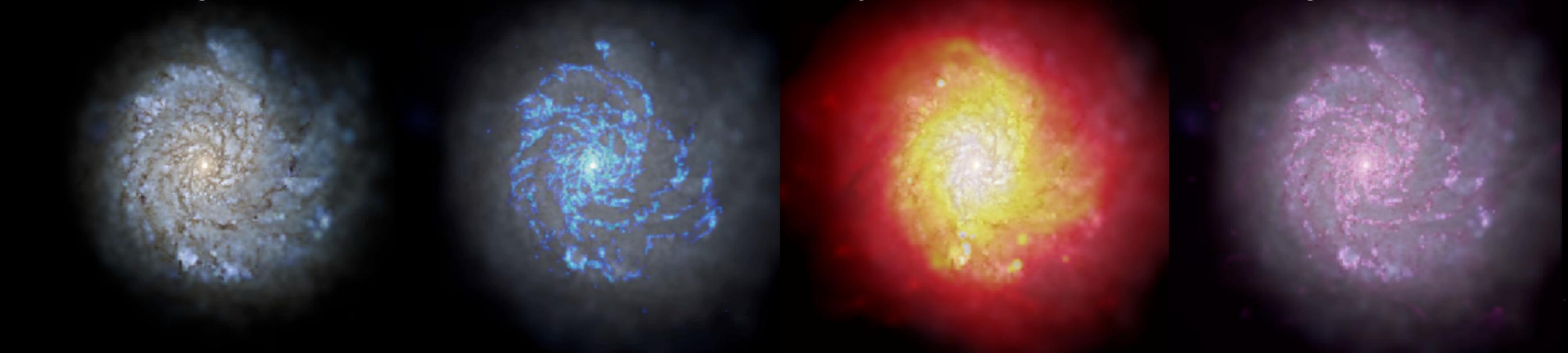


Observed Starlight

Radio Emission

X-Rays

Infrared Light



Galaxies  
Colliding

# Painful Numerical Lessons

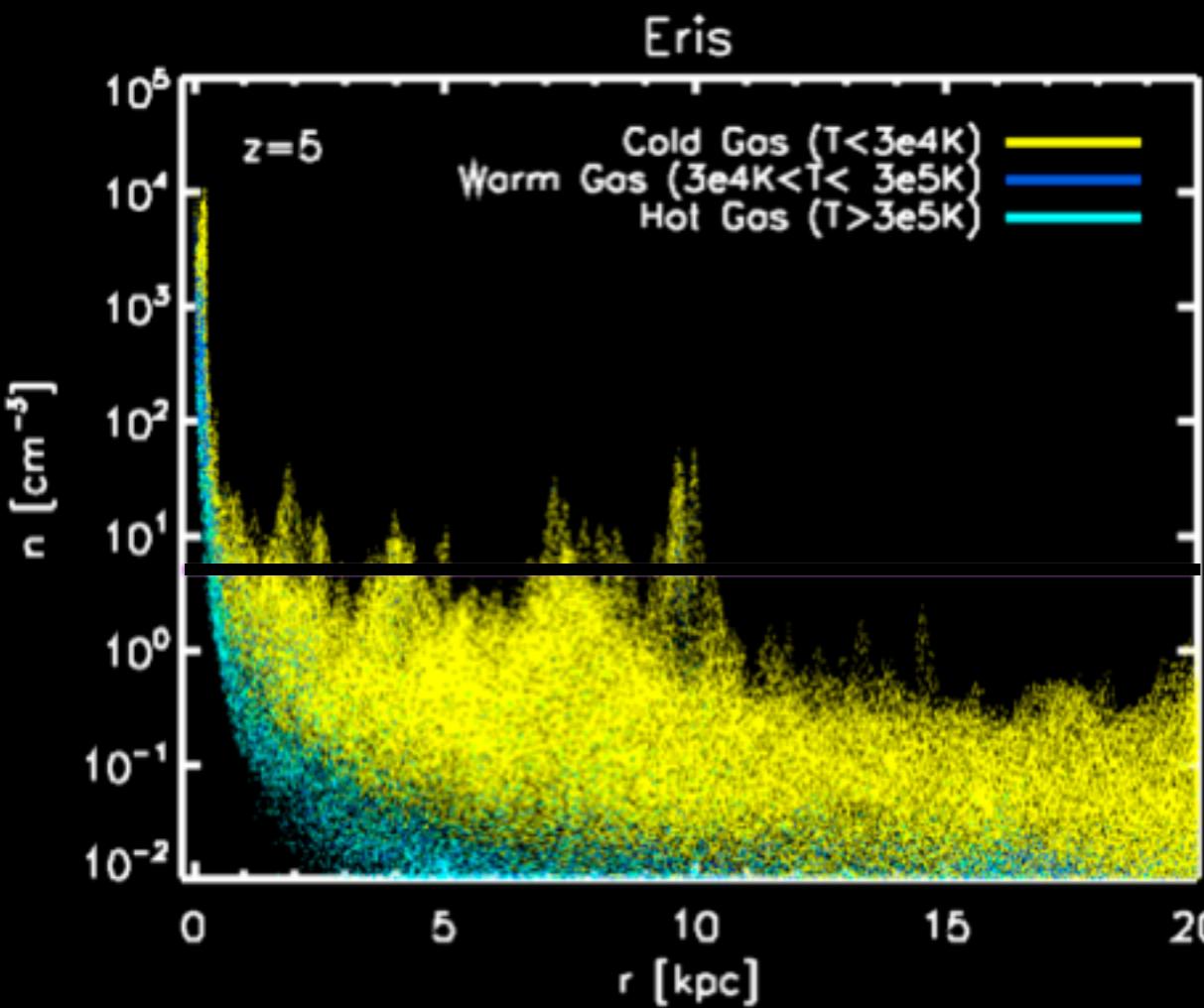


Phil Hopkins (Caltech)

[www.tapir.caltech.edu/~phopkins](http://www.tapir.caltech.edu/~phopkins)

# Gravity:

CAREFUL WITH SF THRESHOLDS AND “REAL” RESOLUTION!



Some choices set a maximum density where self-gravity can be resolved:

- Fixed minimum softening / AMR refinement / smoothing  $\epsilon_{\min}$

$$\rho_{\max} \sim \frac{\Delta m_i}{\epsilon_{\min}^3} \sim 0.1 \text{ cm}^{-3} \left[ \frac{\Delta m_i}{10^4 M_{\odot}} \right] \left[ \frac{100 \text{ pc}}{\epsilon_{\min}^{\text{Plummer}}} \right]^3$$

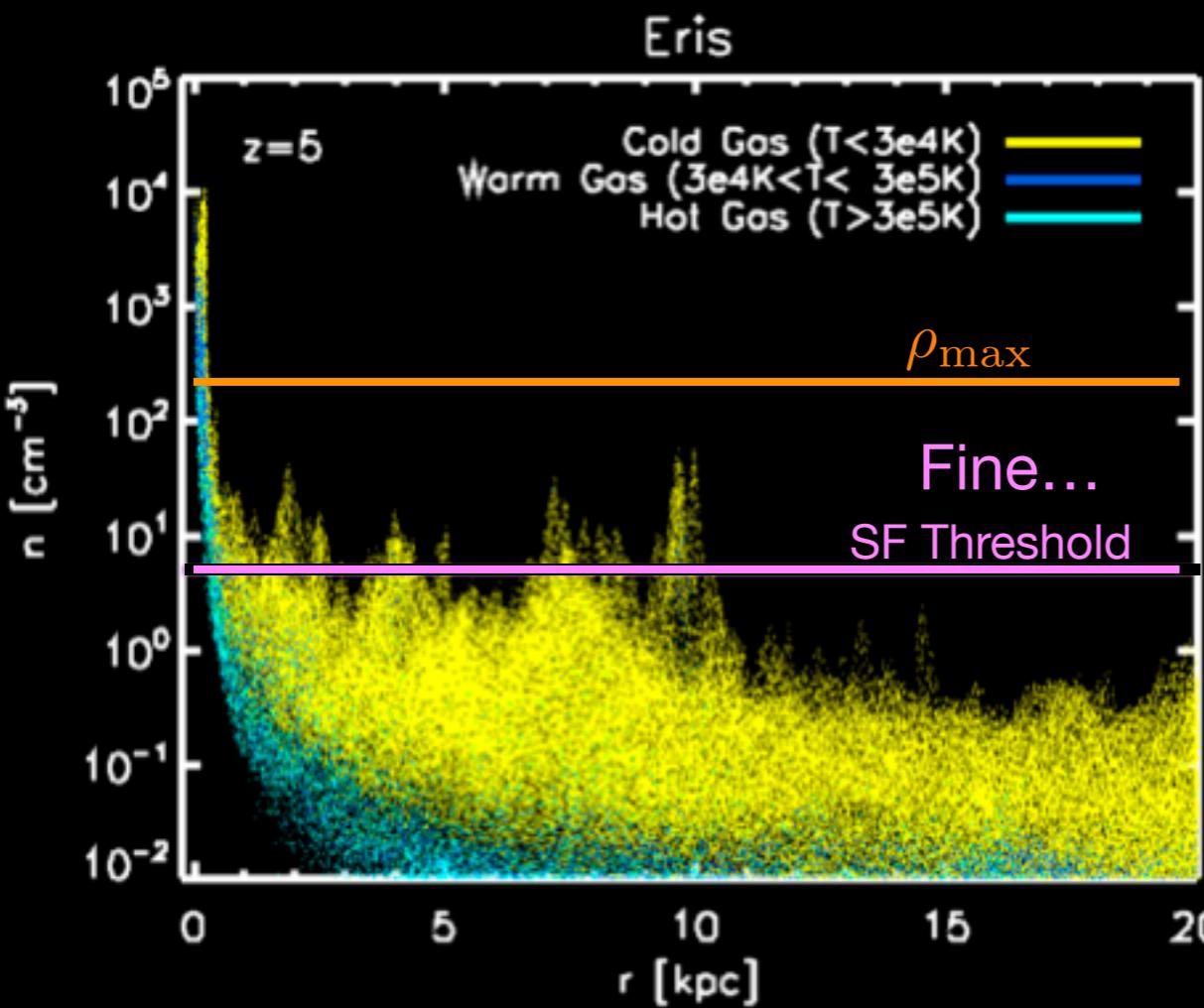
- “Pressure Floor” or “Effective EOS”

$$\lambda_{\text{Jeans}}^{\min} \sim 3 \text{ kpc} \left[ \frac{T_{\min}}{10^4 \text{ K}} \right]^{1/2} \left[ \frac{10^4 M_{\odot}}{\Delta m_i} \right]^{1/2} \left[ \frac{\epsilon_{\min}^{\text{Plummer}}}{100 \text{ pc}} \right]^{3/2}$$

- Always use adaptive softening for gas (gravity = hydro)
- “Correct” softening for collisionless undefined (but much less important)
  - Best guess: ~inter-particle separation in region of interest  $\longrightarrow \left[ \epsilon_i^{\text{Plummer}} \sim 30 \text{ pc} \left( \frac{\Delta m_i}{10^4 M_{\odot}} \right)^{1/3} \right]$
- Don’t use pressure floors with “sink particle” (self-gravity)-based SF

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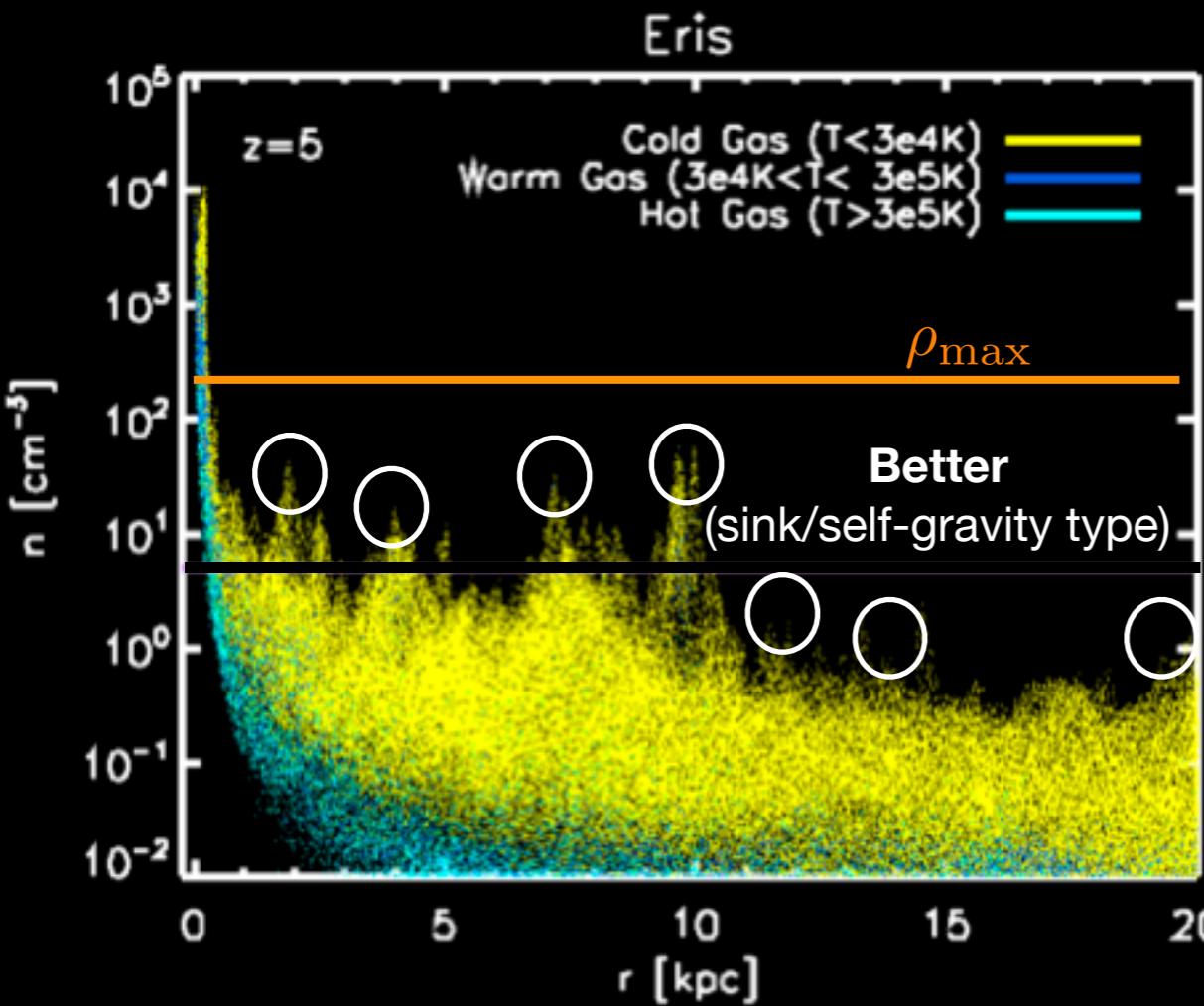


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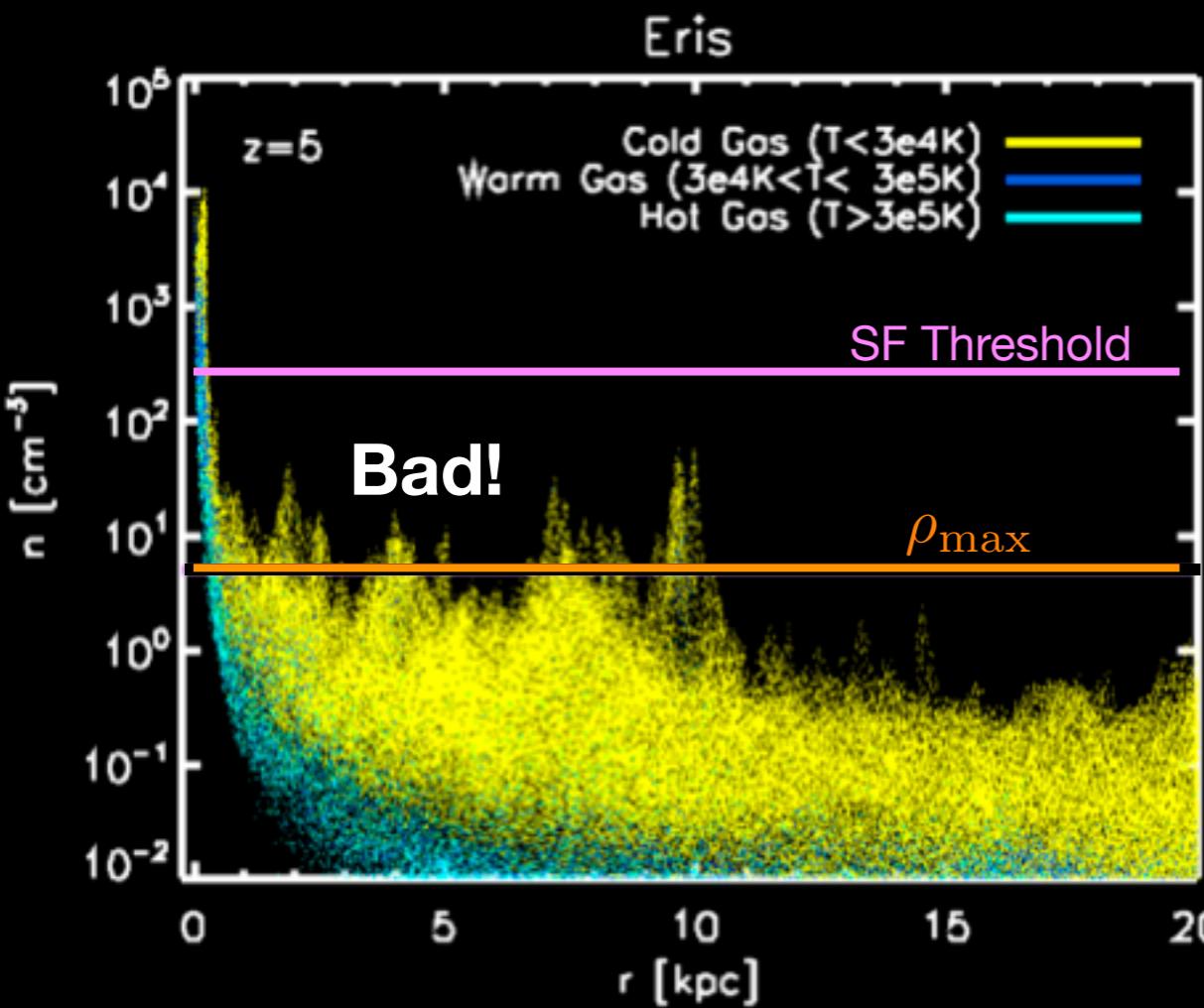
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# SPH: Non-Convergent Errors Still an Issue

PFH+ (1702.06148)

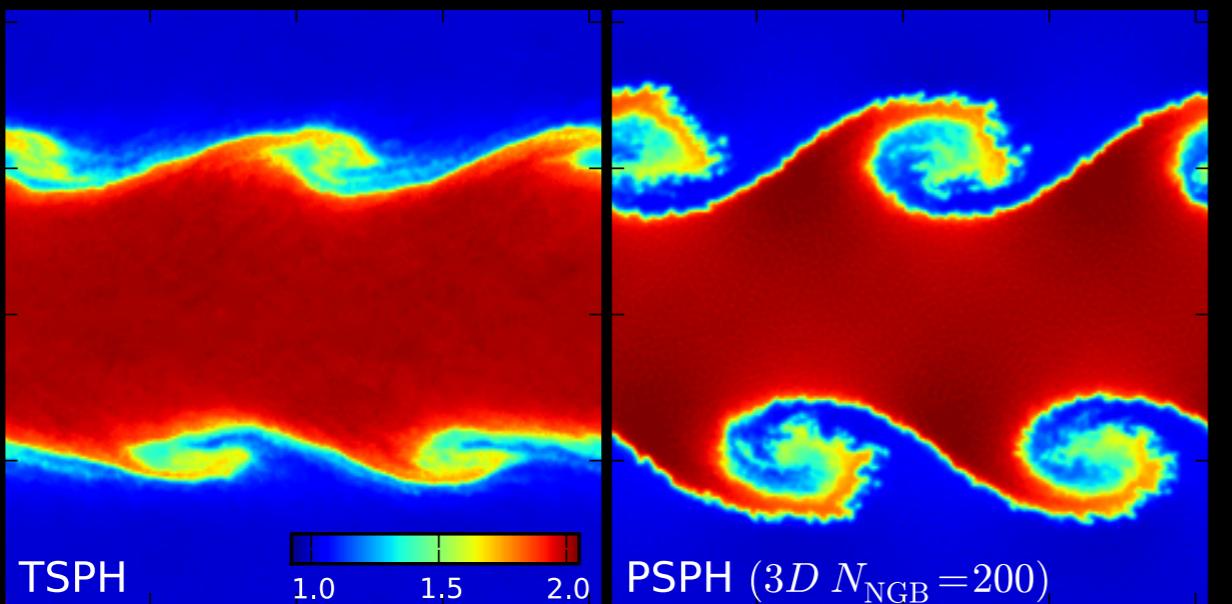
SPH errors in Outflows/CGM (not so much for integrated galaxy properties)



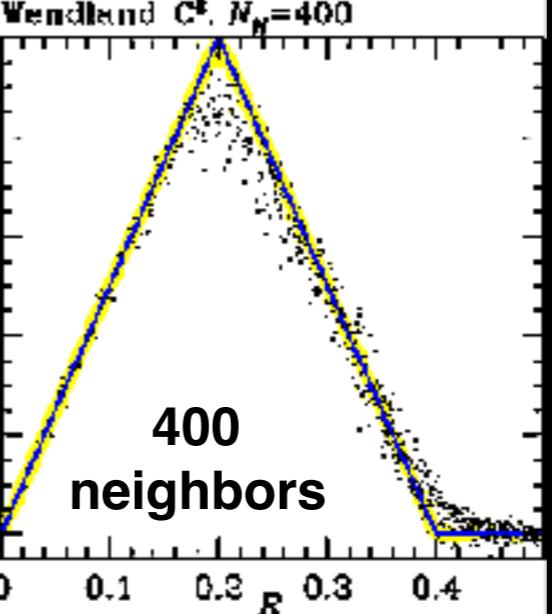
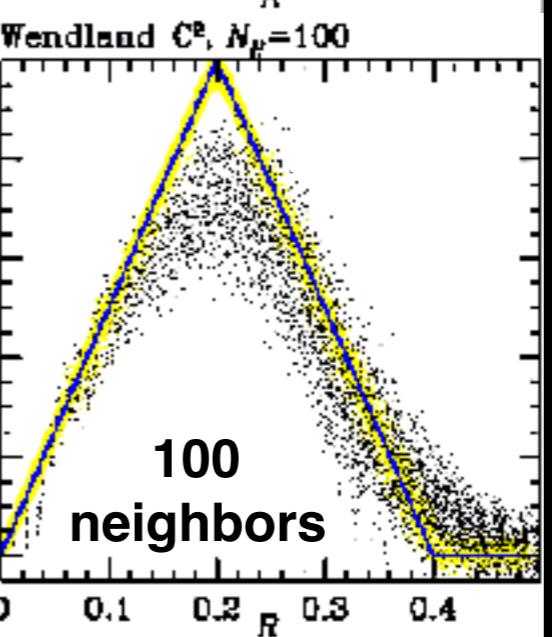
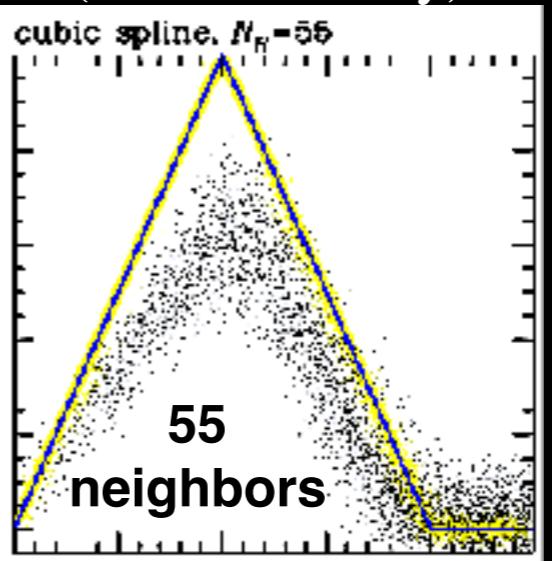
only  $\sim 50\%$  different  $M_{\text{stars}}$

# SPH: *Non-Convergent* Errors CANNOT BE ELIMINATED IN SPH

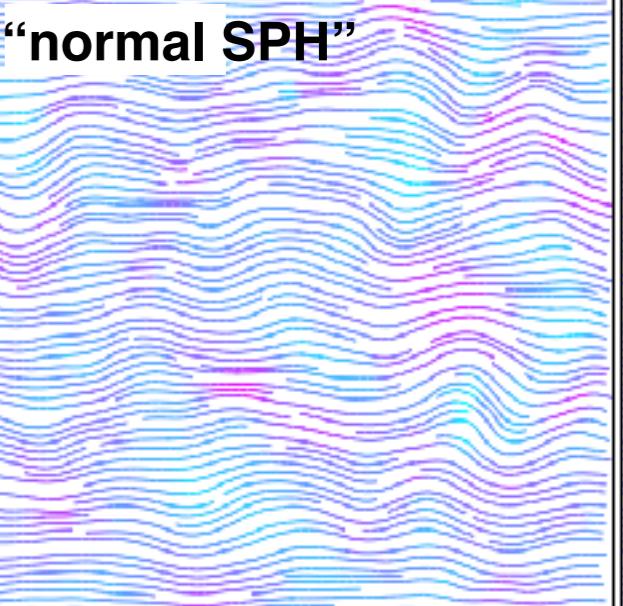
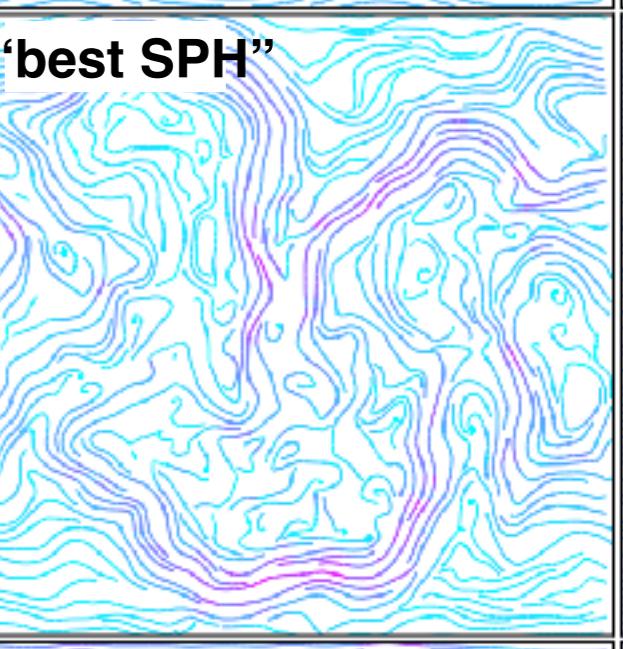
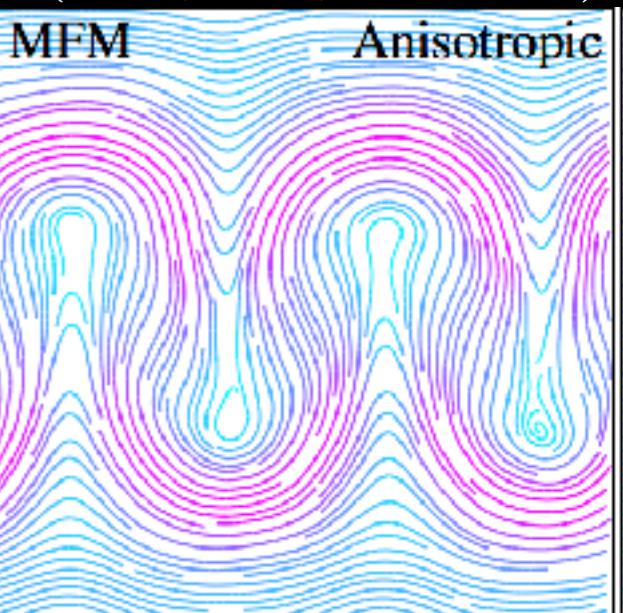
- Fundamental (sub)-0<sup>th</sup>-order errors:
  - (1) Abandon SPH
  - (2) “beat down” with larger kernels: *not efficient!*  
$$(N_{\text{neighbors}} \propto N_{\text{particles}}^{0.5-1.0})$$
- MHD & anisotropic diffusion operators ill-posed



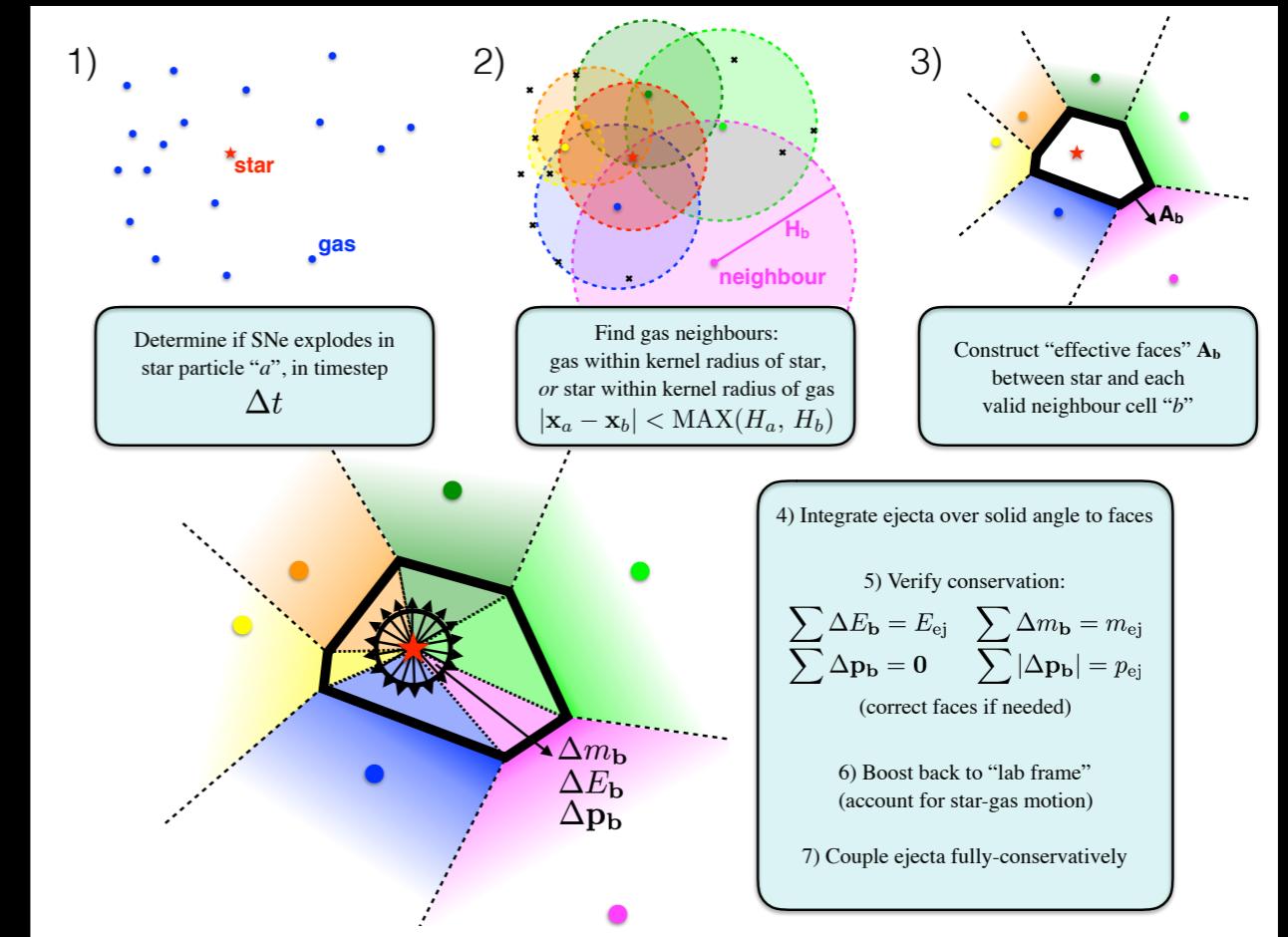
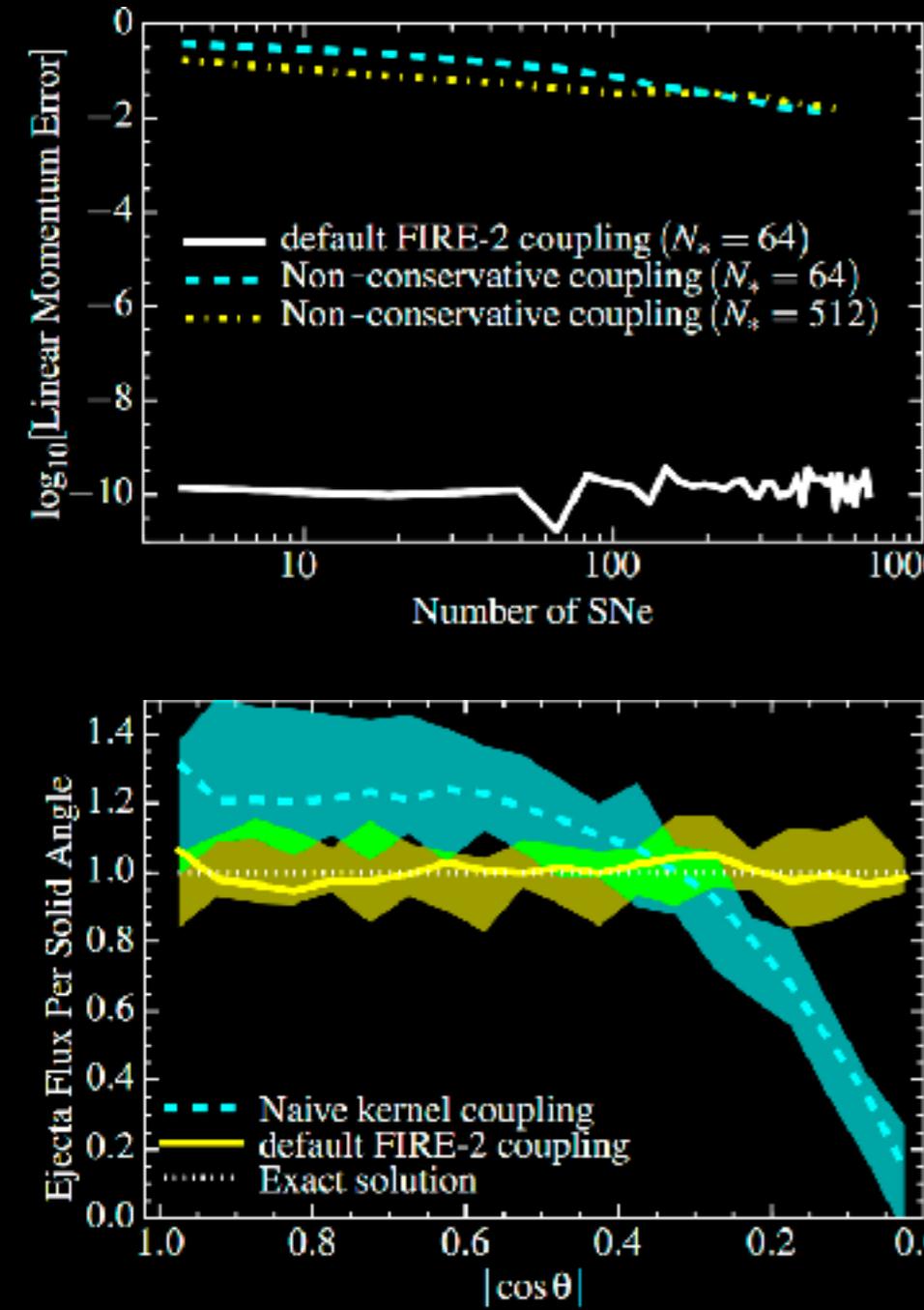
Gresho vortex  
(Dehnen & Aly)



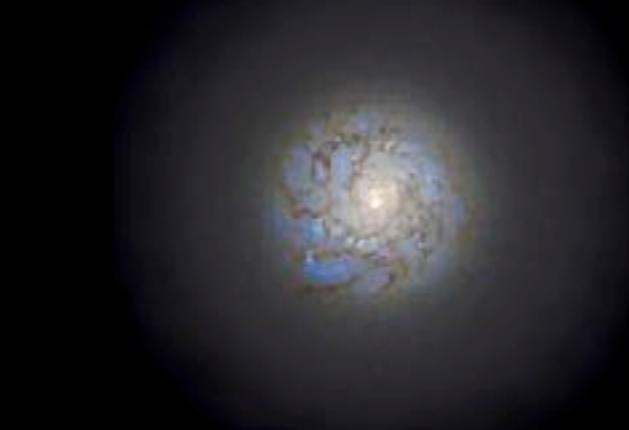
Anisotropic Conduction  
(MTI, HBI, Hall MRI)



# SNe/Mechanical FB: ISOTROPY & CONSERVATION



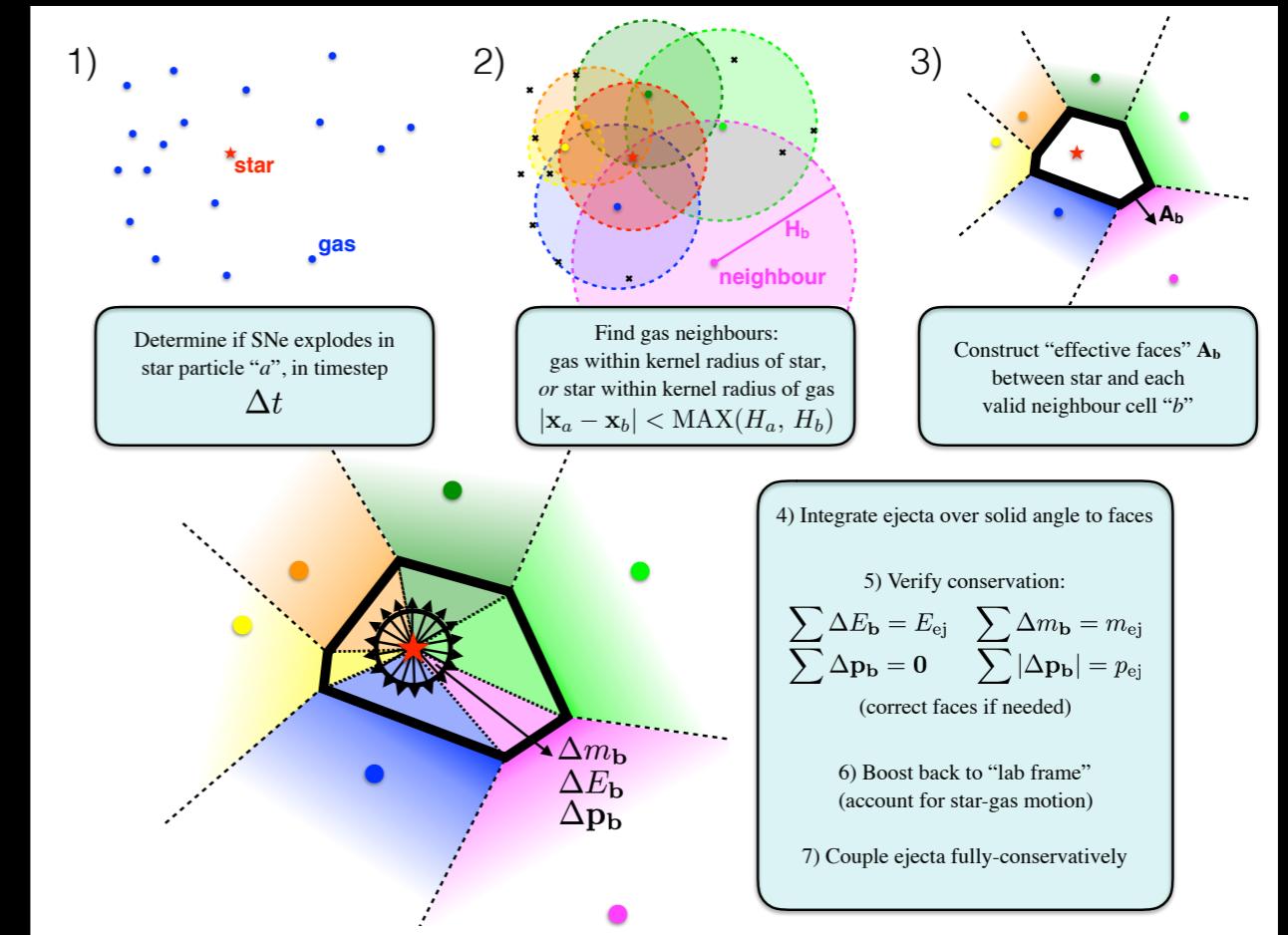
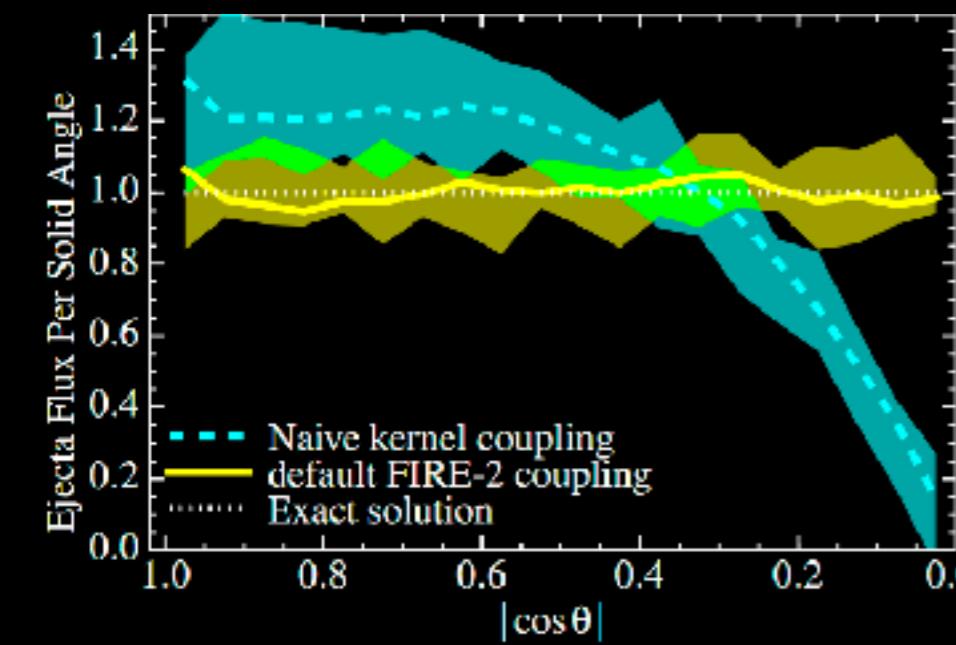
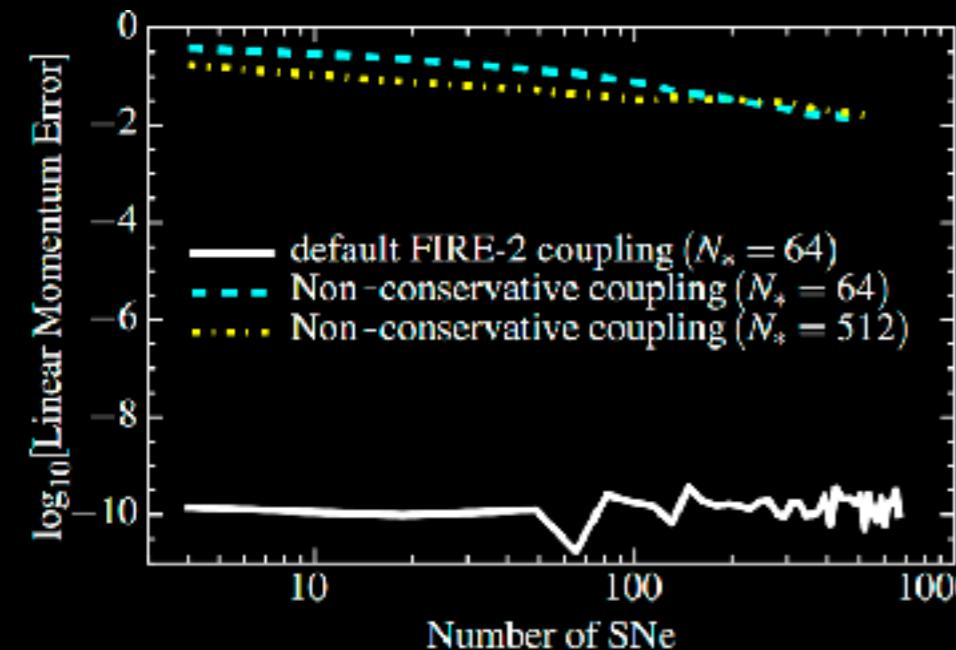
Careful (isotropic, conservative) Coupling



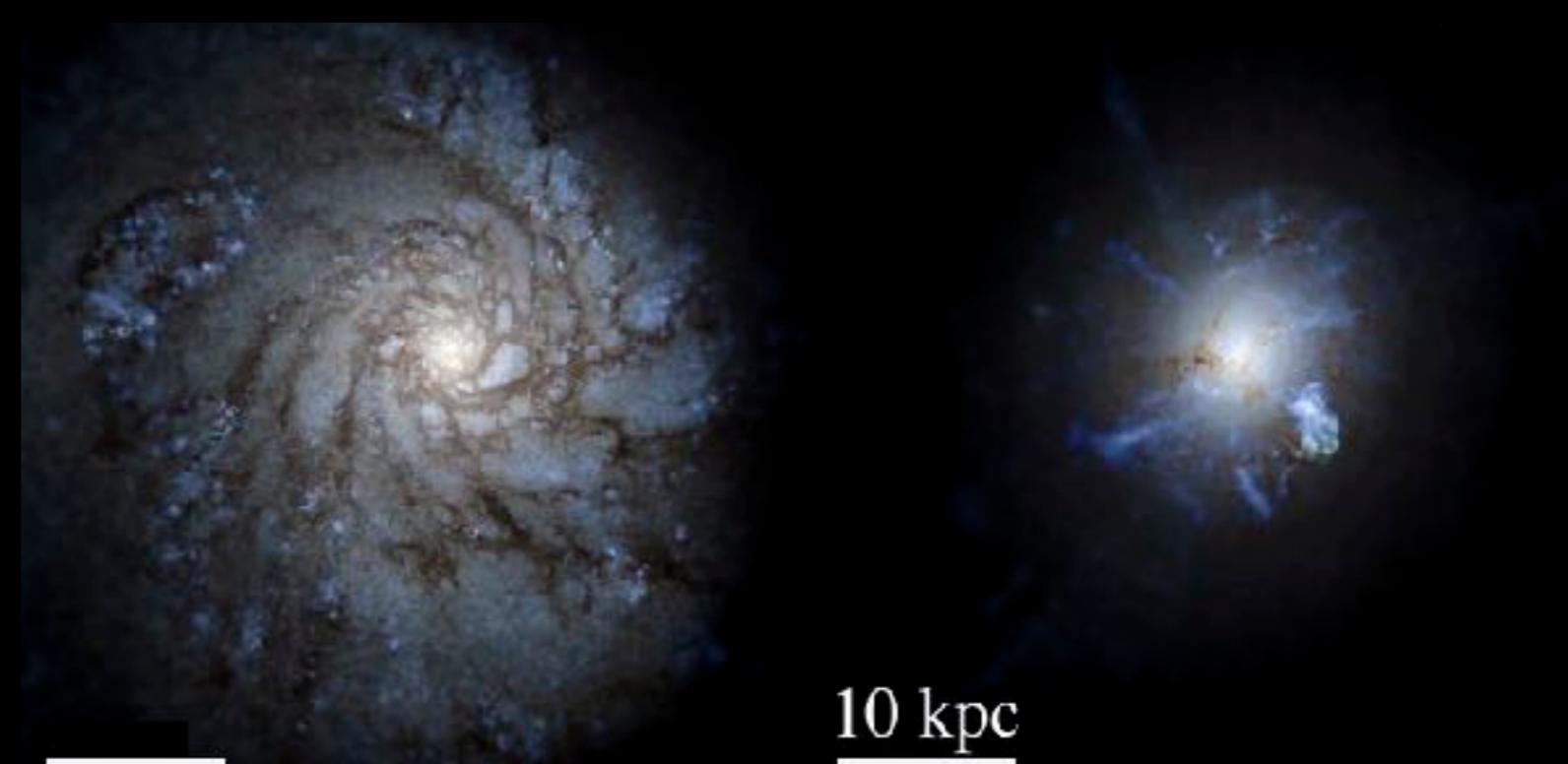
Simplest (non-conservative) Coupling



# SNe/Mechanical FB: ISOTROPY & CONSERVATION



Careful (isotropic, conservative) Coupling



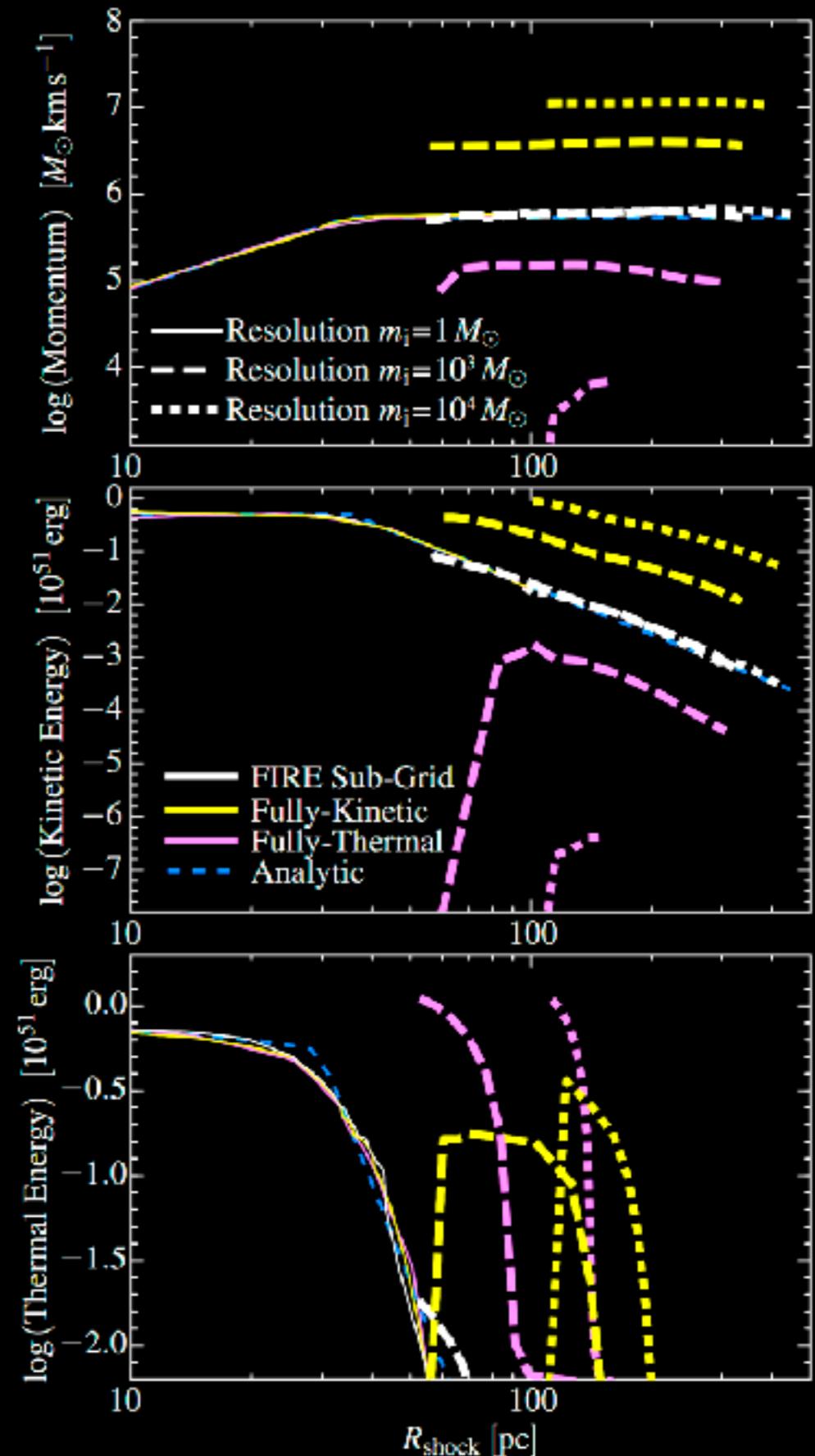
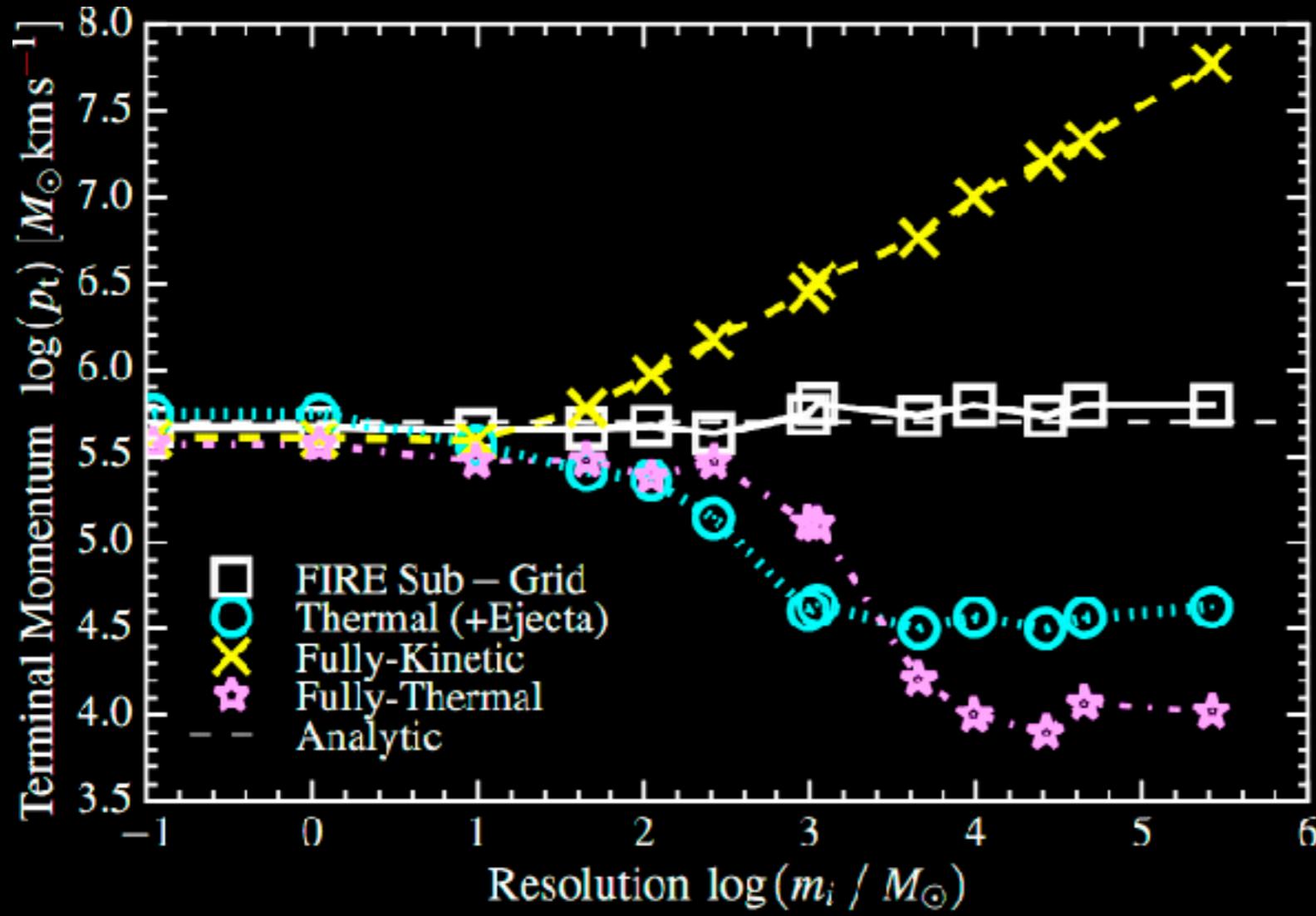
Simplest (non-conservative) Coupling

# SNe/Mechanical FB:

MOMENTUM VS. ENERGY - A “RIGHT” ANSWER

Want a model that matches high-res  
solution *at the radius/mass where you couple*

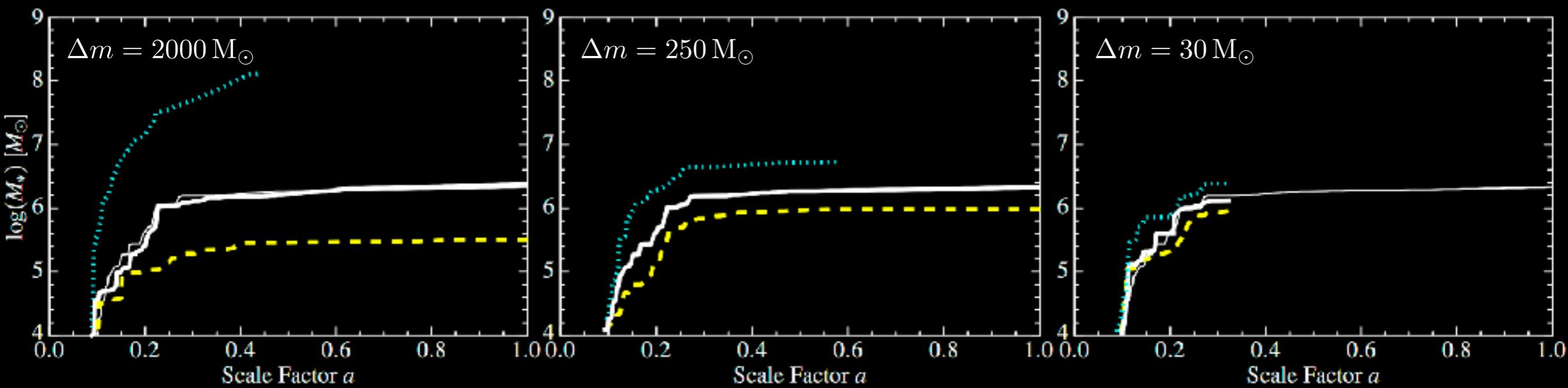
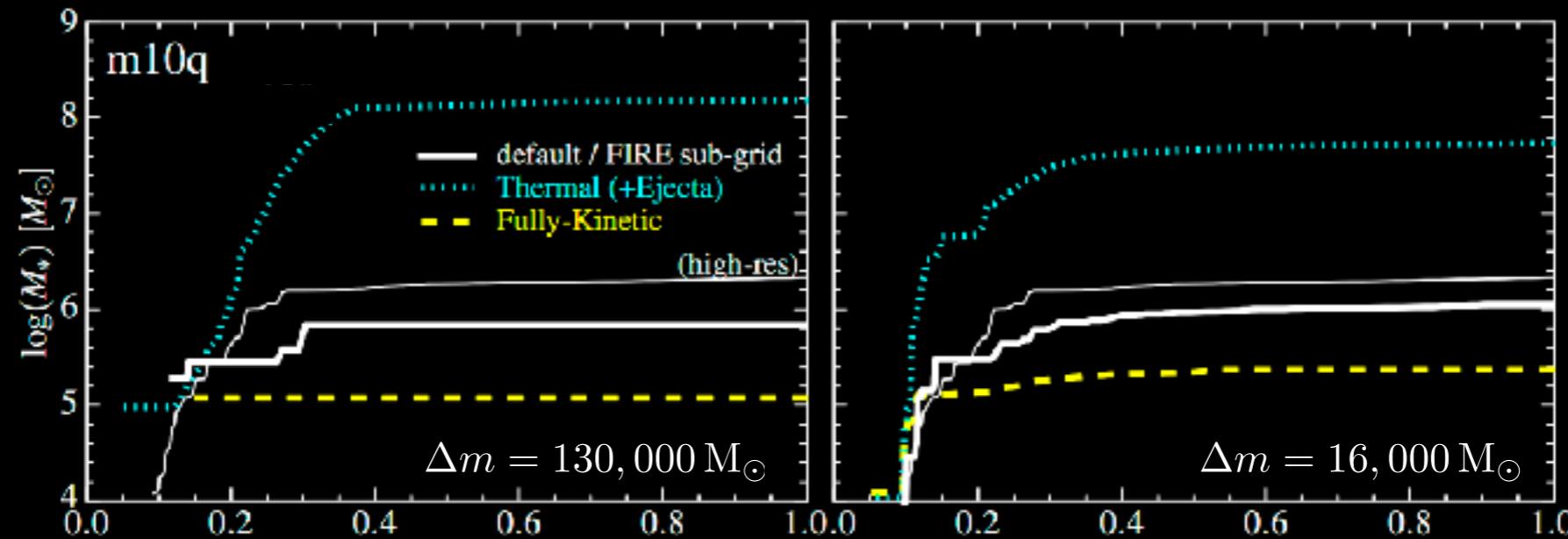
Simple single-explosion test:



# SNe/Mechanical FB:

## MOMENTUM VS. ENERGY - A “RIGHT” ANSWER

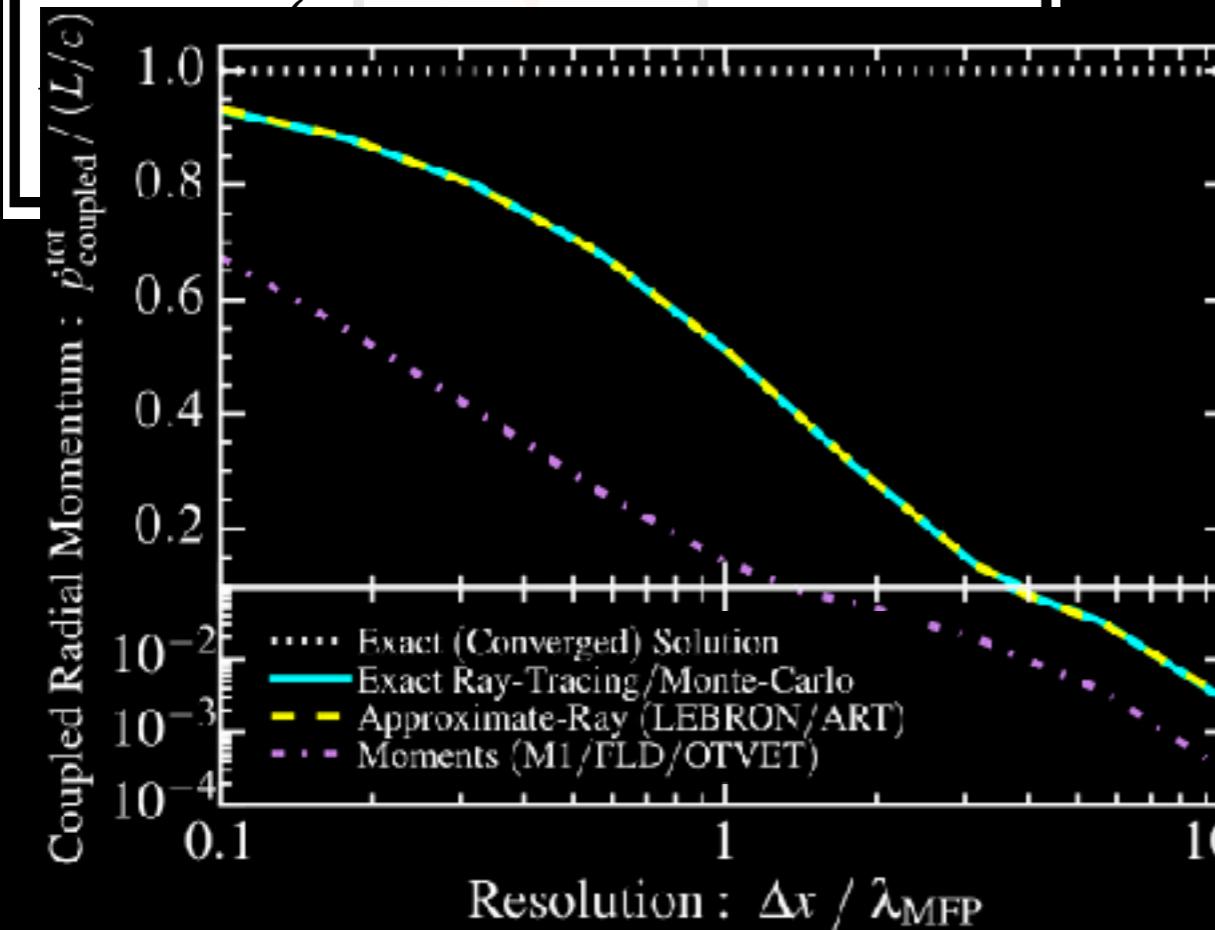
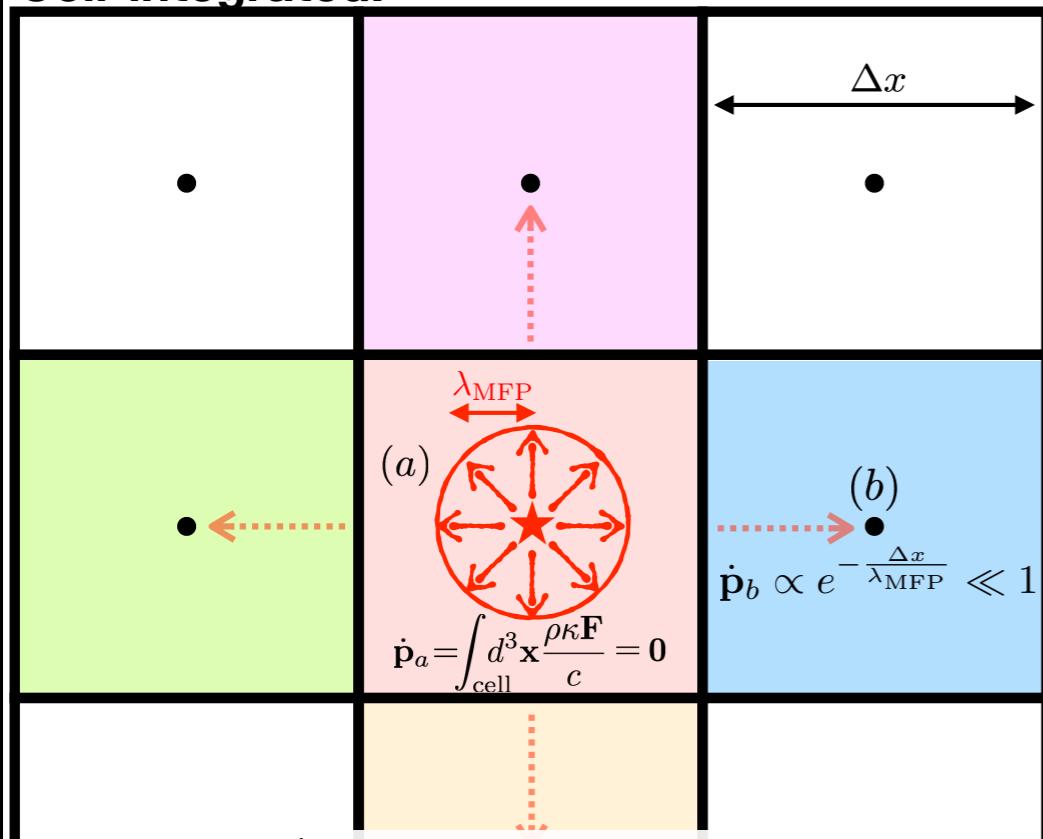
Stable behavior above/below resolution of individual blastwaves:



# Radiative FB:

## DEALING WITH UNRESOLVED RADIATION PRESSURE (ANY RHD METHOD)

**Cell-integrated:**



“Brute-force” Resolution Required:

$$\Delta x \ll \lambda_{\text{MFP}}^{\text{photon}}$$

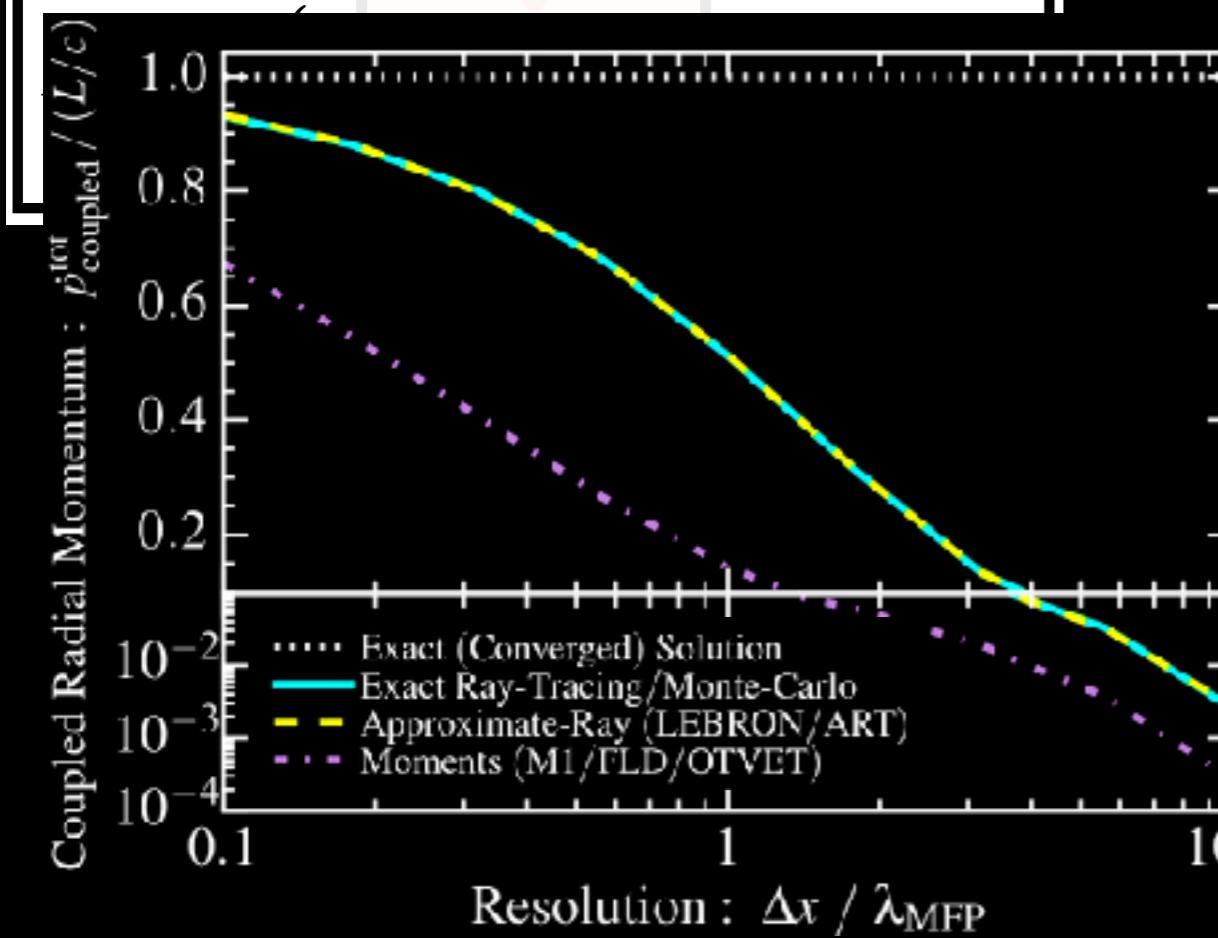
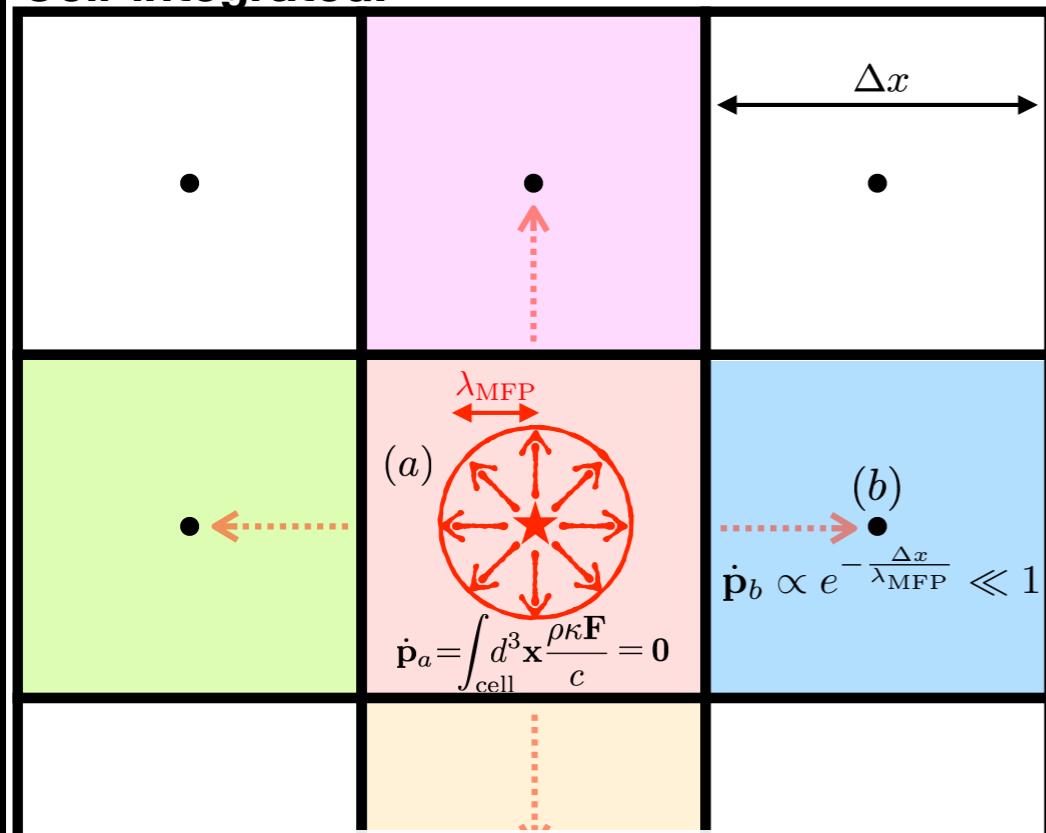
$$\Delta m_i \ll \frac{\lambda_{\text{MFP}}^2}{\kappa_\nu} \sim 10^{-13} M_\odot \left[ \frac{10^4 \text{ cm}^{-3}}{n_{\text{gas}}} \right]^2$$

(ionizing photons)

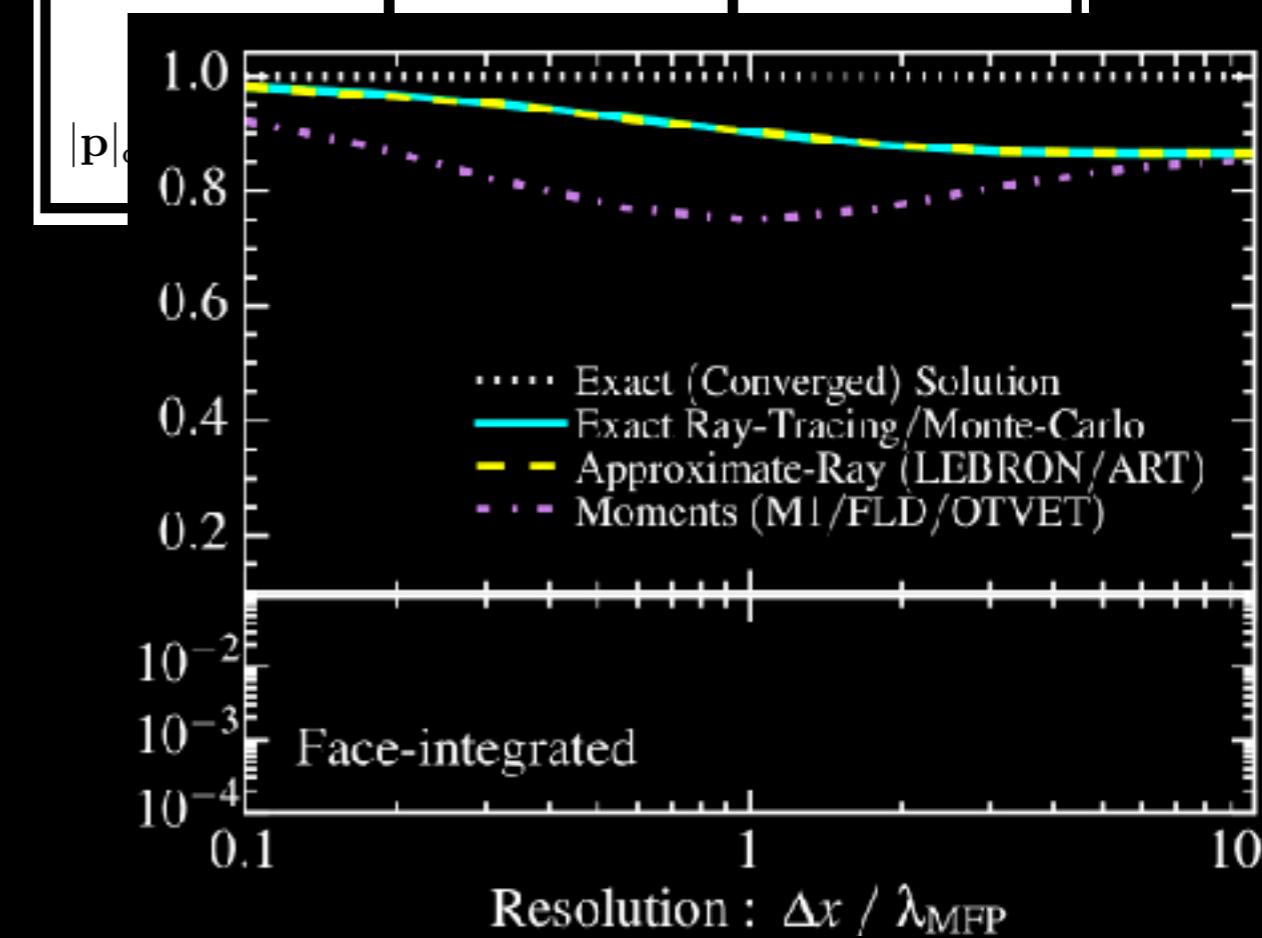
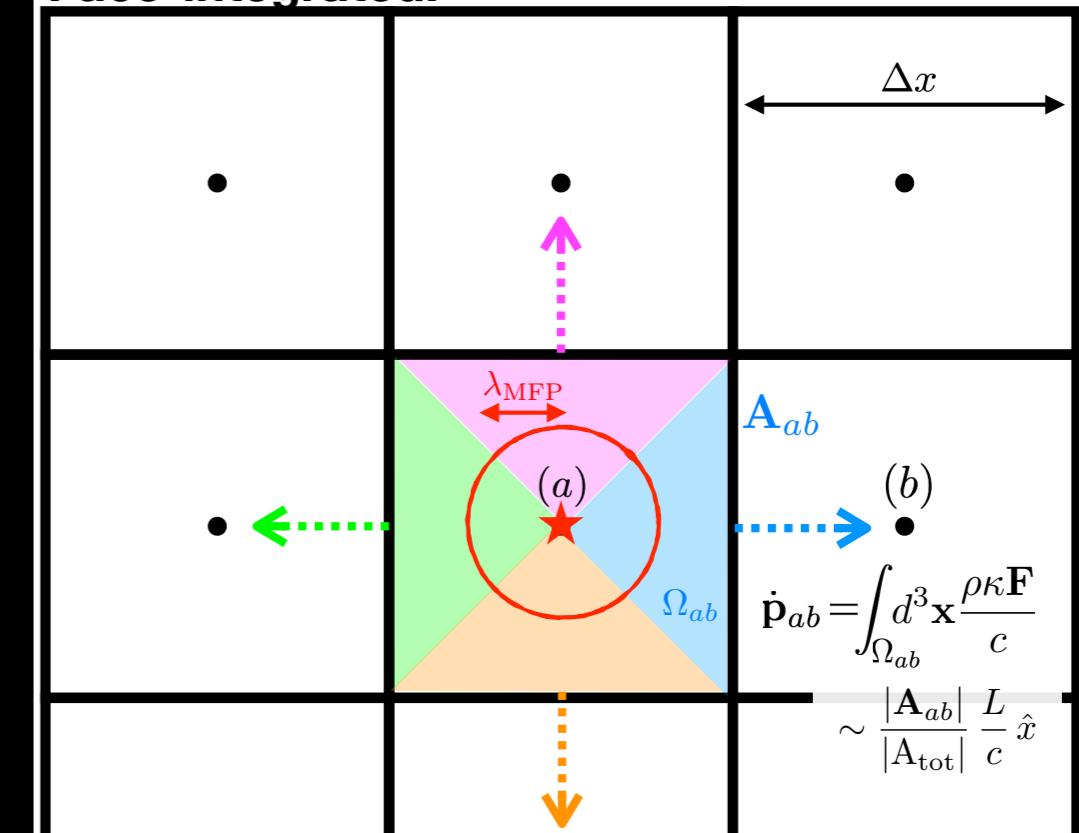
# Radiative FB:

## DEALING WITH UNRESOLVED RADIATION PRESSURE (ANY RHD METHOD)

### Cell-integrated:

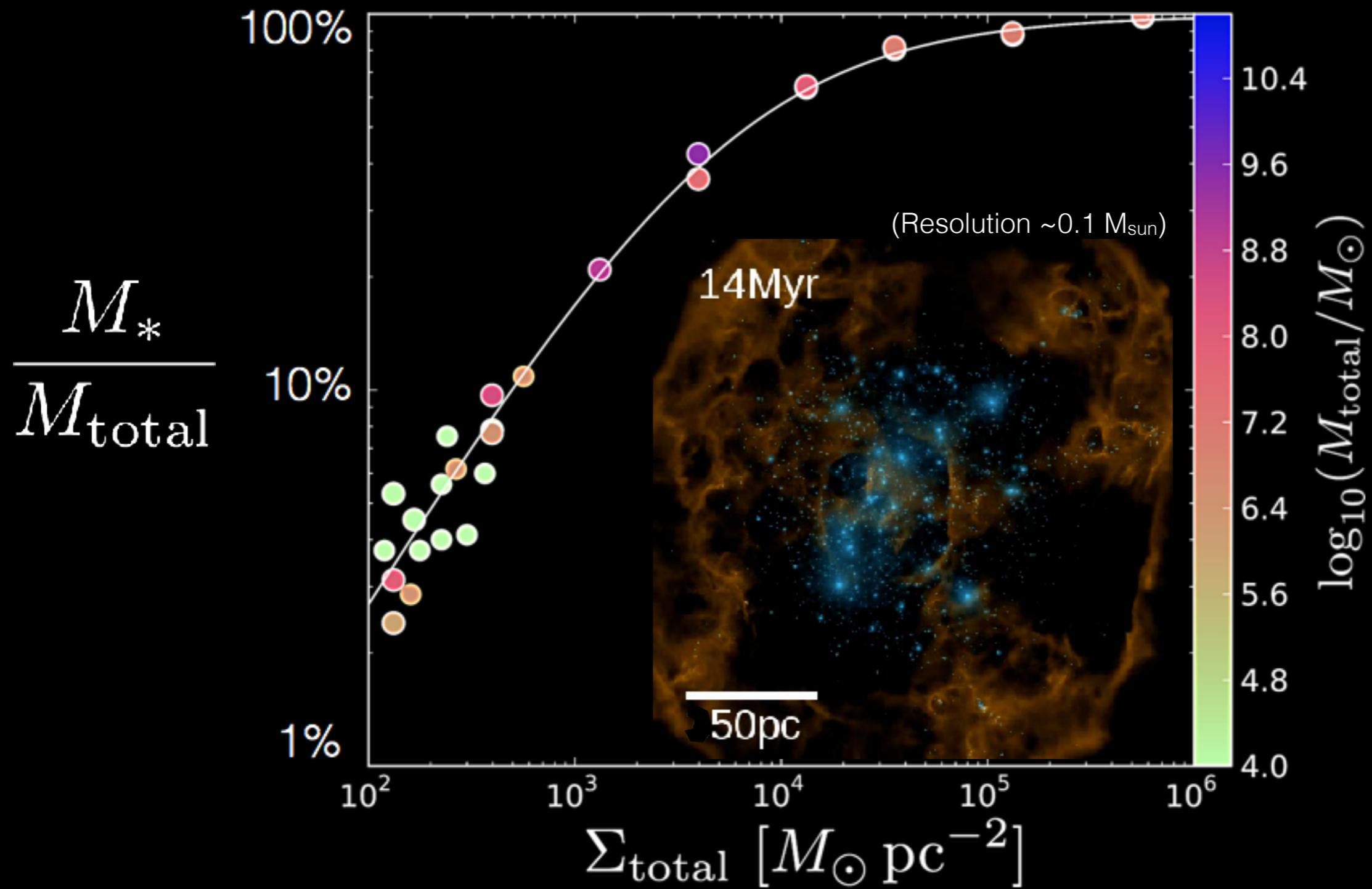


### Face-integrated:



# Radiative FB:

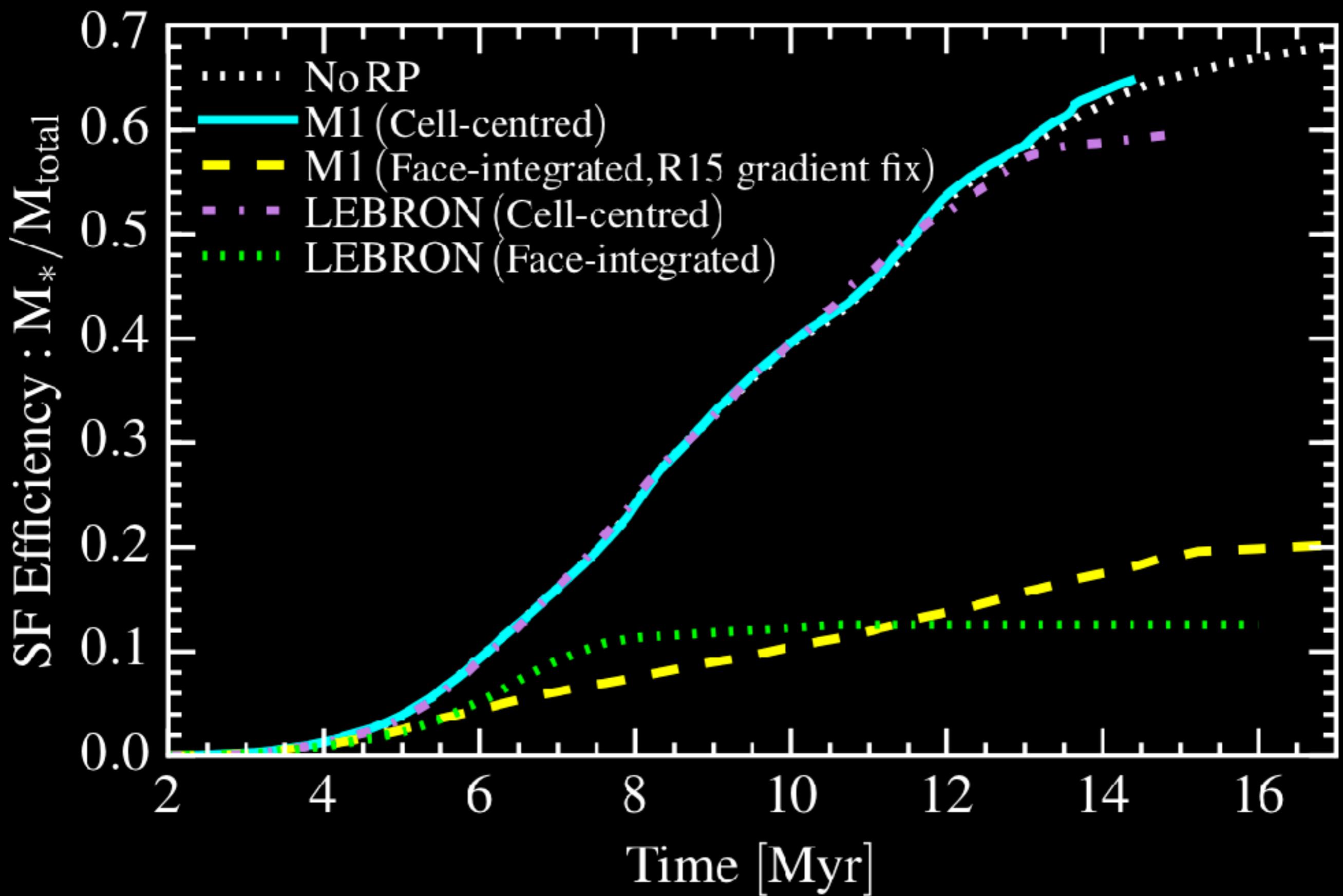
## DEALING WITH UNRESOLVED RADIATION PRESSURE (ANY RHD METHOD)



$$\text{Gravity} \sim \frac{G M_{\text{tot}} M_{\text{gas}}}{R^2} \propto M_{\text{tot}} \Sigma_{\text{gas}} \quad \text{vs.} \quad \text{Feedback} \sim \frac{\text{Momentum}}{\text{Time}} \propto (\dots) M_*$$

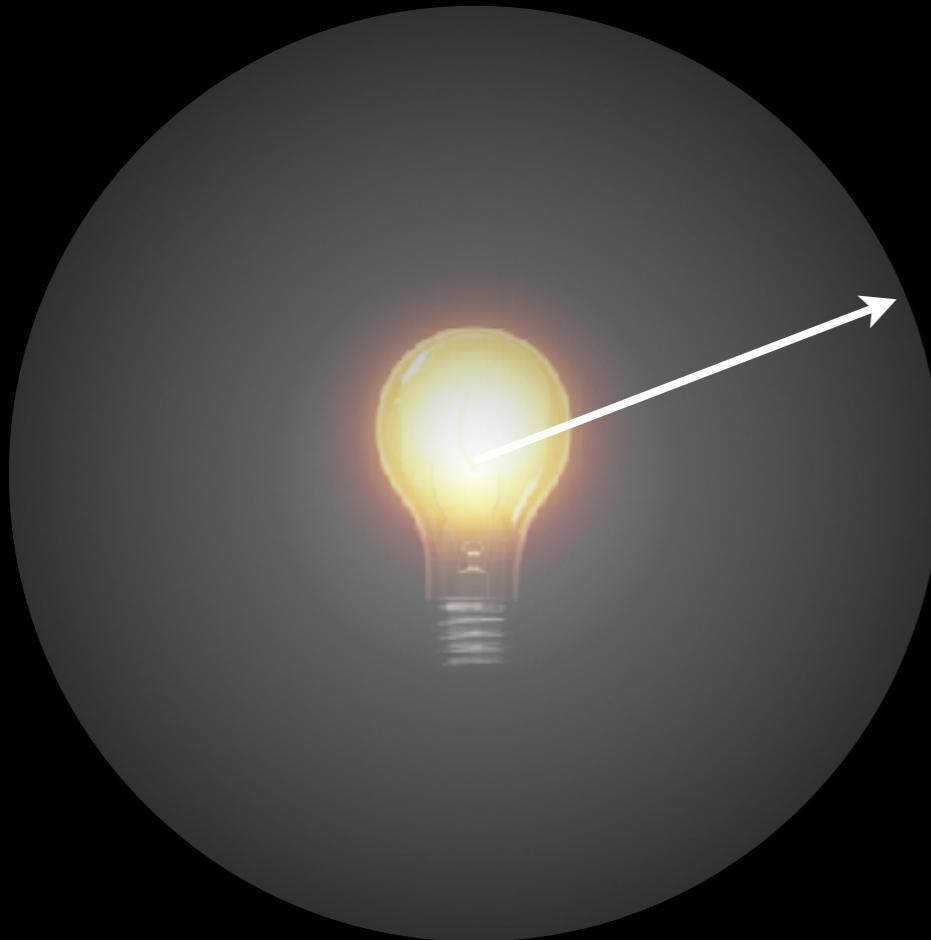
# Radiative FB:

DEALING WITH UNRESOLVED RADIATION PRESSURE (ANY RHD METHOD)



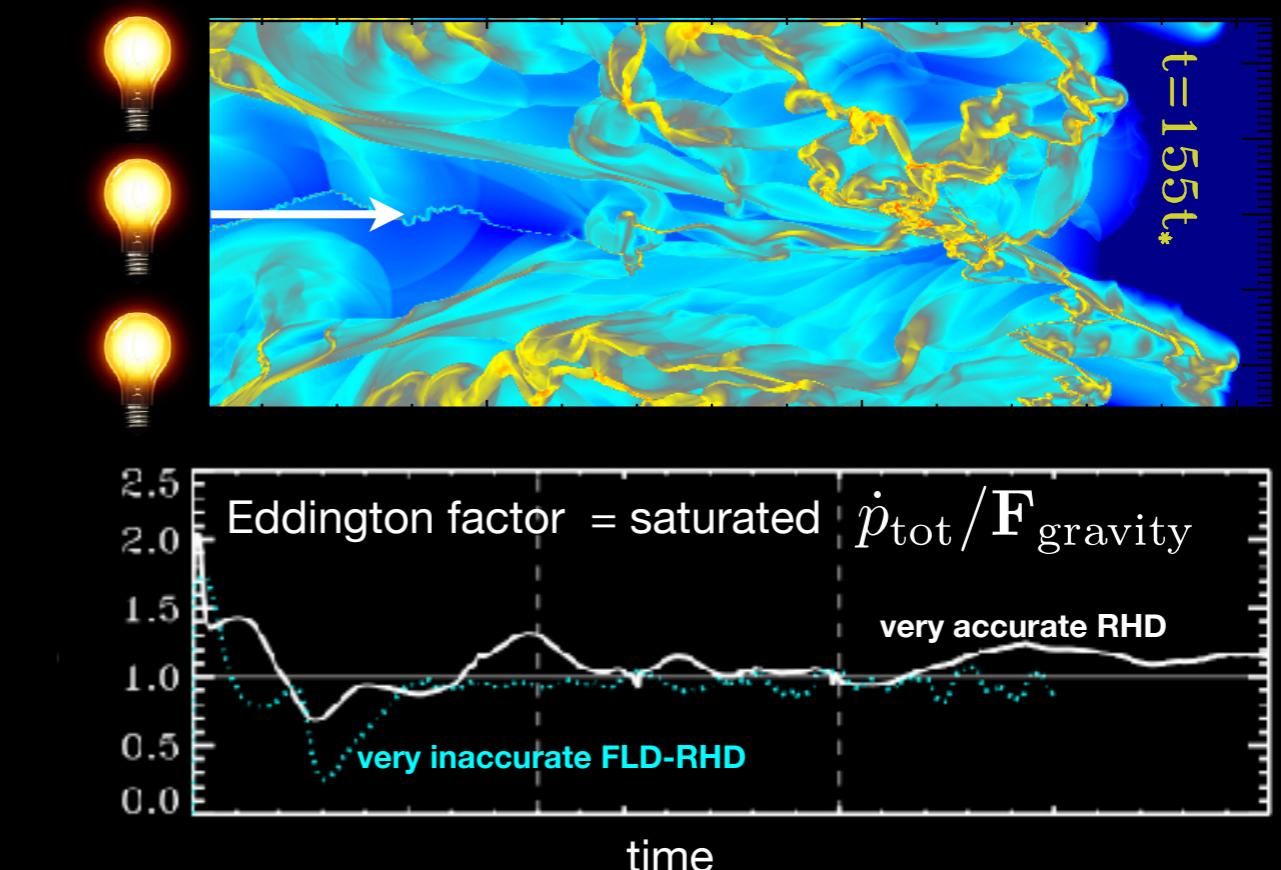
# Radiative FB:

MULTIPLE-SCATTERING: Actual Numerical Differences Are Small!



Smooth density profile has  
exact solution:

$$\dot{p}_{\text{tot}} = \tau_{\text{eff}} L/c$$



What if it's “lumpy”?

Study:

Davis+ 14 (short-char):  
Hopkins+ 11 (no RT!):  
Costa+ 18 (M1):  
Krumholz+ 12 (FLD):  
Zhang+ 17 (rays):  
Jiang+ 15 (rays-line):  
Tsang+ 17 (monte carlo):

$$\frac{\dot{p}_{\text{tot}}}{\tau L/c}$$

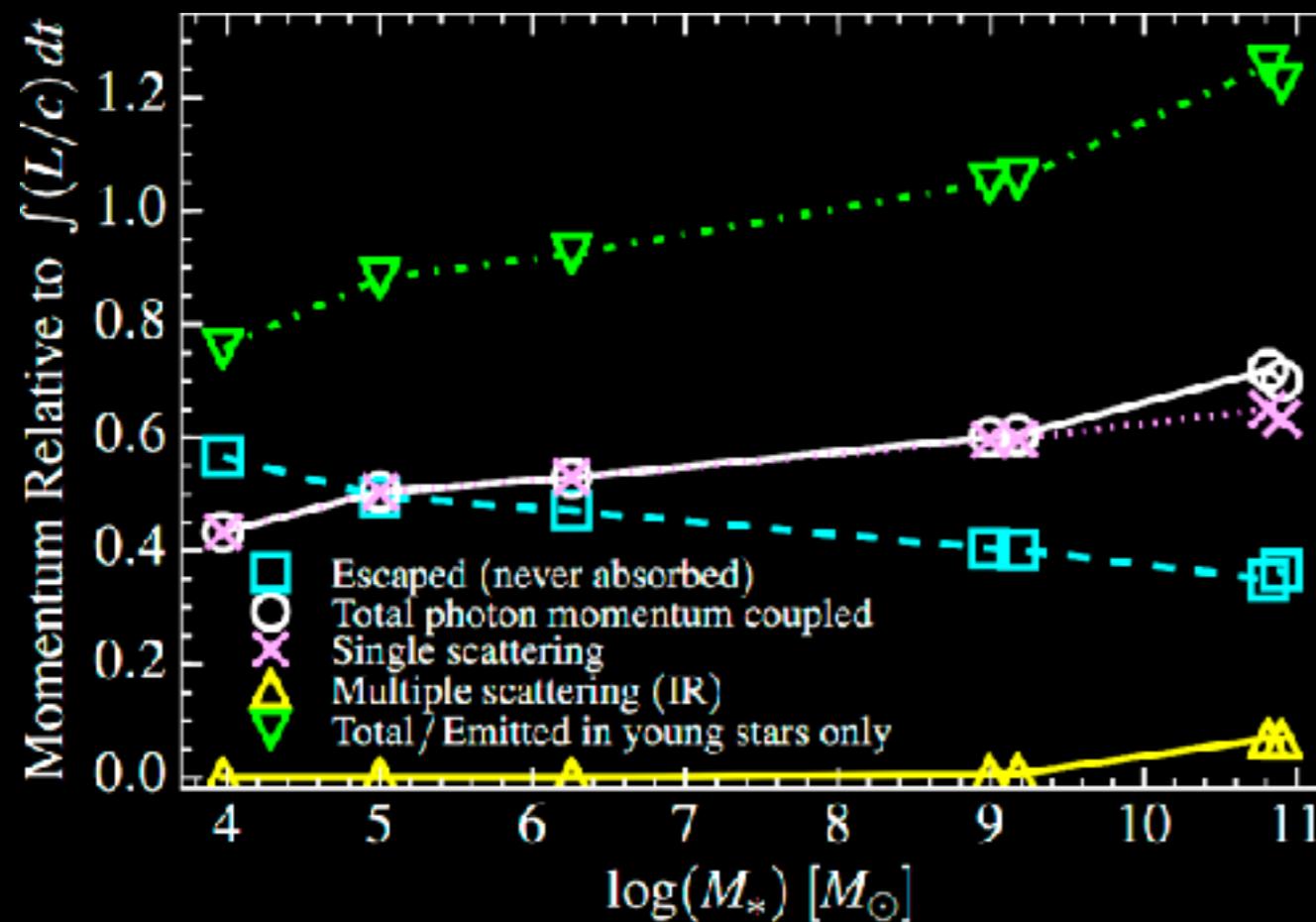
Saturates at...

~0.90	~ 20x	~ Eddington
~1.0	~ 30x	~ Eddington
~1.0	~ 50x	~ Eddington
~0.75	~ 15x	~ Eddington
~0.5-0.9	> 10x	~ Eddington
~1.0	> 50x	~ Eddington
~0.97	> 250x	~ Eddington

\*  $\tau_{\text{eff}} = \sqrt{\langle N_{\text{scatterings}}^{\text{total}} \rangle}$  (depends on opacity curve/spectrum/etc)

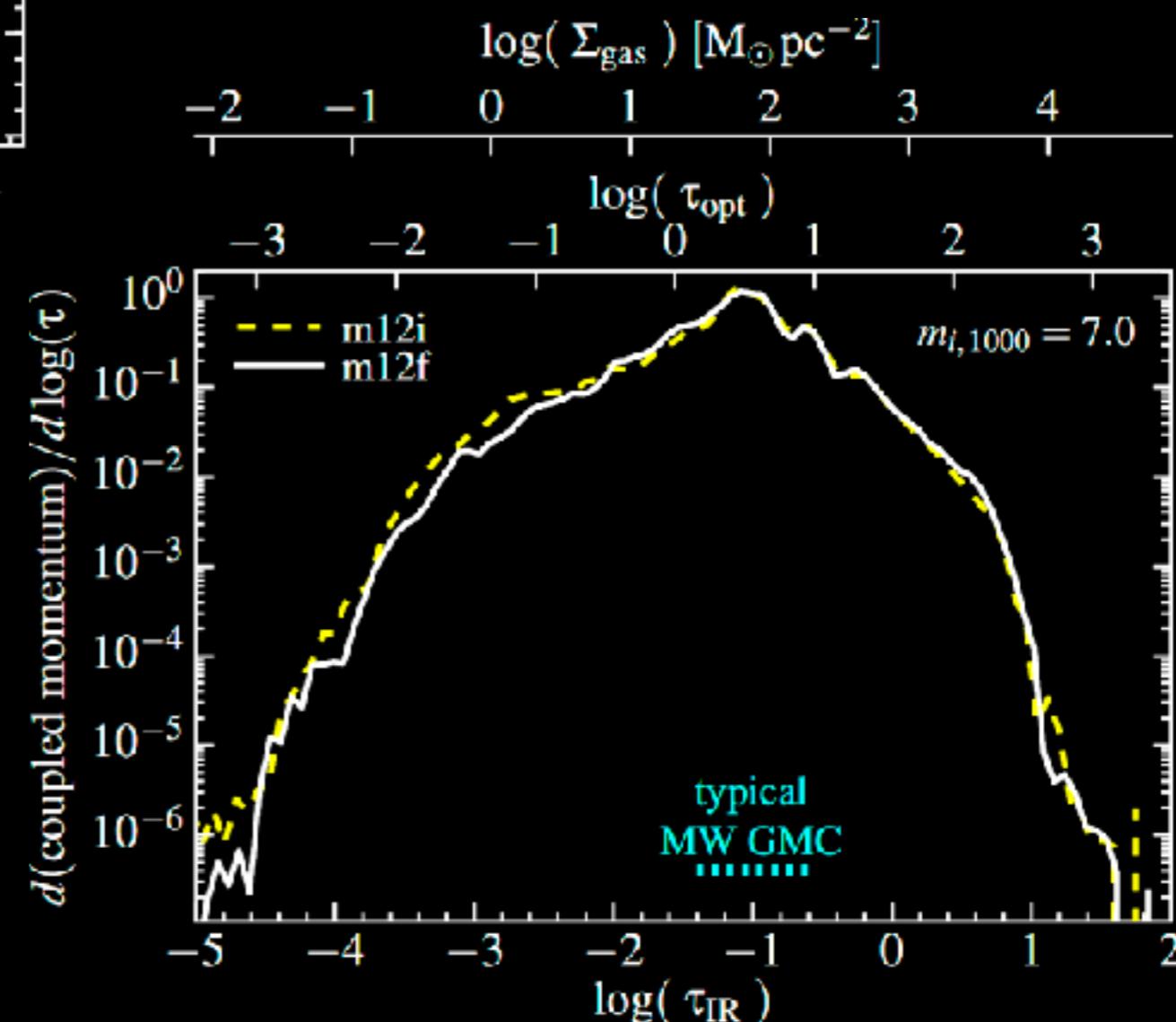
# Radiative FB:

## ACTUAL MULTIPLE-SCATTERING in FIRE



~1/2 light absorbed  
[UV from young stars]

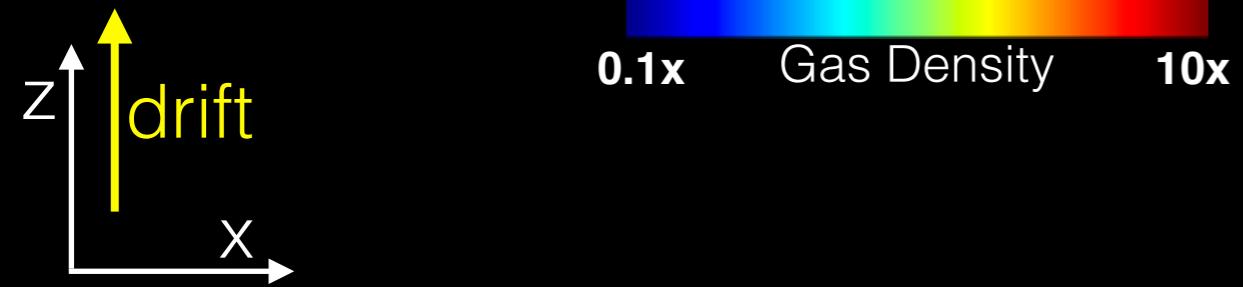
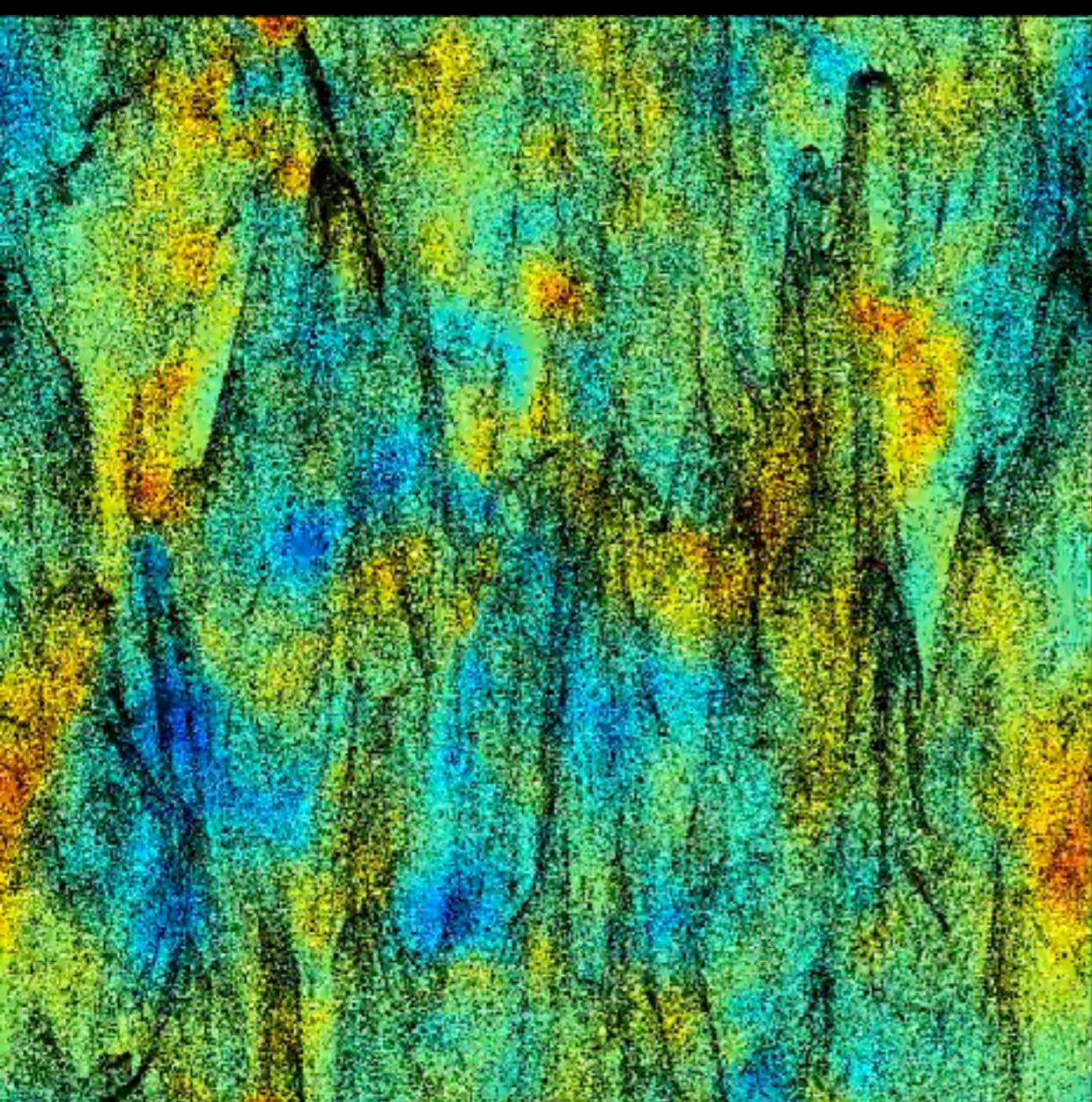
Mostly in normal GMCs with  $\tau_{\text{IR}} \sim 0.1$



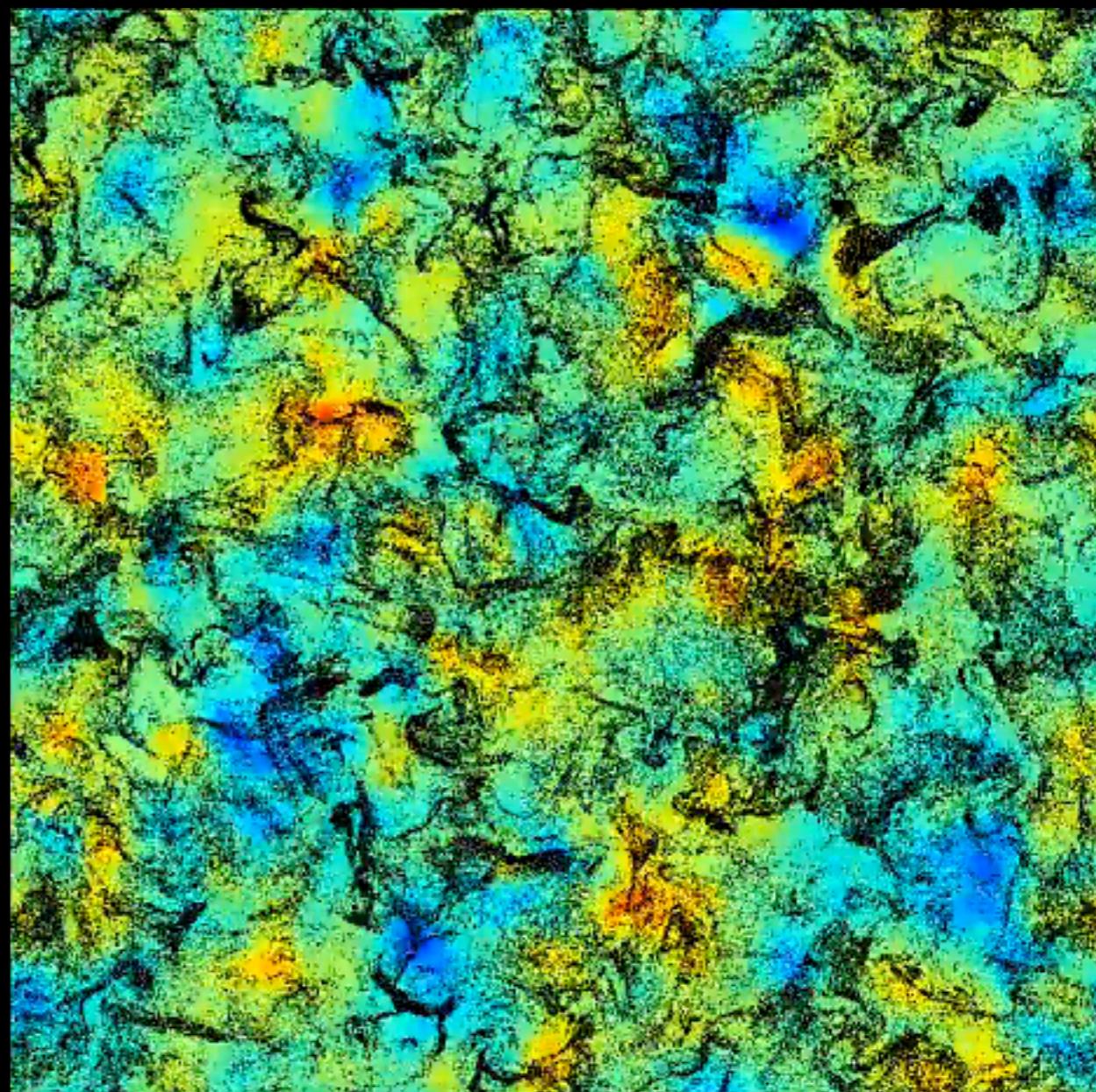
# Radiative FB & the RDI

BEWARE: DUST DOES NOT MOVE WITH GAS!

Squire & Hopkins  
(1706.05020, 1707.02997,  
1711.03975, 1801.10166)



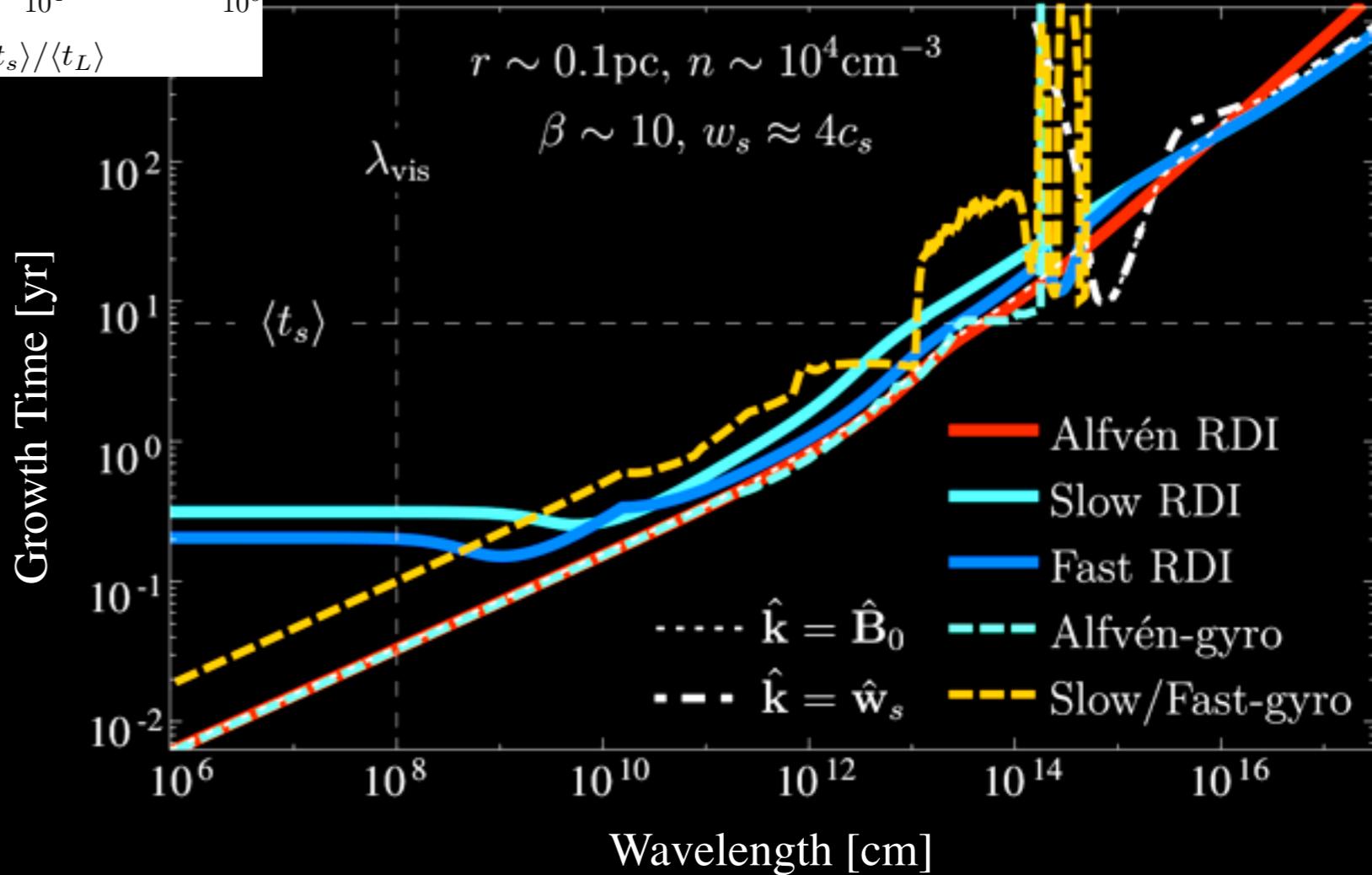
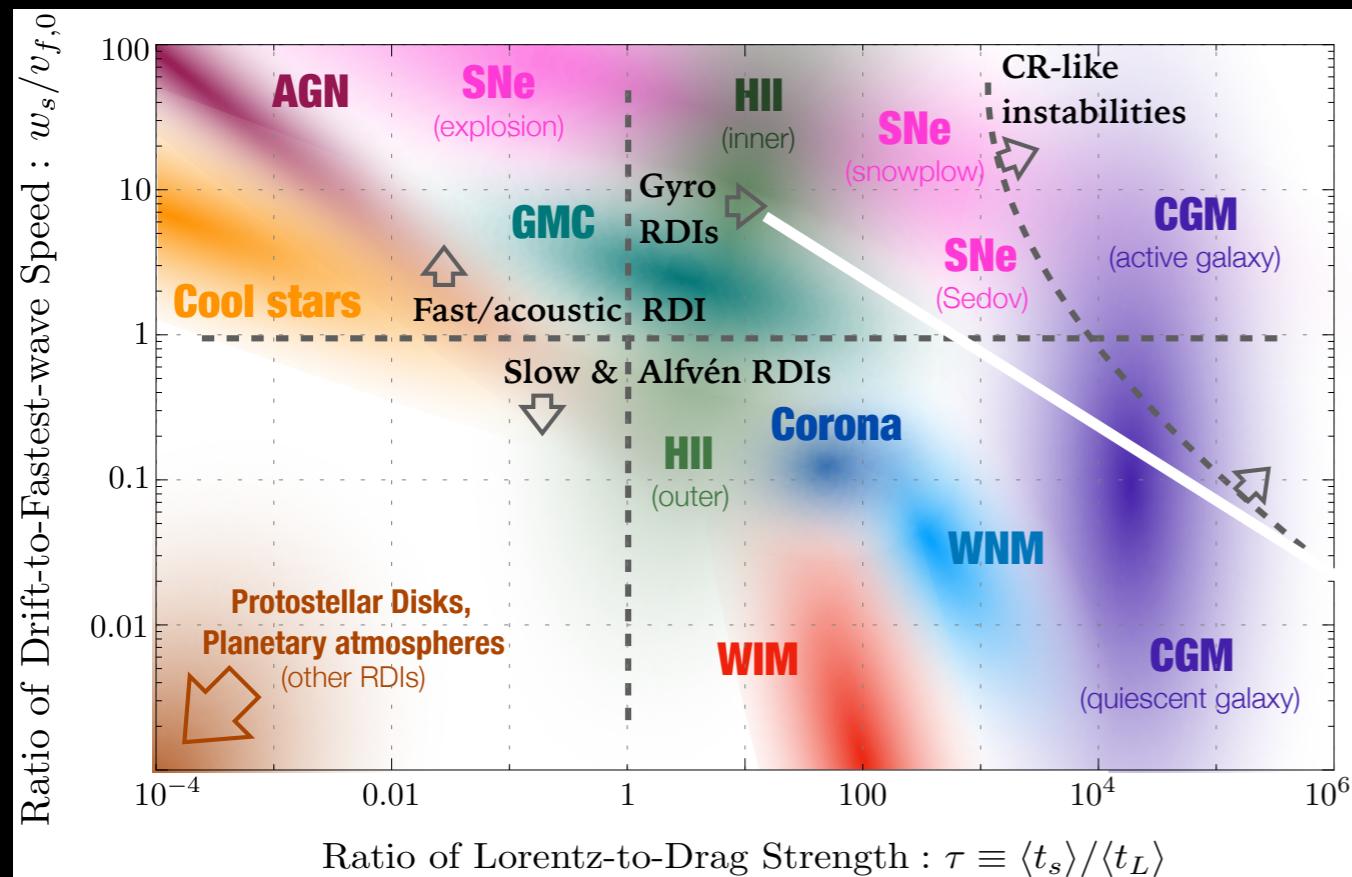
$$|\mathbf{w}|_{\text{drift}} \approx 3 c_s \quad L_{\text{box}} \sim 30 c_s \langle t_s \rangle \quad \Delta t \sim 15 \langle t_s \rangle$$



Some examples:  
Brunt-Vaisala RDI  
Settling RDI, Epicyclic/Streaming RDI  
Acoustic RDI, Fast/Slow Magnetosonic RDI  
Alfven RDI, Gyro RDIs, CR-Type (Bell) RDIs

# Radiative FB & the RDI

## BEWARE: DUST DOES NOT MOVE WITH GAS!



# Cosmic Rays:

## MOMENT APPROXIMATIONS: TIMESTEPS & ACCURACY AT HIGH RESOLUTION

### 0th-moment expansion (FLD-like):

$$\frac{\partial e_{\text{cr}}}{\partial t} = \nabla \cdot (\bar{\kappa}_{\text{eff}} \cdot \nabla e_{\text{cr}})$$

(+ streaming, cooling, etc.)

- Super-luminal (when  $\Delta x \lesssim \text{pc}$ )
- Timestep (explicit):  $\Delta t < C \frac{\Delta x^2}{\kappa_{\text{eff}}}$
- No streaming-diffusion transition

### 1st-moment expansion (M1-like):

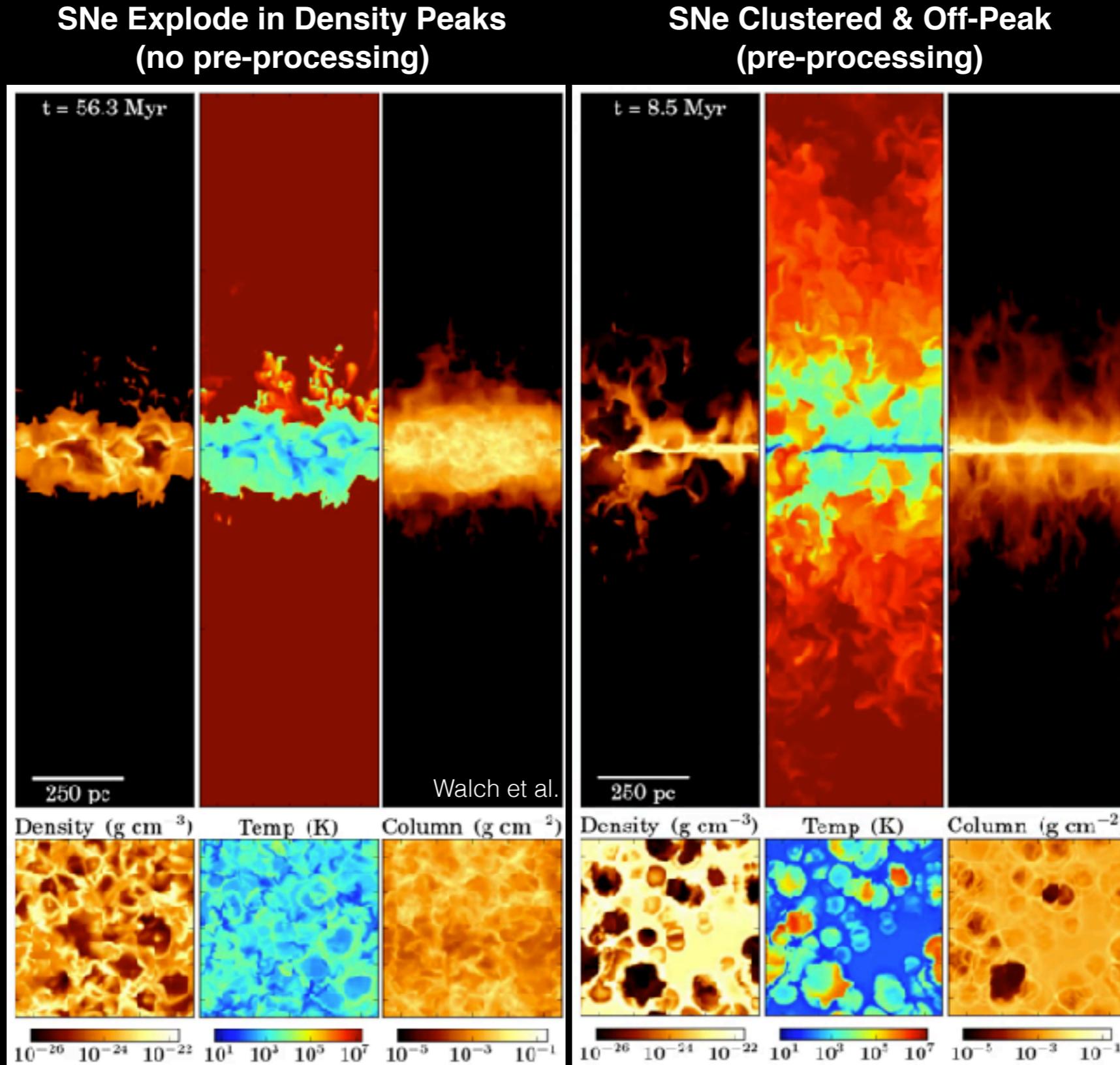
$$\frac{\partial e_{\text{cr}}}{\partial t} = \nabla \cdot \mathbf{F}_{\text{cr}}$$

$$\frac{1}{\tilde{c}^2} \frac{\partial \mathbf{F}_{\text{cr}}}{\partial t} + \nabla \cdot \mathbb{P} = \bar{\kappa}_{\text{eff}}^{-1} \cdot \mathbf{F}_{\text{cr}}$$

- Maximum bulk speed =  $\tilde{c}$
- Timestep (explicit):  $\Delta t < C \frac{\Delta x}{\tilde{c}}$
- Correctly handles streaming-diffusion transition

# Outflow/Shearing Boxes:

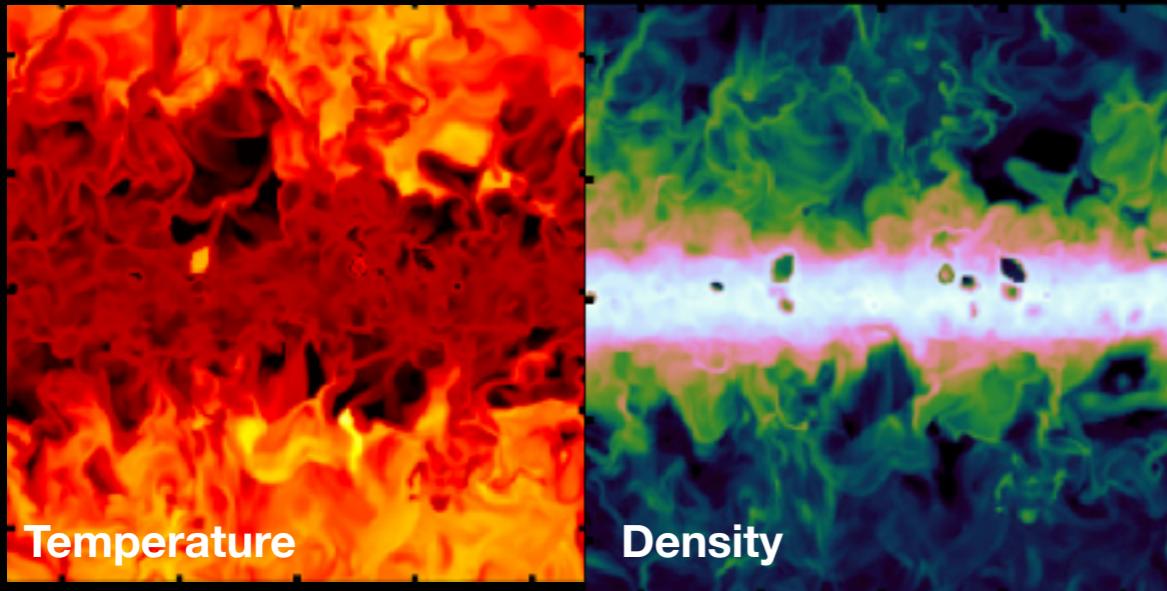
GEOMETRY MATTERS (cannot use shearing box and get any outflow right above  $\sim 1$  scale height)



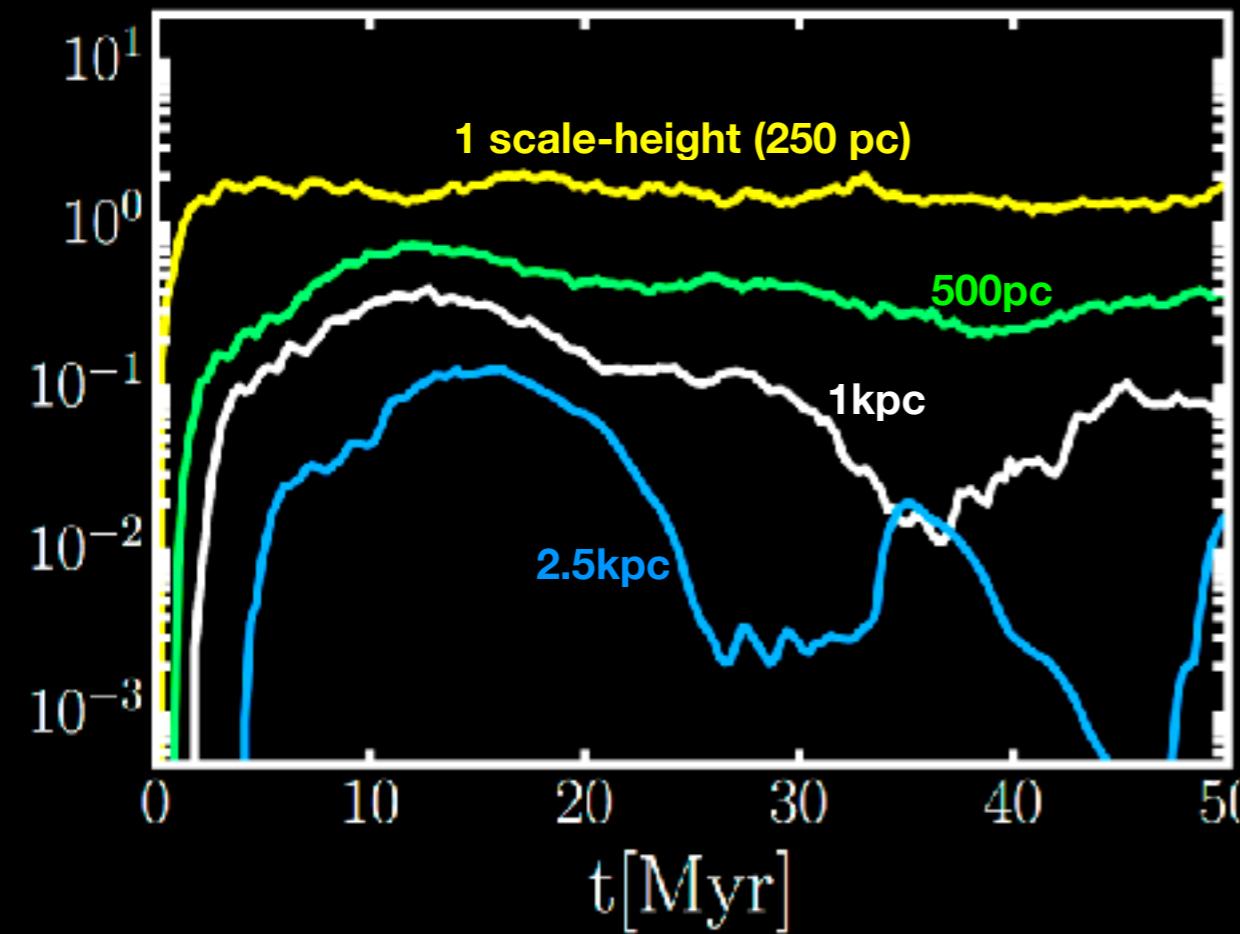
# Outflow/Shearing Boxes:

GEOMETRY MATTERS (cannot use shearing box and get any outflow right above  $\sim 1$  scale height)

**“Stratified Box”**



Wind mass-loading: drops exponentially with height

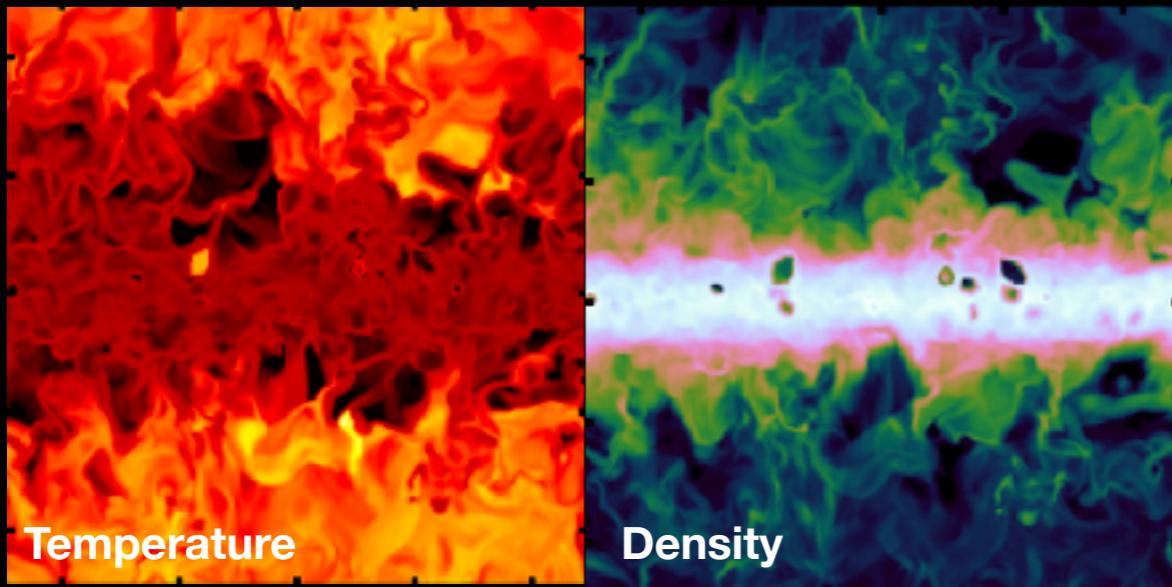


- Potential/escape velocity increases with height!
- Wind can't expand: cooling rates too high
- No subsonic-supersonic transition with adiabatic expansion
  - Chevalier (pressure-driven) wind solutions *do not exist*

# Outflow/Shearing Boxes: GEOMETRY MATTERS (cannot use shearing box and get any outflow right above $\sim 1$ scale height)

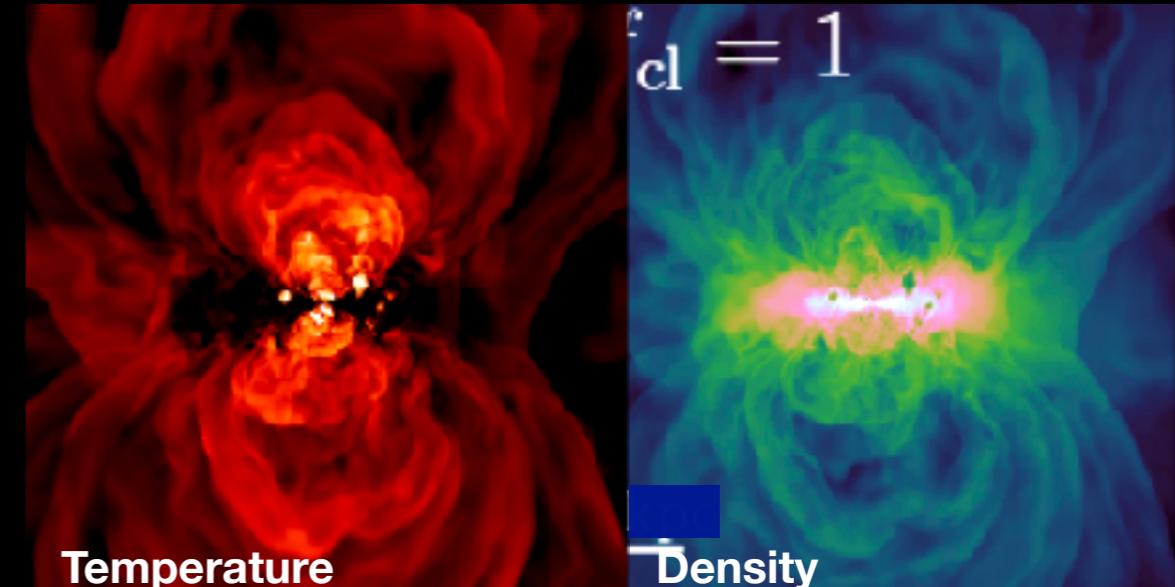
Martizzi+ 16 (1601.03399), Fielding+ 17 (1704.01579)

**"Stratified Box"**

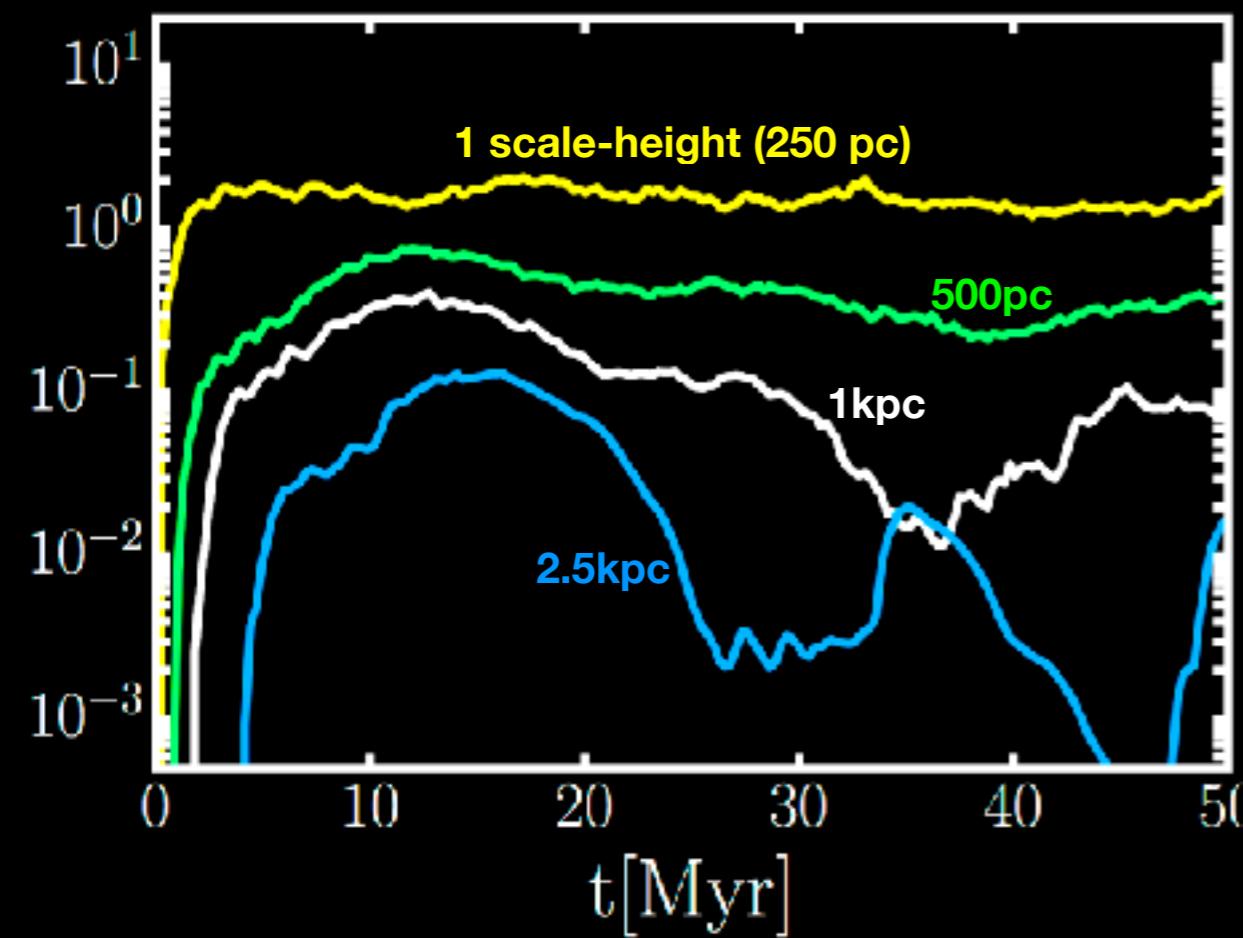


*Identical*  
physics/  
code/  
resolution/  
ICs

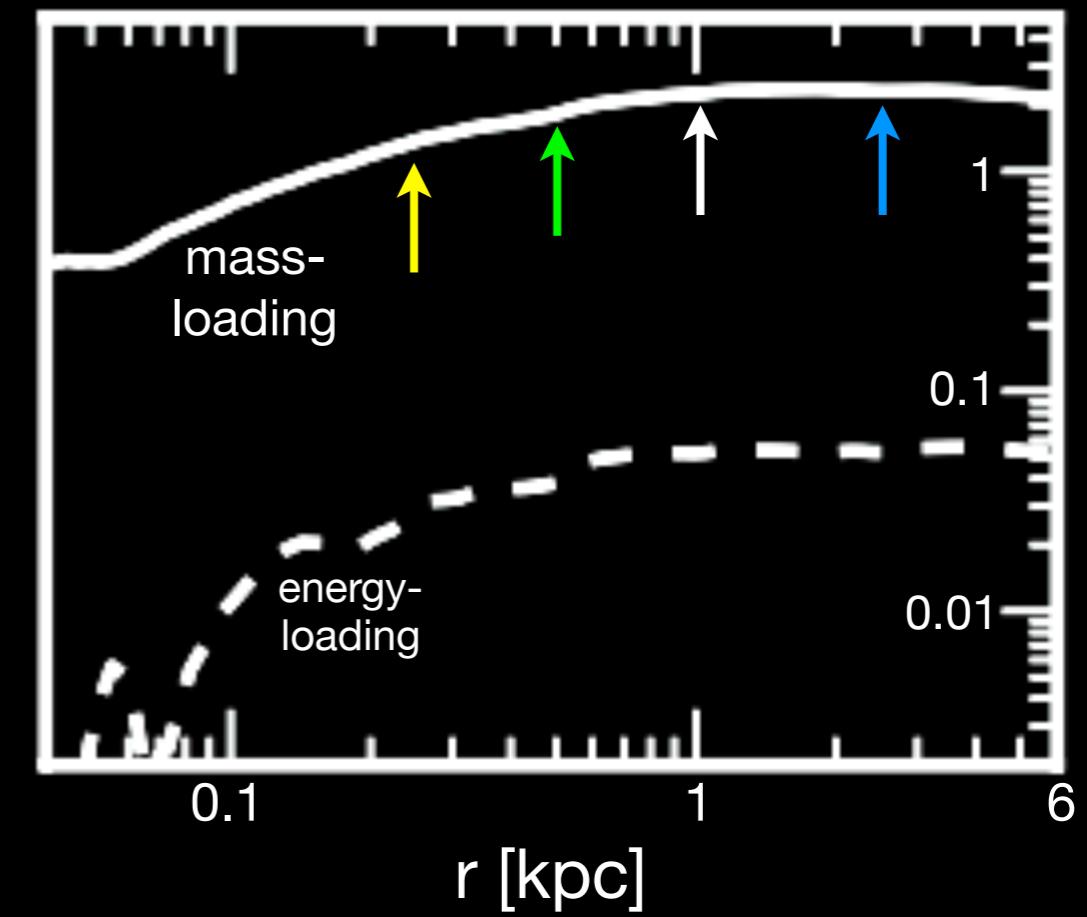
**Global Simulation**



**Wind mass-loading: drops exponentially with height**

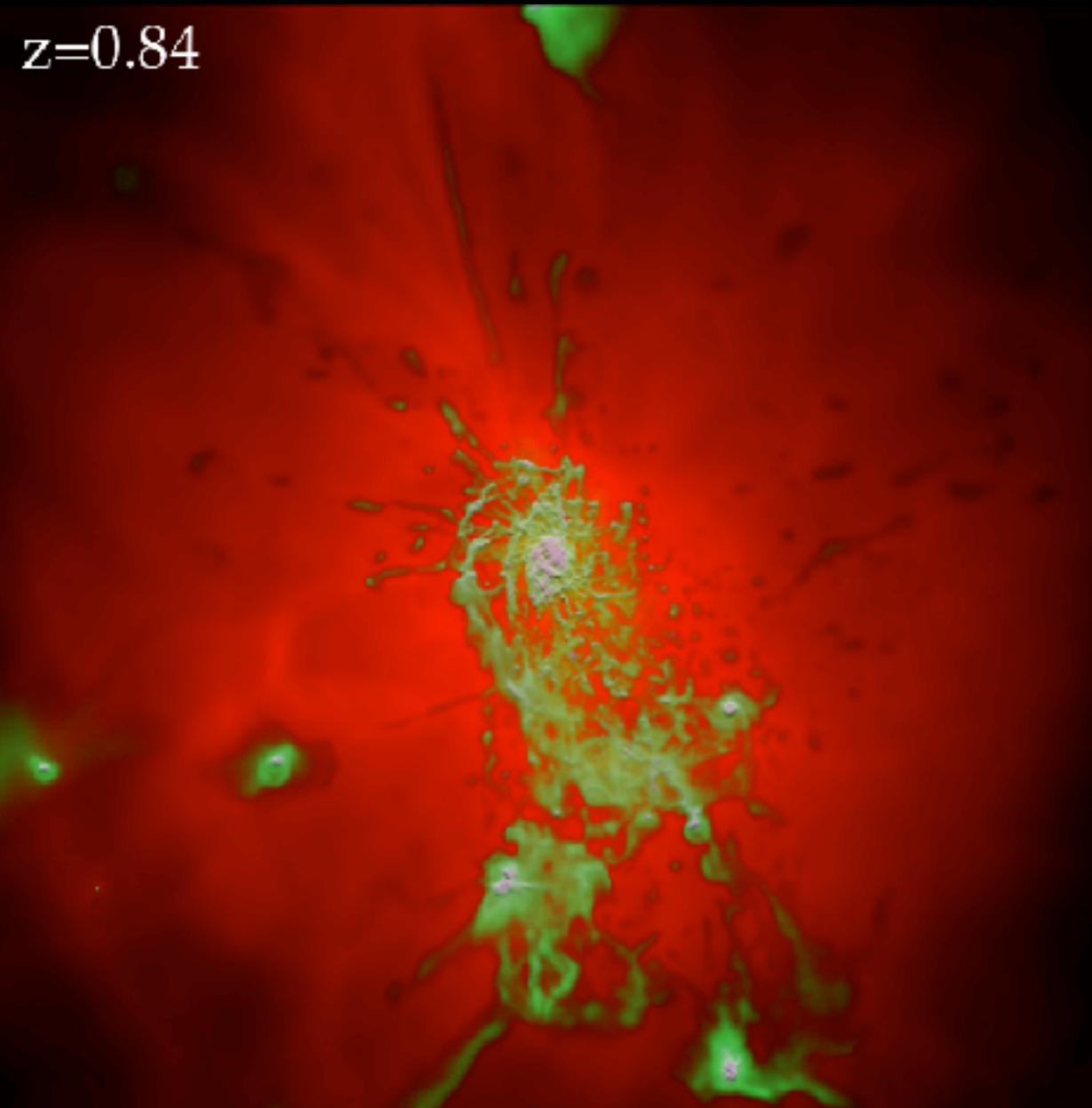


**Rises then constant with height**

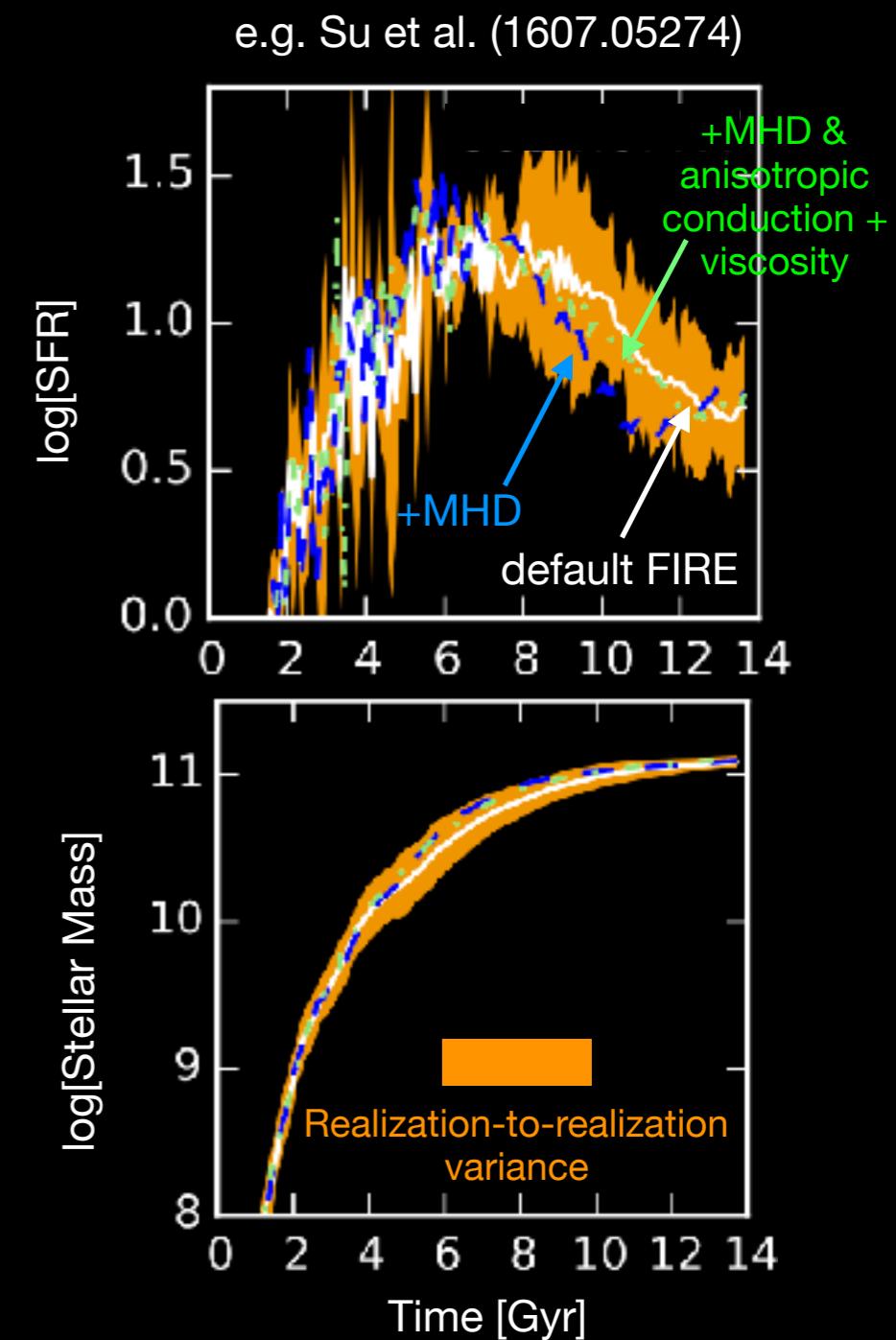


# Stochasticity:

BE AWARE OF WHAT PARTS OF YOUR CODE/RESULTS DEPEND ON RANDOM NUMBERS



- Chaotic: Lyapponov time  $\sim t_{\text{dyn}}$   
(e.g. gravity, turbulence)
- Explicitly random events  
(e.g. SNe probabilistic)



see Keller et al. (1803.05445)



Thanks!

# The State of FIRE

- Resolution (cosmological to z=0):
  - Mass: Dwarfs  $\sim 30 M_{\text{sun}}$ , MW-Mass & Local-Group  $\sim 800 M_{\text{sun}}$
  - Spatial (in dense gas):  $\sim 0.1 - 1 \text{ pc}$
  - Densities (with resolved  $M_{\text{Jeans}}$ ):  $\sim 1000 - 100,000 \text{ cm}^{-3}$
  - Time (dense/hot gas):  $\sim 50-100 \text{ yr}$
  - (Star clusters & GMCs with same physics:  $\sim 0.01 M_{\text{sun}}, 0.1 \text{ au}$ )
- Stellar Feedback:
  - SNe (II & Ia)
  - Stellar Winds (O/B & AGB)
  - Photoionization (HII regions)  
& Photo-electric (dust)
  - Radiation Pressure (IR & UV/opt)
- Black Holes:
  - Seed models: exploring (lots of small seeds, few big seeds?)
  - Accretion models: gravitational torques & gravito-turbulent & Bondi
  - Radiative: photo-ionization & photo-electric & Compton & radiation pressure
  - “Hydrodynamic” (accretion disk winds):  $dM/dt \sim \text{BHAR}$ ,  $v \sim 30,000 \text{ km/s}$
  - “Non-Hydrodynamic” (jets & bubbles of cosmic rays & magnetic fields)
- Plasma Physics:
  - MHD (non-ideal in GMCs)
  - Anisotropic Viscosity & Conduction
  - Cosmic Rays (injection, streaming,  
anisotropic diffusion, cooling)
  - Dust dynamics (drag+Lorentz forces)
  - Dust formation/evolution
  - Explicit 5-10 band RHD
- Dark Matter Physics + Baryons:
  - Self-Interacting DM ( $v$ -dep't, anisotropic)
  - “Fuzzy” DM (quantum pressure tensor)
  - Explicit Collisionless-Boltzmann (Phase-Space) Solvers (non Monte-Carlo)