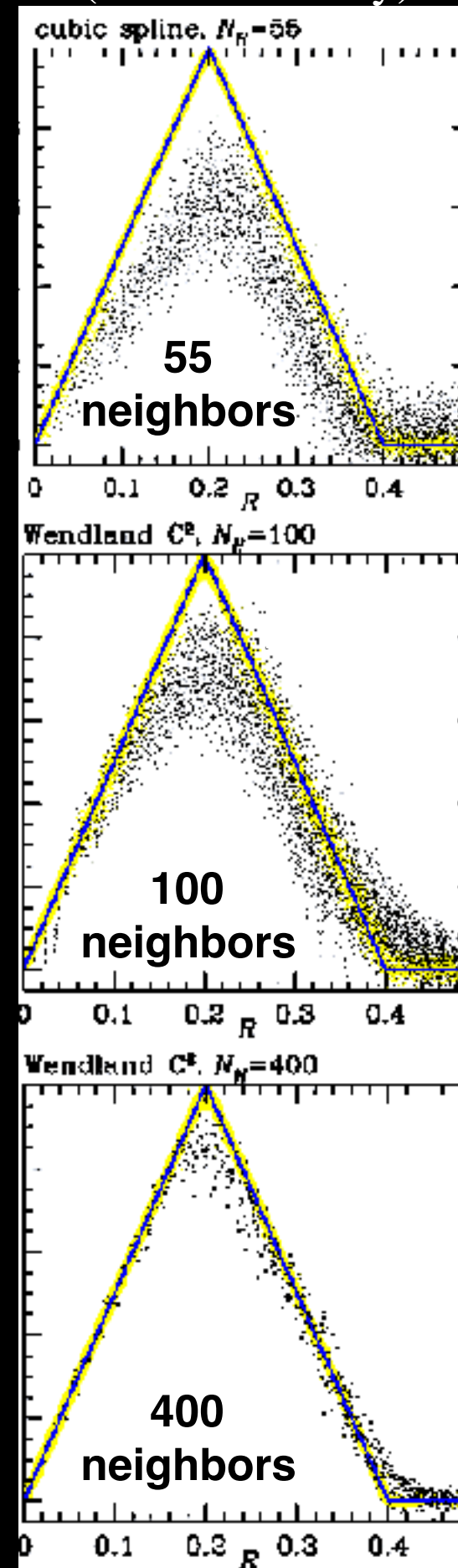
Challenge:

POPULAR METHODS FOR HYDRODYNAMICS HAVE PROBLEMS

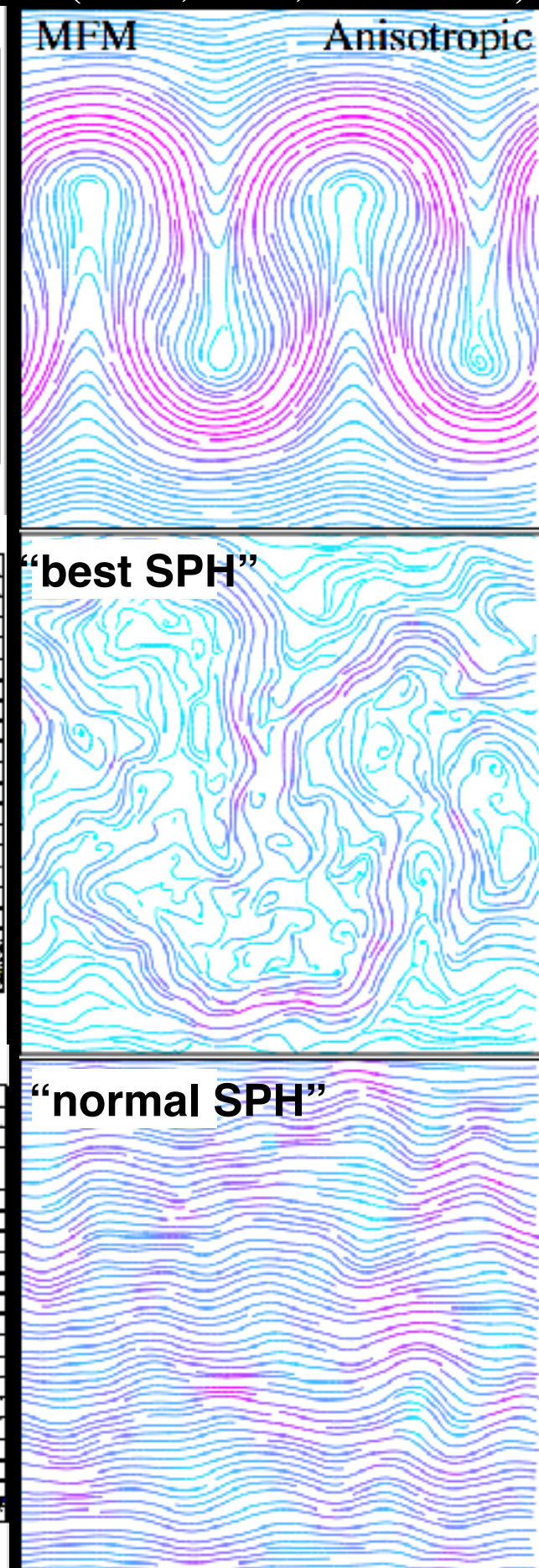
- Fundamental low-order errors:
 - converge slowly: “beat down” by increasing kernel size, but this is *not efficient!*
- MHD & anisotropic diffusion operators ill-posed



Gresho vortex
(Dehnen & Aly)



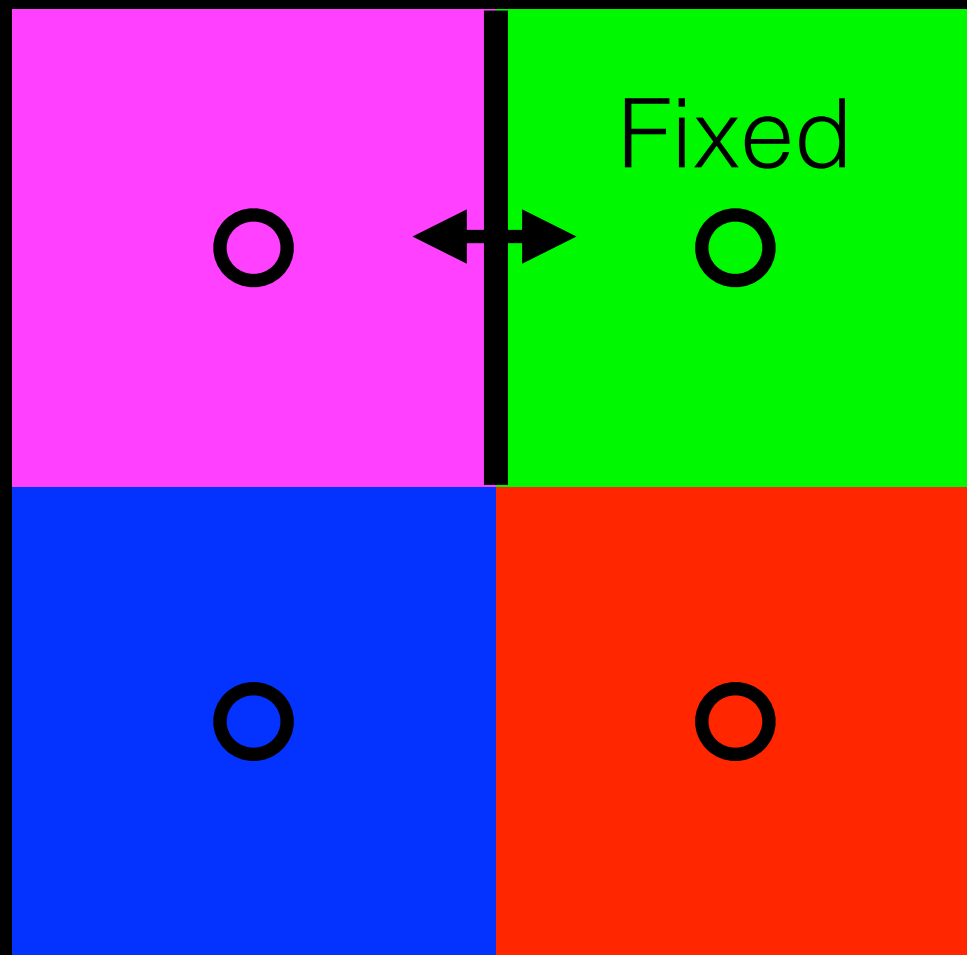
Anisotropic Conduction
(MTI, HBI, Hall MRI)



Challenge:

POPULAR METHODS FOR
HYDRODYNAMICS HAVE PROBLEMS

Adaptive Mesh Refinement



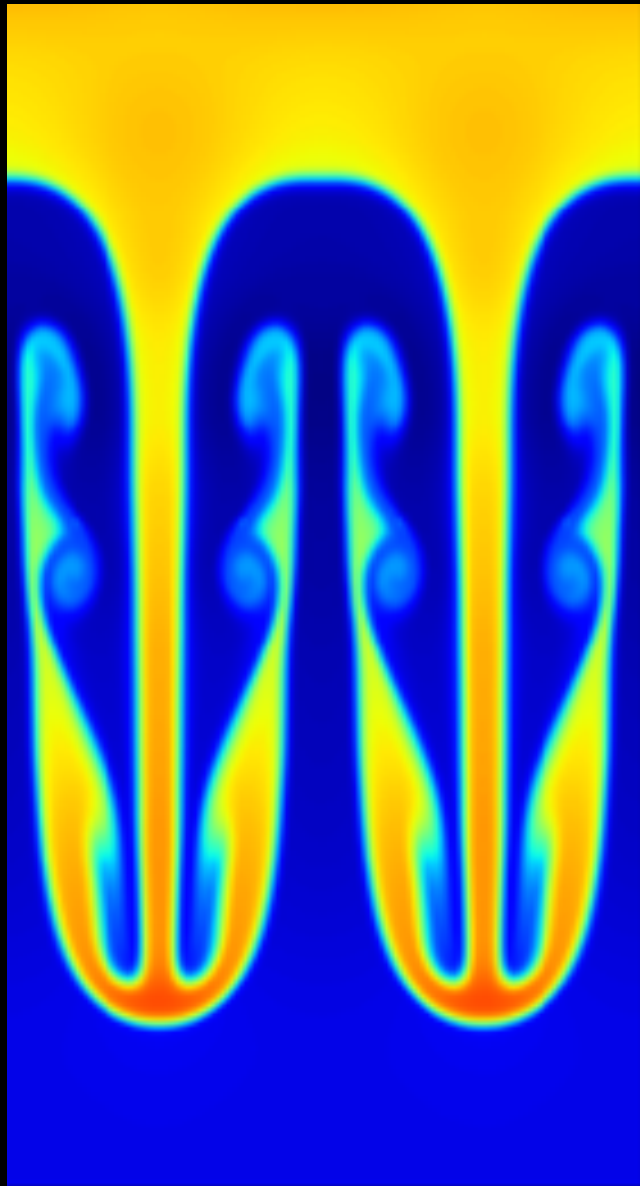
- Eulerian, well-studied, high-order
- Each cell carries conserved quantities inside volume V_i
- Solve Riemann problem between geometric faces

$$\Delta m_i = \int_{\text{cell}} \frac{\partial \rho}{\partial t} d^3 \mathbf{x} = - \int_{\text{cell}} \nabla \cdot (\rho \mathbf{v}) d^3 \mathbf{x}$$

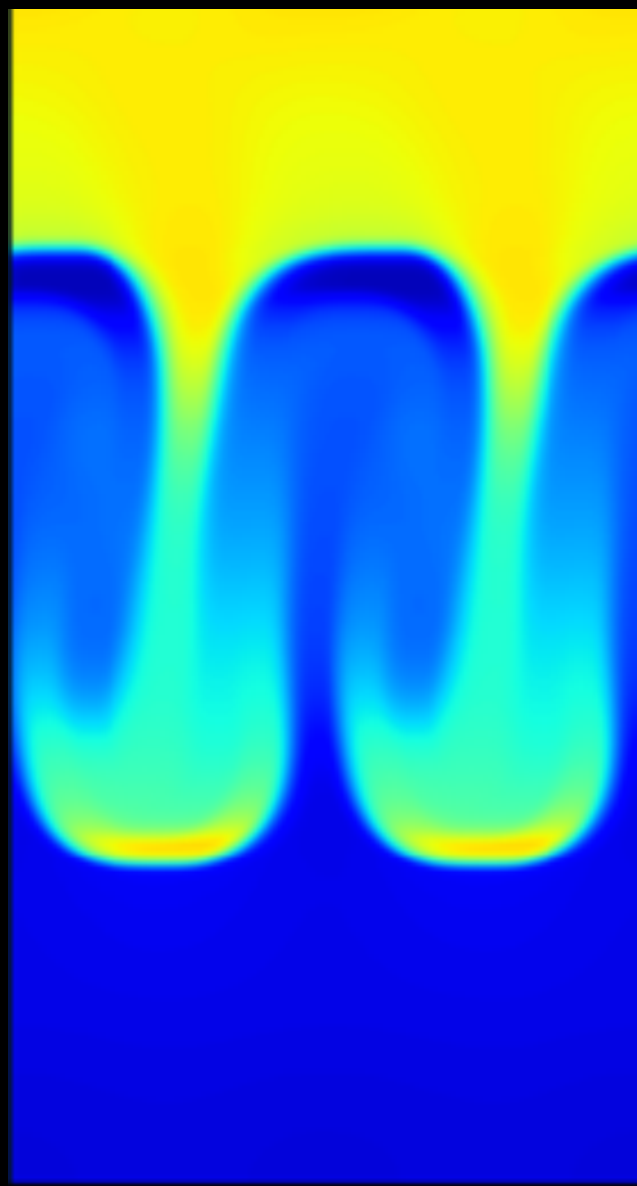
Adaptive Mesh Refinement (AMR)

CHALLENGE: POPULAR METHODS HAVE PROBLEMS

Rayleigh-Taylor instability
(AMR, 256^2)



(no bulk motion)

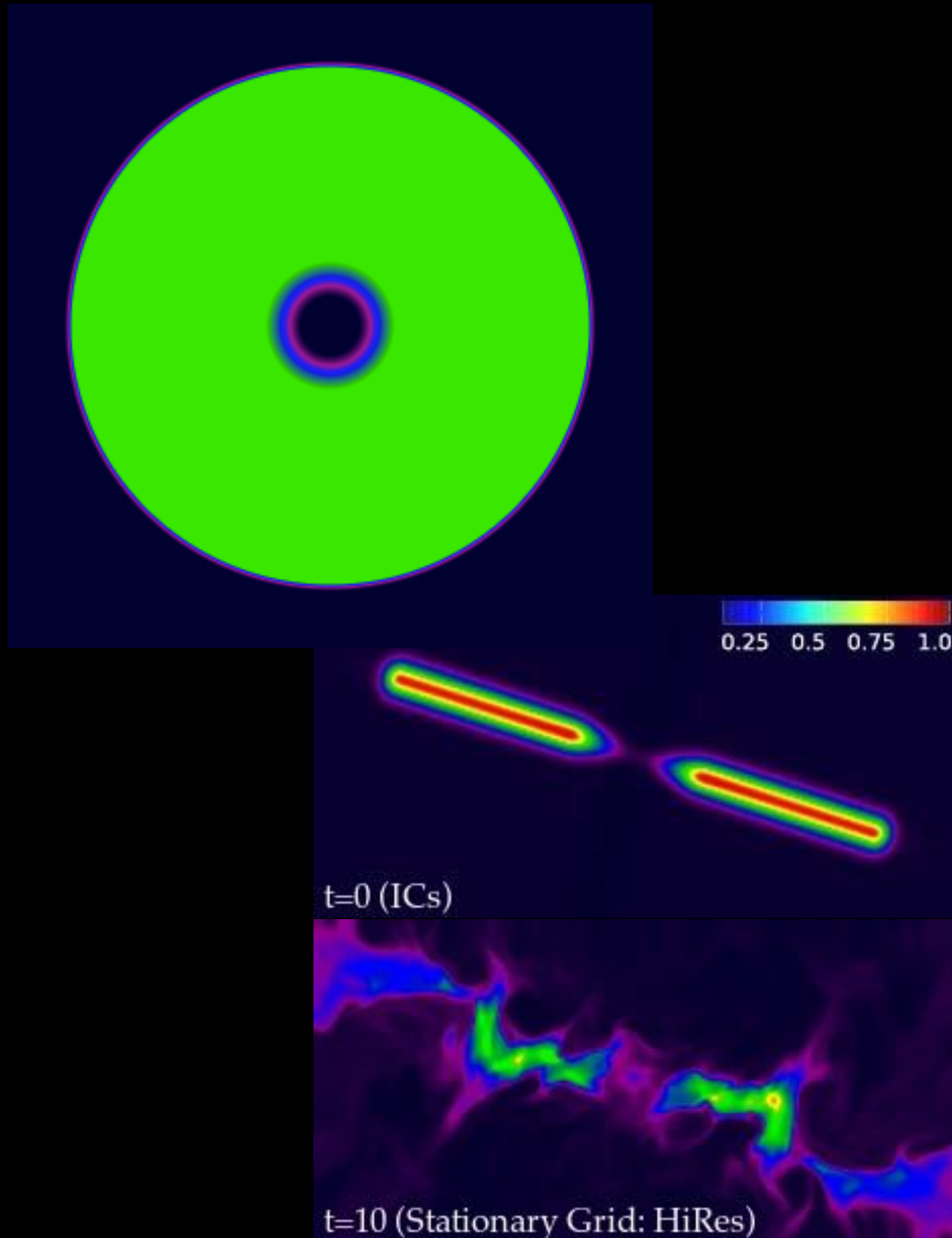


Mach 5 boost

- Eulerian, well-studied, high-order
- Excessive mixing/diffusion when fluid moves over cells

Adaptive Mesh Refinement (AMR)

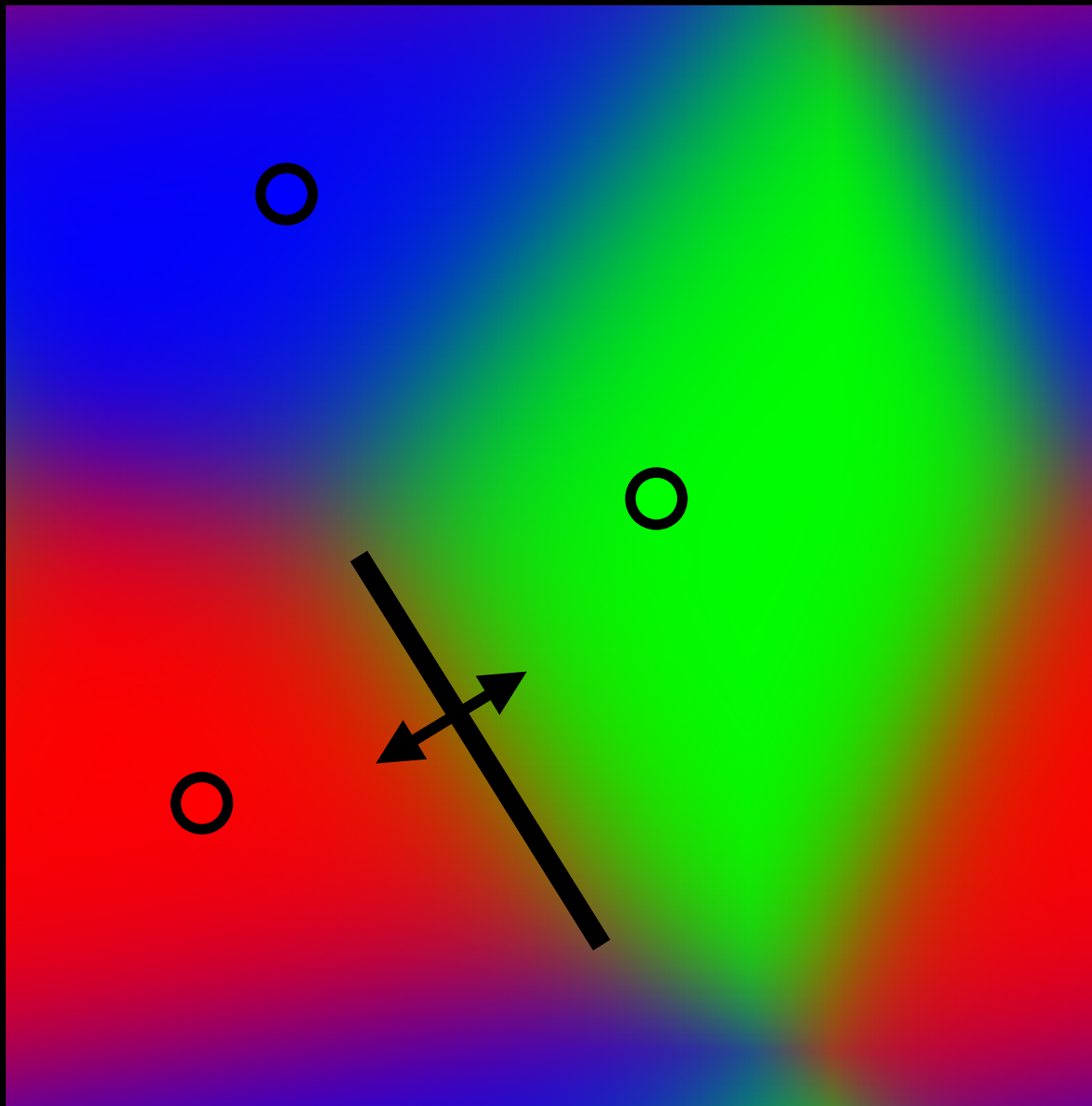
CHALLENGE: POPULAR METHODS HAVE PROBLEMS



- Eulerian, well-studied, high-order
- Excessive mixing/diffusion when fluid moves over cells
- Geometric effects:
 - carbuncle instability (shocks)
 - loss of angular momentum
 - grid-alignment (disks)
- Also “beaten down” with resolution, but *expensive*
 - Hahn '10: $\gg 512^2$ resolution to avoid grid-alignment

Challenge:

POPULAR METHODS FOR
HYDRODYNAMICS HAVE PROBLEMS



New Methods Combine (some) Advantages of Both

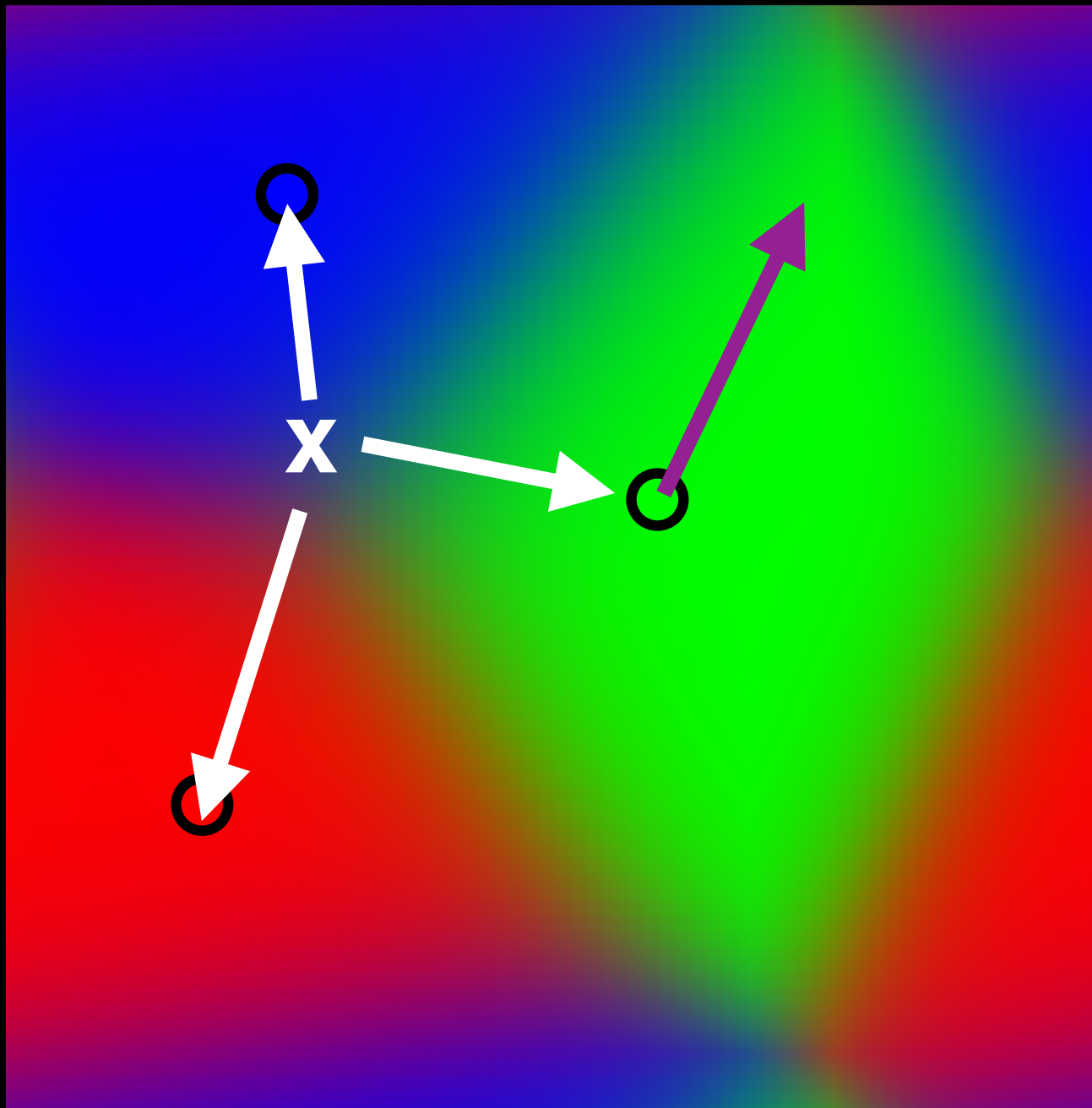
- Moving-meshes (AREPO), meshless finite-volume (GIZMO), high-order ALE methods
- Move with flow, no preferred geometry, but also accurate, high-order, and shock-capturing
- Less well-tested !

AREPO: Springel 2010

TESS/DISCO: Duffel 2011

FVMHD3D: Gaburov 2012

GIZMO: Hopkins 2015 (arXiv:1409.7395)

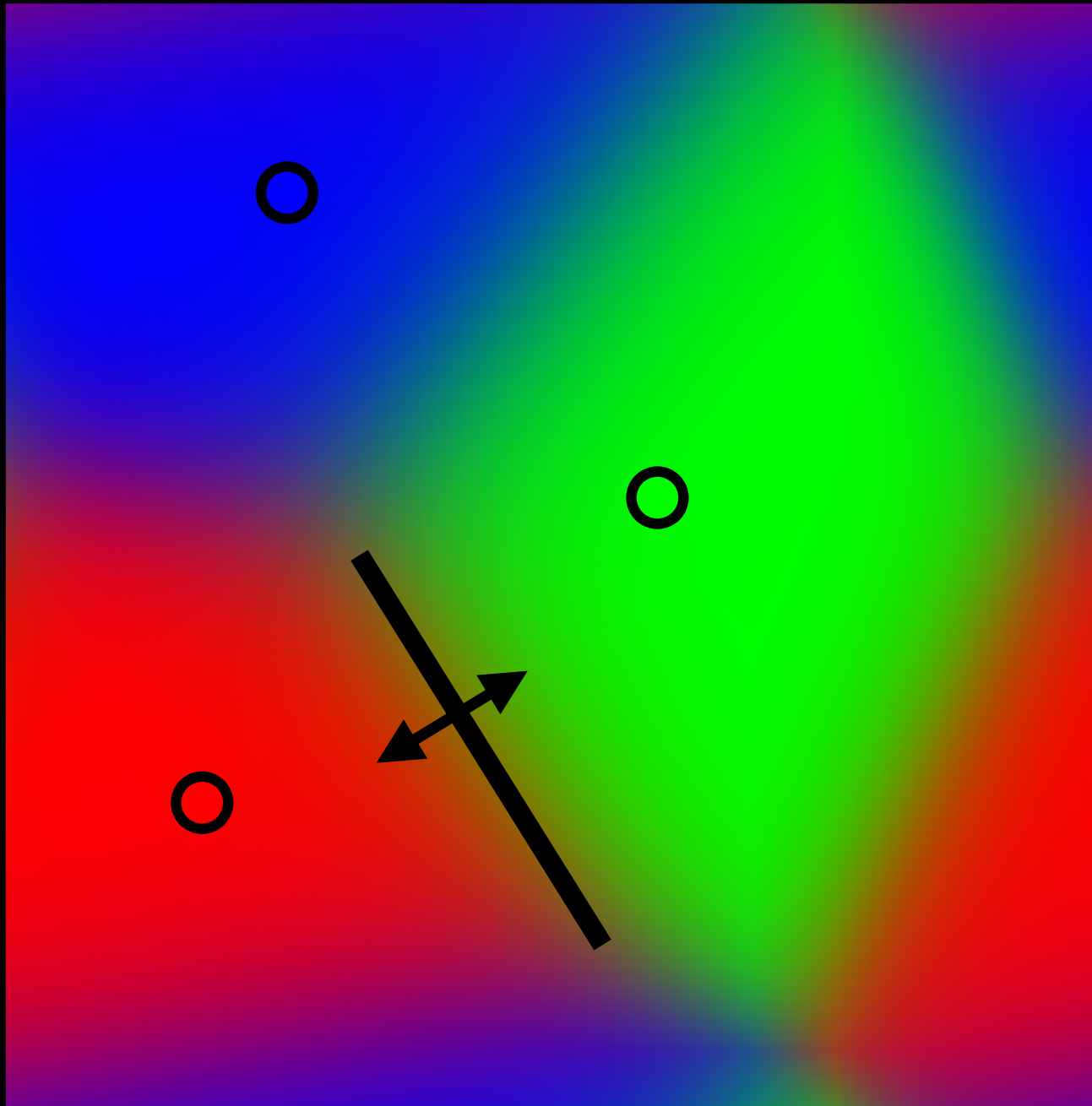
Challenge:**POPULAR METHODS FOR
HYDRODYNAMICS HAVE PROBLEMS**

- Mesh-generating points move (if desired)
- Volume is “partitioned” with a continuous kernel (MFM/MFV) or step function (moving-mesh)

$$d\text{Vol}_{i,j,k} = d^3\mathbf{x} \frac{W(\mathbf{x} - \mathbf{x}_{i,j,k})}{\sum W_{i,j,k}}$$

Challenge:

POPULAR METHODS FOR
HYDRODYNAMICS HAVE PROBLEMS



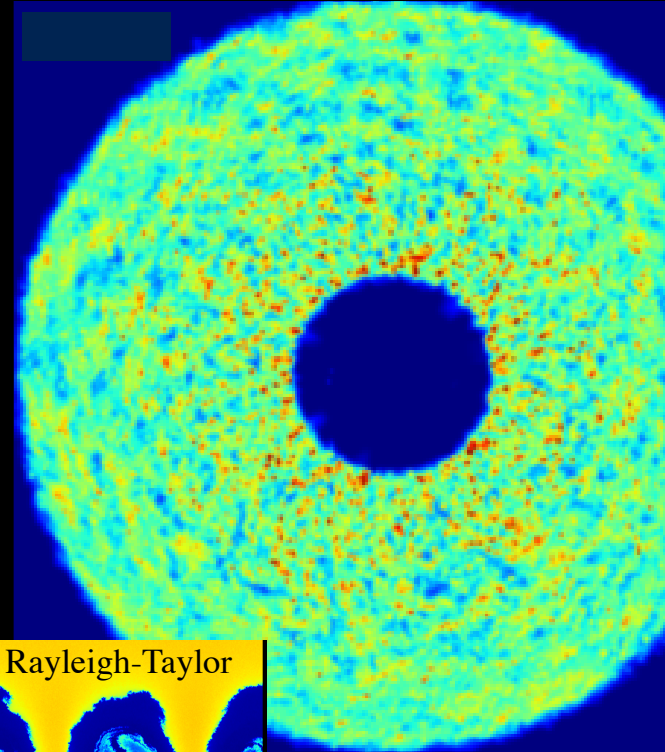
- Integrate EOM over volume:
equivalent to Riemann problem
at “effective face” (quadrature)

$$\Delta m_i = \int_{\text{vol}} \frac{\partial \rho}{\partial t} d^3 \mathbf{x} = - \int_{\text{vol}} \nabla \cdot (\rho \mathbf{v}) d^3 \mathbf{x}$$

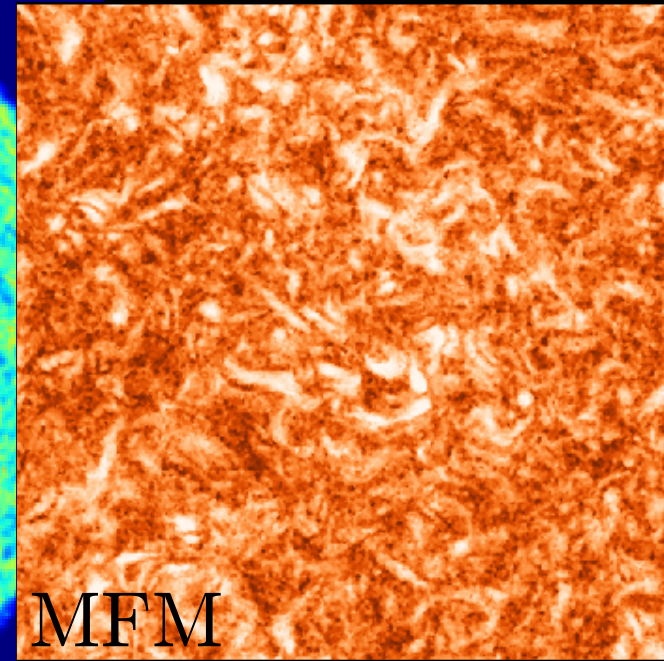
New Methods Combine (some) Advantages of Both: (BUT REMAIN LESS WELL-TESTED)

- Moving-meshes (AREPO), meshless finite-volume (GIZMO), high-order ALE methods
- Move with flow, no preferred geometry, but also accurate, high-order, and shock-capturing
- Grid noise is more severe

GIZMO: disk after 100 orbits

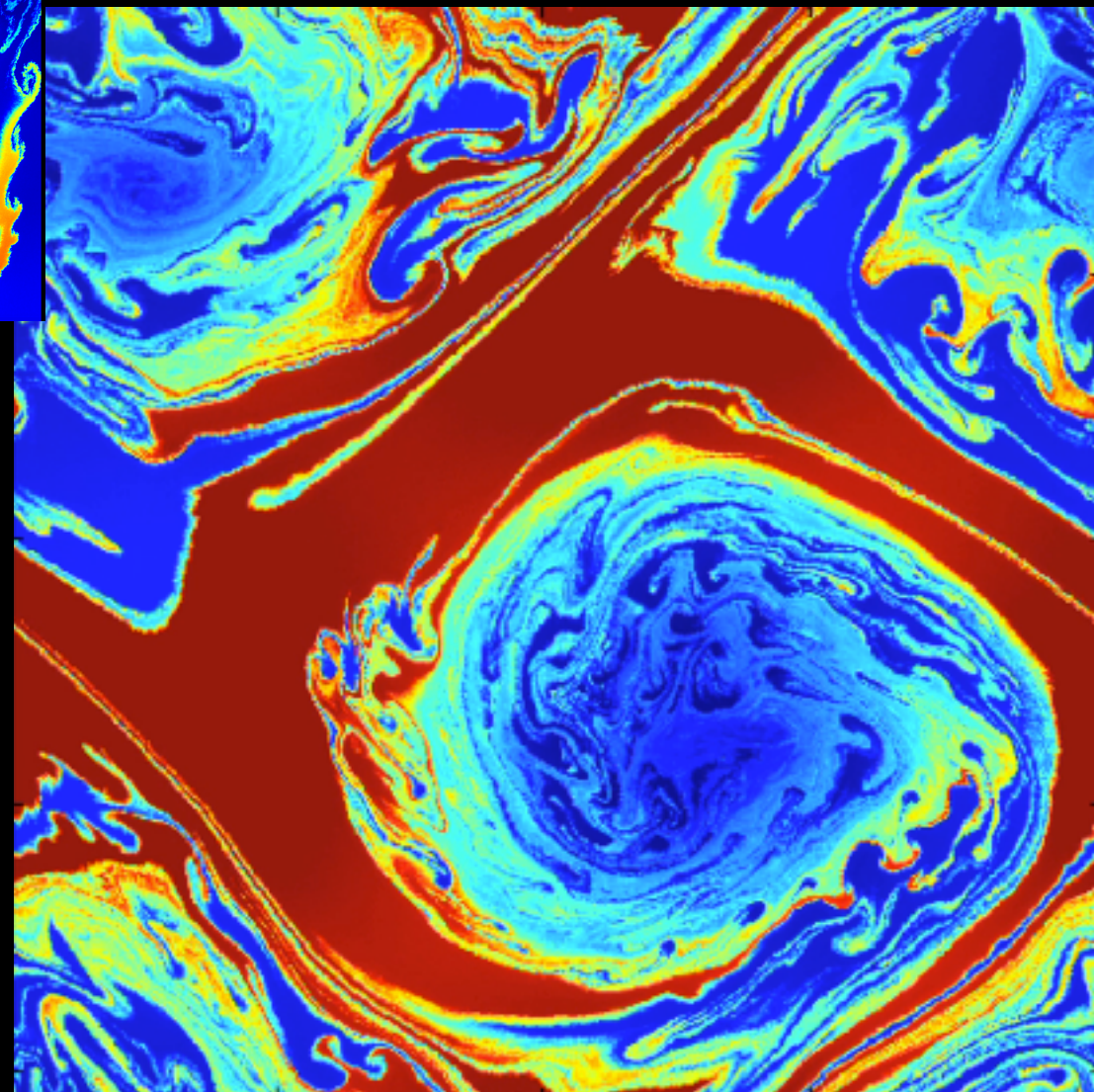
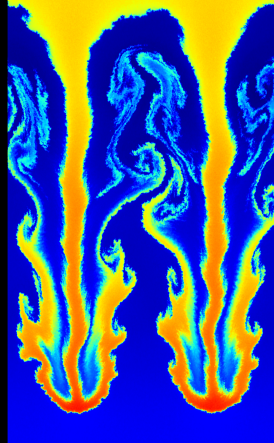


sub-sonic turbulence



MFM

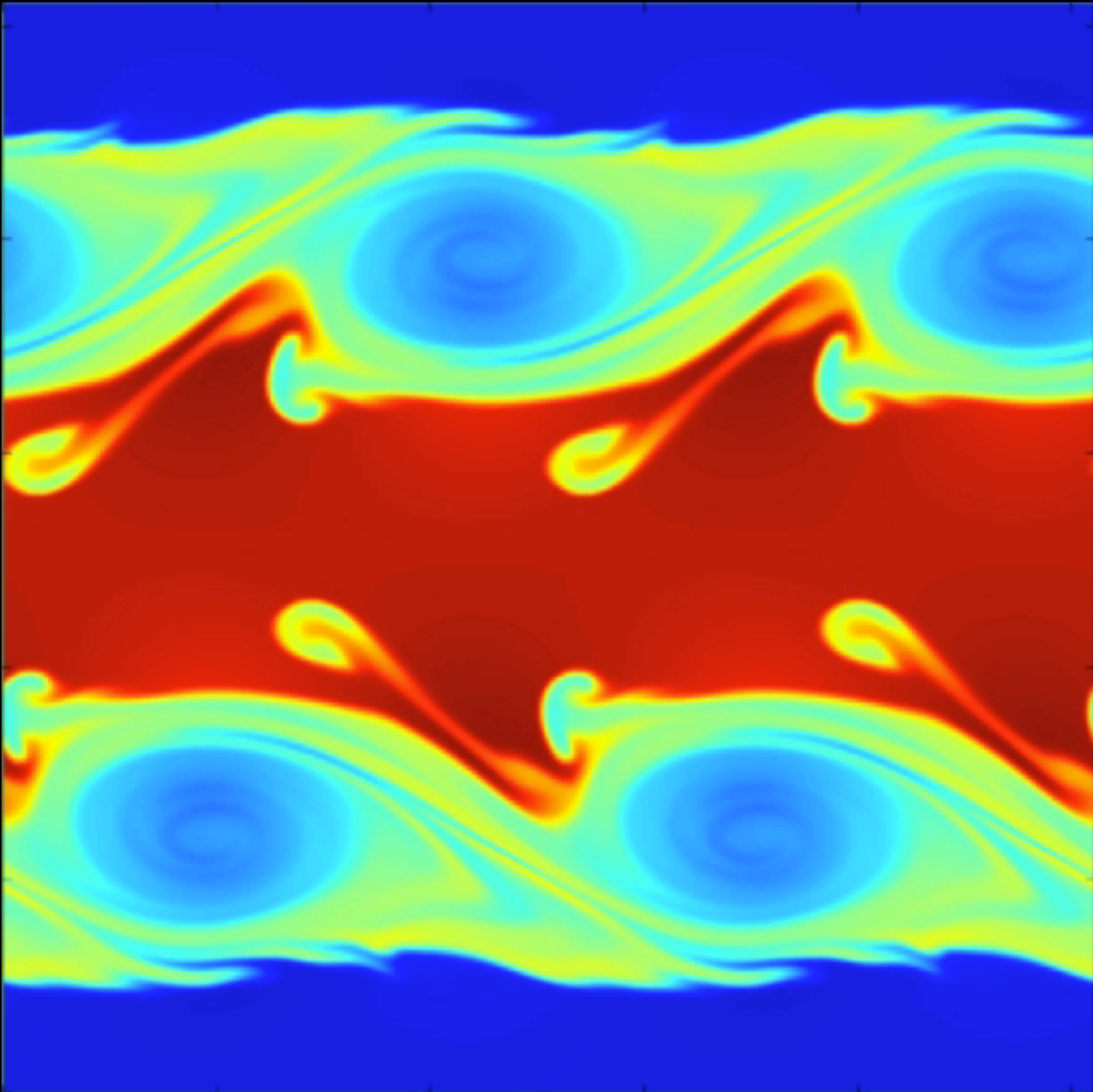
Rayleigh-Taylor



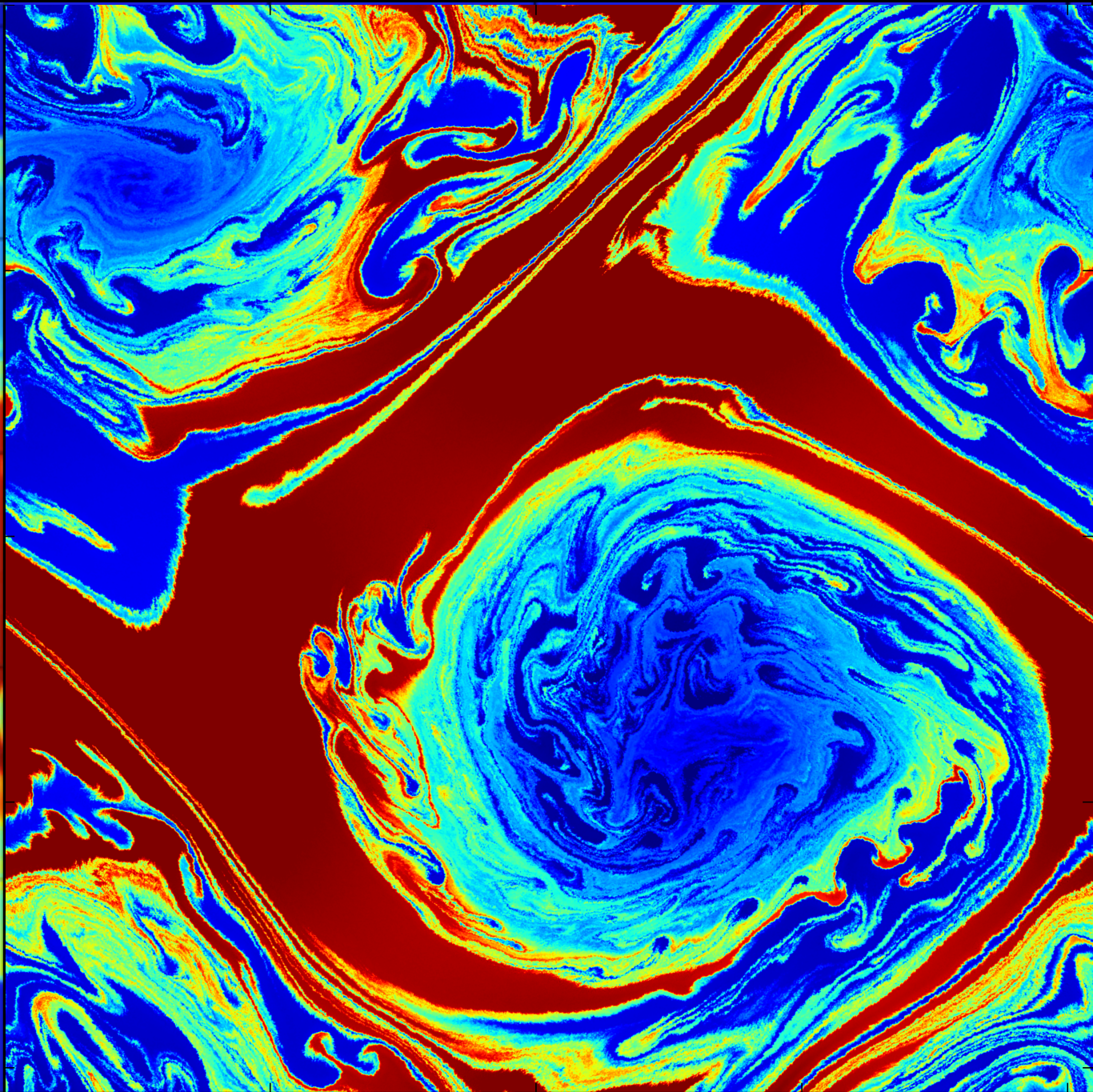
AREPO: Springel 2010
TESS/DISCO: Duffel 2011
FVMHD3D: Gaburov 2012
GIZMO: Hopkins 2015

GIZMO: New Meshless Methods & Fluid Mixing

(www.tapir.caltech.edu/~phopkins)



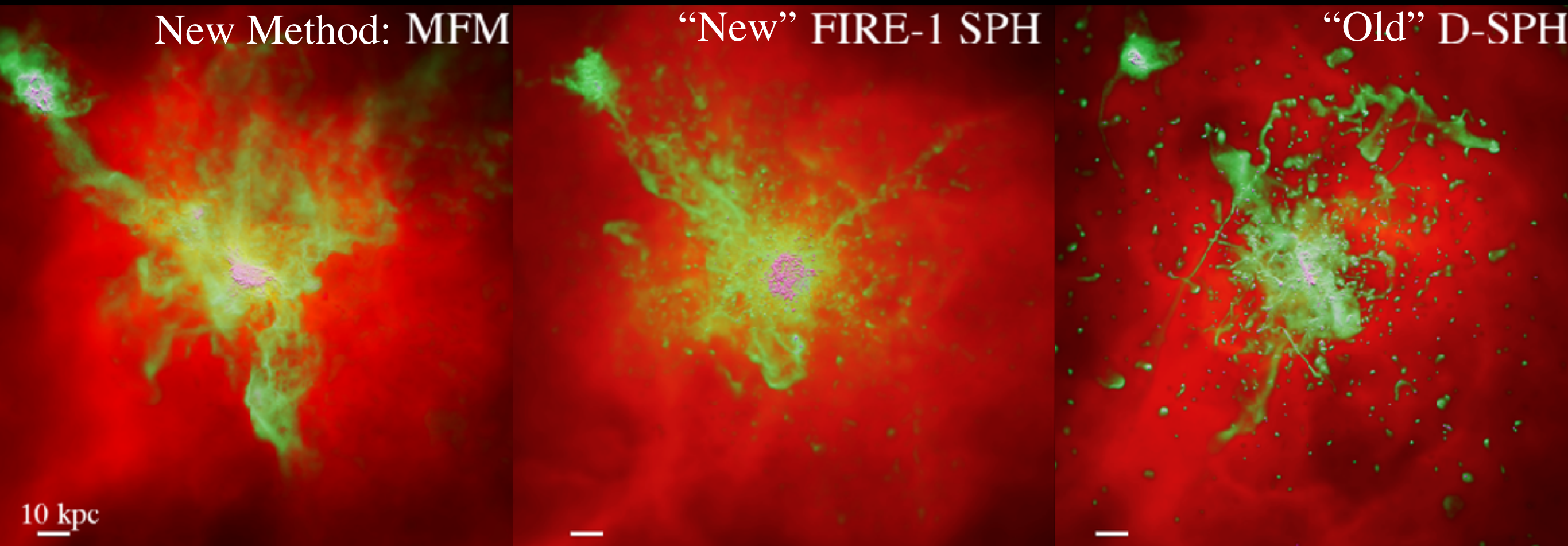
Cartesian Grid



Meshless Finite Volume

Getting the Hydro Right Can Matter

BUT IT DEPENDS ON WHAT YOU CARE ABOUT



Summary:

** ISM statistics are far more fundamental than we typically assume **

- **Turbulence + Gravity:** ISM structure follows
 - **GMC Mass Function & Structure** (“first crossing”)
 - **Core MF, IMF** (“last crossing”) & **Linewidth-Size-Mass**
 - **Clustering** of Stars (correlation functions)
 - Predictions for **IMF Variation** in ultra-high Mach numbers
- **Planet Formation:**
 - **Direct Collapse:** modest turbulence (Mach >0.3) could induce
 - **“Pebble Piles”:** could form beyond the ice line
- **Numerical Methods:**
 - **SPH:** Problems that may not converge
 - **New Lagrangian Finite-Volume Methods:** promising but poorly-understood?