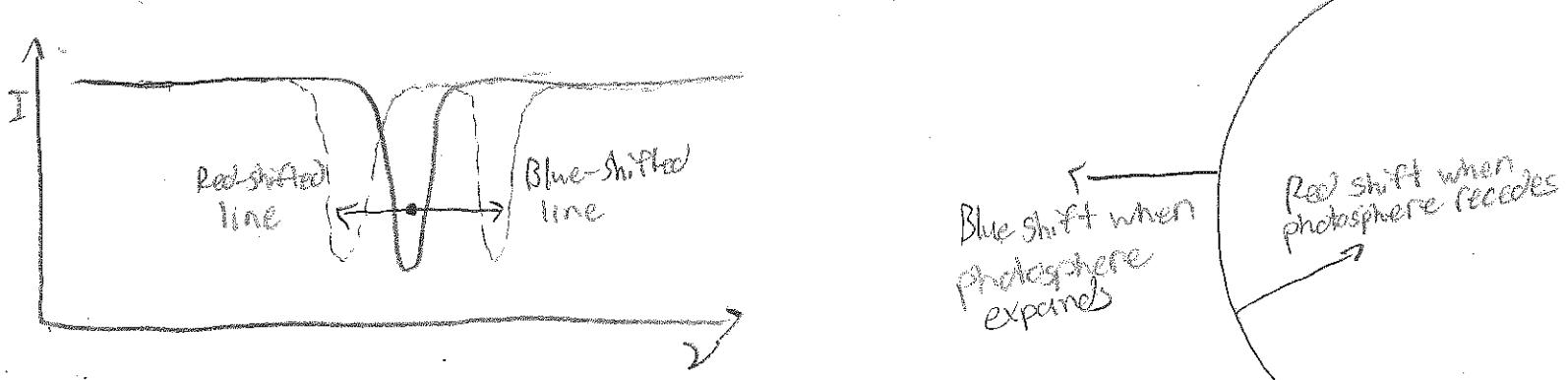


Ay123 Lecture VII Helioseismology

Basic idea: stars pulsate as sound waves bounce between core and surface. A star is like a big stereo. We can observe pulsational motion at stellar surface. Because this pulsation is produced by waves traveling into interior of star, it carries information about the internal structure of the star.

How it's done: for the Sun, we measure the spectrum of the star, and look for Doppler shifts in absorption lines due to the radial velocity of the surface



For Sun oscillations have periods $P \sim 5 \text{ min}$ (shorter than dynamical time scale!) and amplitudes $\Delta V_{\text{phot}} \sim 1 \text{ m/s}$

Because oscillations occur on dynamical timescale ($t_{\text{dyn}} \ll t_{\text{therm}}$), oscillations are nearly adiabatic.

For adiabatic EOS,

$$P = K \rho^\gamma$$

$$\Rightarrow \frac{\Delta P}{P} = \gamma \frac{\Delta \rho}{\rho}$$

$\Delta\rho$, Δp are Lagrangian perturbations of a fluid element that has been displaced from its equilibrium position.

$$\rho \rightarrow \rho_0 + \Delta\rho$$

$$P \rightarrow P_0 + \Delta P \xrightarrow{\text{Lagrangian perturbation}}$$

↳ equilibrium pressure

$$r \rightarrow r_0 + \Delta r = r_0 + \xi \xrightarrow{\text{Displacement}}$$

Lagrangian perturbation: perturbation of fluid element

Eulerian perturbation: perturbation at fixed Eulerian position

Equations of hydrodynamics:

Continuity equation (conservation of mass)

$$\frac{\partial}{\partial t} \rho + \vec{\nabla} \cdot (\rho \vec{v}) = 0$$

where $\frac{d}{dt} = \frac{\partial}{\partial t} + \vec{\nabla} \cdot \vec{v}$

↳ Total time derivative \rightarrow partial time derivative

Background has $\rho_0 = \rho_0(r)$, $\vec{v}_0 = 0$. Apply Lagrangian perturbation:

$$\frac{\partial}{\partial t} \Delta\rho + \rho \vec{\nabla} \cdot \vec{v} = 0$$

①

where \vec{v} is the perturbed velocity of the fluid element

The momentum equation ($F = ma$) is

$$\rho \frac{d}{dt} \vec{v} = -\vec{\nabla} P - \rho \vec{g}$$

To first order in perturbed quantities,

$$\rho \frac{\partial}{\partial t} \vec{v} = -\vec{\nabla}(\Delta P) + \frac{3\rho}{c^2} \vec{\nabla}P - \Delta P \vec{g} - \rho \Delta g \quad (2)$$

where $\vec{\xi}$ is the fluid displacement, and $\vec{v} = \frac{\partial}{\partial t} \vec{\xi}$.

Recall background has $\vec{v}_0 = 0$, $\vec{\nabla}P_0 = -\rho \vec{g}_0$ (hydrostatic equlib).

The perturbed gravitational field can be found from Poisson's equation. For a radial perturbation,

$$\frac{\Delta g}{g} = -2 \frac{\Delta \Sigma}{r} = -2 \frac{\Delta \Sigma}{r} \quad (\text{Radial perturbations only})$$

Note that continuity equation + adiabatic eos can be combined:

$$\Rightarrow \frac{1}{\gamma P} \frac{\partial P}{\partial t} = -\vec{\nabla} \cdot \vec{v}$$

Let's now specify to the case of pressure waves, for which perturbed pressure ΔP is the main restoring force in equation ②. Taking the divergence of this equation

$$\vec{\nabla} \cdot (\rho \frac{\partial}{\partial t} \vec{v}) = -\nabla^2(\Delta P)$$

$$\Rightarrow \frac{\partial}{\partial t} (\vec{\nabla} \cdot (\rho \vec{v})) = -\nabla^2(\Delta P)$$

We make a WKB approximation by only keeping spatial gradients of perturbed quantities. Then

$$\frac{\partial}{\partial t} (\rho \vec{\nabla} \cdot \vec{v}) = -\nabla^2(\Delta P)$$

$$\Rightarrow -\frac{\partial^2}{\partial t^2} \Delta P = -\nabla^2(\Delta P)$$

$$\Rightarrow \frac{\rho}{\gamma P} \frac{\partial^2}{\partial t^2} \Delta P = \nabla^2(\Delta P)$$

This is the wave equation for ΔP . The solution is

$$\Delta P = A e^{i(R \cdot \vec{x} - \omega t)} \rightarrow \begin{matrix} \text{wave frequency} \\ \hookrightarrow \text{wavenumber} \end{matrix}$$

where A is a constant. Inserting this in we find

$$-\frac{\rho}{\gamma P} \omega^2 A = -k^2 A$$

Amplitude A cancels out. The factor $\frac{\gamma P}{\rho} = c_s^2$
 \hookrightarrow Sound speed
 \sim mean particle speed in gas

So we have

$$\boxed{\omega^2 = k^2 c_s^2}$$

Acoustic wave dispersion relation

The wave vector is

$$k^2 = k_r^2 + k_l^2 \rightarrow \begin{matrix} \text{Horizontal} \\ \hookrightarrow \text{Radial} \quad \text{Wavenumber} \\ \text{Wave number} \end{matrix}$$

where $k_l^2 = \frac{l(l+1)}{r^2}$, l = spherical harmonic index

so

$$\omega^2 = \left(k_r^2 + \frac{l(l+1)}{r^2} \right) c_s^2$$

Acoustic waves propagate where $k_r^2 > 0$. Thus, they propagate inward through the star until the point

$$\text{where } \omega^2 = k_r^2 = \frac{l(l+1)}{r^2} c_s^2$$

At inner turning point

WKB approximation breaks down near surface of star,
because it is only valid where

$$K_F \gg \frac{1}{H} \rightarrow \text{scale height}$$

At stellar surface, H becomes small. Keeping gradients of stellar properties, dispersion relation becomes

$$\omega^2 \approx \left(K_F^2 + \frac{\ell(\ell+1)}{r^2} + \left(\frac{1}{2H}\right)^2 \right) C_S^2$$

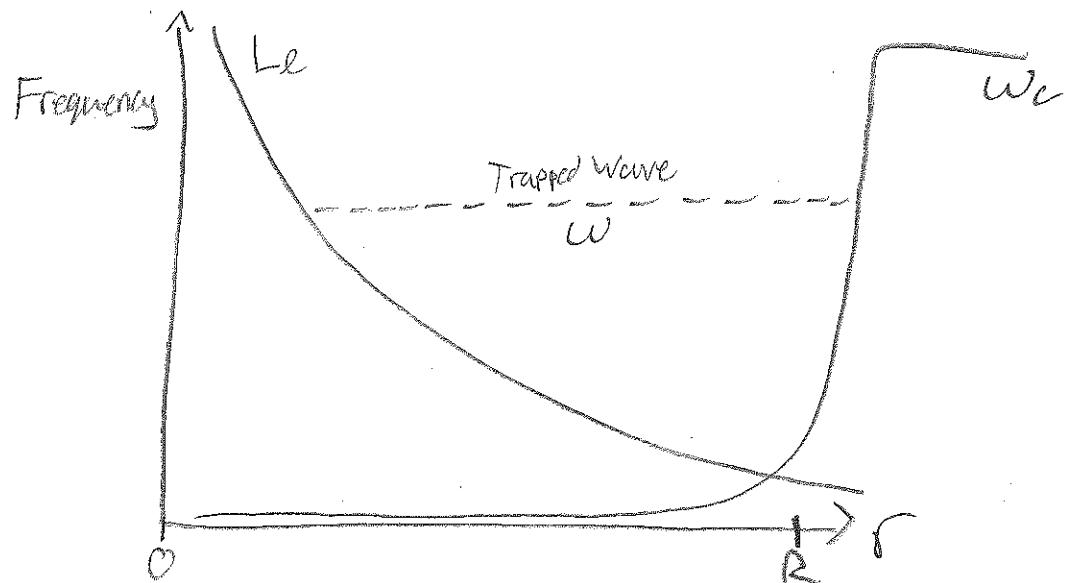
↳ Large
in interior
↳ Large at
surface

Defining $\omega_c = \frac{C_S}{2H} = \text{Acoustic cut-off frequency.}$

we have

$$(\omega^2 - \omega_c^2) \approx \left(K_F^2 + \frac{\ell(\ell+1)}{r^2} \right) C_S^2$$

Wave propagates where K_F^2 is positive, become evanescent, i.e. it reflects, where K_F^2 is negative. This typically happens in core as $r \rightarrow 0$, and at surface where $H \rightarrow 0$. So, we get trapped waves, which form standing waves, if stellar oscillation modes.



Angular Dependence

For spherical stars, modes have angular dependence

$$\Delta P, \Delta R, \Xi_R \propto Y_{lm}(\theta, \phi)$$

\hookrightarrow Spherical Harmonic

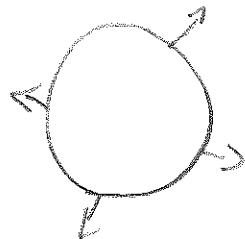
Indexed by integers l, m

Angular \hookrightarrow Wavenumber

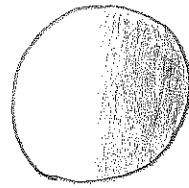
Azimuthal \hookrightarrow Wavenumber

$$-l \leq m \leq l$$

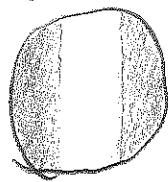
$$l=0$$



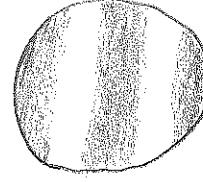
$$l=1, m=1$$



$$l=2, m=2$$



$$l=3, m=3$$



- In Sun, we can see up to $l \sim 2000$, because we can resolve surface. In other stars, we can only see up to $l \sim 3$. Above that, surface perturbations cancel out in disk-averaged observations, become hard to detect.

Radial dependence: $\Delta P, \Delta R, \Xi_R$ have radial dependence $\propto \sin(kr^n)$. Number of zero crossings is "radial eigenvalue" n . The eigenvalues n, l, m tell us identity of mode.

