The Role of Mergers vs Internal Processes in Disk Formation (Destruction?)

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 - Bring most mass into *disks*:
 - Stars formed in situ
 - Cold gas *cooled* from halo/streams/etc



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Merger-induced star formation does not dominate SFR density



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 - BUT, such disks also have $M_{
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High gas fractions -

non-destructive mergers



High gas fractions

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Bulge (B/T = 0.2)Stellar Disk Gas Disk 20 10 10 10 z [kpc] -10 -10 -10 3 -28 28 10 10 10 y [kpc] -10 -10 -10 28 28 2 0.8 0.8 0.8 H/R = 0.1H 0.6 0.6 0.6 0.4 0.4 0.2 0.2 0.2 0.0 0.0 0.0 200 200 200 V [km/s] 100 100 100 -100 -100 -100 -200 -200 -200 10.0 10.0 IV/0 1.0 1.0 1.0 $V/\sigma \sim 10$ 0. 0. 0 10 -10 10 -10 10 20 -10 20 -20 0 20 -20 0 -20x [kpc] x [kpc] x [kpc]

High gas fractions — *non-destructive* mergers



- Just gravity!
- Remnants are true disks: properties (clumps, V/S, scale length, shape) no different from any disk *not* in a merger
- Important for "why *no* bulge", not for "why a disk?"

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 - BUT, such disks also have $M_{\rm gas}\gtrsim M_{\rm disk}$
 - By definition, non-destructive mergers do *not* dominate changes in disks

- Mergers DO:
 - Drive the most extreme events (hard to be more extreme!)
 - Brightest starburst/SMG/QSO(?) populations
 - Confirmed at all redshifts where possible
 - CAUTION: These are driven by resonances: resolution must be very high (<~ 100 pc) [recall Lucio's talk]
 - Perturbations to disks: triggering secular activity, disk heating, etc. (Francoise's talk)
 - Build massive bulges...







Spirals

Secular

Bars

• What we know:

Major

Mergers

Minor

Tidal torques, inflow, starburst (build inner) Violent relaxation of disk stars (outer)

'Classical' Bulges High-density, **s**, mini-Es Tidal torques, inflow, starburst (but only to ILR!) Second-order (weak) exchange in stars Conserve angular momentum

'Pseudo' Bulges Low-density, V, disk-like







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Tuesday, December 25, 12

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This is a well-established picture....

What seems to be the real debate here is, where do the clumps come in?

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(Lynden-Bell, Toomre, Lauer, Hopkins, Naab,)





low-luminosity, relaxed mergers



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- Stellar populations:
 - color & color gradients
 - age & metallicity gradients (Schweizer, Mihos, Forbes, Foster, Kuntsch)
- Shapes & run with radius
 - ellipticity
 - > a4/a
 - > triaxiality
- Cusp/core bimodality/dichotomy
- Substructures: kinematically decouple nuclear disks, streams

- Kinematics:
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 - $h_3 \& h_4$
 - > misalignments y
- Morphologies: faint tidal tails, shells
- Dark-matter fraction vs mass & radius
- # of merger-induced starbursts (ULIRGs)
- Post-starburst spheroid populations
- Mass function evolution
- Dry merger populations
- Size evolution with redshift

Clump-Coalescence: "The New Monolithic Collapse"



• Most massive high-z disks appear clumpy: The Idea:

Clumps form, live a long time, sink by dynamical friction to center, form bulges

• Can we make bulges this way? Do we?

Successes of the Clump-to-Bulge Hypothesis:

> The remnant looks kind of bulge-y....



Why Clumps Don't Dominate Disk Evolution

- [1] Clumps are an old, big, PROBLEM
 - Cosmological sims: *always* saw your disks catastrophically fragment without strong feedback

"However, cosmological simulations of galaxy formation have not yet been able to form realistic disk galaxies: dynamical friction suffered by dense gaseous lumps and subsequent catastrophic angular momentum loss caused typical disk scale lengths to come short of those observed (Navarro & White 1994)." -Governato 2004



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• Even ~20% B/T from clumps is too much, prevents us from reaching z=0 late-type disks



[2] Clump-Bulges don't look like Bulges....



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Clumps form, turn a few % into stars, dissolve, mix, re-form..... just like star-forming clumps we see today

Why Are We Excited?



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z=99.00

2 kpc

Agertz et al. (2009)

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- Formation induced? (akin to tidal-dwarf galaxies)
- Simple Toomre instability of a massive "progenitor" disk is misleading

How Good Is Our Conventional Wisdom?







